**Shell Scripting**

**Day -2**

**Unix/Linux commands**

**Files**

* **ls** --- lists your files   
  **ls -l** --- lists your files in 'long format', which contains lots of useful information, e.g. the exact size of the file, who owns the file and who has the right to look at it, and when it was last modified.   
  **ls -a** --- lists all files, including the ones whose filenames begin in a dot, which you do not always want to see.   
  There are many more options, for example to list files by size, by date, recursively etc.
* **more *filename*** --- shows the first part of a file, just as much as will fit on one screen. Just hit the space bar to see more or **q** to quit. You can use **/*pattern*** to search for a pattern.
* **emacs *filename*** --- is an editor that lets you create and edit a file. See the [emacs page](http://mally.stanford.edu/~sr/computing/emacs.html).
* **mv *filename1 filename2*** --- moves a file (i.e. gives it a different name, or moves it into a different directory (see below)
* **cp *filename1 filename2*** --- copies a file
* **rm *filename*** --- removes a file. It is wise to use the option rm -i, which will ask you for confirmation before actually deleting anything. You can make this your default by making an [alias](http://mally.stanford.edu/~sr/computing/alias.html) in your .cshrc file.
* **diff *filename1 filename2*** --- compares files, and shows where they differ
* **wc *filename*** --- tells you how many lines, words, and characters there are in a file
* **chmod *options filename*** --- lets you change the read, write, and execute permissions on your files. The default is that only you can look at them and change them, but you may sometimes want to change these permissions. For example, **chmod o+r *filename*** will make the file readable for everyone, and **chmod o-r *filename*** will make it unreadable for others again. Note that for someone to be able to actually look at the file the directories it is in need to be at least executable. See [help protection](http://www-csli.stanford.edu/Help/.help/intro-computer/protection) for more details.

**File Compression**

* + **gzip *filename*** --- compresses files, so that they take up much less space. Usually text files compress to about half their original size, but it depends very much on the size of the file and the nature of the contents. There are other tools for this purpose, too (e.g. **compress**), but gzip usually gives the highest compression rate. Gzip produces files with the ending '.gz' appended to the original filename.
  + **gunzip *filename*** --- uncompresses files compressed by gzip.
  + **gzcat *filename*** --- lets you look at a gzipped file without actually having to gunzip it (same as **gunzip -c**). You can even print it directly, using **gzcat *filename* | lpr**

**Printing**

* + **lpr *filename*** --- print. Use the -P option to specify the printer name if you want to use a printer other than your default printer. For example, if you want to print double-sided, use 'lpr -Pvalkyr-d', or if you're at CSLI, you may want to use 'lpr -Pcord115-d'. See 'help printers' for more information about printers and their locations.
  + **have**--- check out the printer queue, e.g. to get the number needed for removal, or to see how many other files will be printed before yours will come out
  + **lprm *jobnumber*** --- remove something from the printer queue. You can find the job number by using lpq. Theoretically you also have to specify a printer name, but this isn't necessary as long as you use your default printer in the department.
  + **genscript** --- converts plain text files into postscript for printing, and gives you some options for formatting. Consider making an alias like **alias ecop 'genscript -2 -r \!\* | lpr -h -Pvalkyr'** to print two pages on one piece of paper.
  + **dvips *filename*** --- print **.dvi** files (i.e. files produced by LaTeX). You can use **dviselect** to print only selected pages. See the [LaTeX page](http://mally.stanford.edu/~sr/computing/latex.html) for more information about how to save paper when printing drafts.

**Directories**

Directories, like folders, are used to group files together in a hierarchical structure.

* **mkdir *dirname*** --- make a new directory
* **cd *dirname*** --- change directory. You basically 'go' to another directory, and you will see the files in that directory when you do 'ls'. You always start out in your 'home directory', and you can get back there by typing 'cd' without arguments. 'cd ..' will get you one level up from your current position. You don't have to walk along step by step - you can make big leaps or avoid walking around by specifying [pathnames](http://mally.stanford.edu/~sr/computing/pathnames.html).
* **pwd** --- tells you where you currently are.

**Finding things**

* **ff** --- find files anywhere on the system. This can be extremely useful if you've forgotten in which directory you put a file, but do remember the name. In fact, if you use **ff -p** you don't even need the full name, just the beginning. This can also be useful for finding other things on the system, e.g. documentation.
* **grep *string filename(s)*** --- looks for the string in the files. This can be useful a lot of purposes, e.g. finding the right file among many, figuring out which is the right version of something, and even doing serious corpus work. grep comes in several varieties (**grep**, **egrep**, and **fgrep**) and has a lot of very flexible options. Check out the man pages if this sounds good to you.

**About other users**

* **w** --- tells you who's logged in, and what they're doing. Especially useful: the 'idle' part. This allows you to see whether they're actually sitting there typing away at their keyboards right at the moment.
* **who** --- tells you who's logged on, and where they're coming from. Useful if you're looking for someone who's actually physically in the same building as you, or in some other particular location.
* **finger *username*** --- gives you lots of information about that user, e.g. when they last read their mail and whether they're logged in. Often people put other practical information, such as phone numbers and addresses, in a file called **.plan**. This information is also displayed by 'finger'.
* **last -1 *username*** --- tells you when the user last logged on and off and from where. Without any options, **last** will give you a list of everyone's logins.
* **talk *username*** --- lets you have a (typed) conversation with another user
* **write *username*** --- lets you exchange one-line messages with another user
* **elm** --- lets you send e-mail messages to people around the world (and, of course, read them). It's not the only mailer you can use, but the one we recommend. See the [elm page](http://mally.stanford.edu/~sr/computing/elm.html), and find out about the departmental [mailing lists](http://mally.stanford.edu/~sr/computing/mailing-lists) (which you can also find in /user/linguistics/helpfile).

**About your (User) self**

* **whoami** --- returns your username. Sounds useless, but isn't. You may need to find out who it is who forgot to log out somewhere, and make sure \*you\* have logged out.
* **finger** & .plan files   
  of course you can finger yourself, too. That can be useful e.g. as a quick check whether you got new mail. Try to create a useful .plan file soon. Look at other people's .plan files for ideas. The file needs to be readable for everyone in order to be visible through 'finger'. Do 'chmod a+r .plan' if necessary. You should realize that this information is accessible from anywhere in the world, not just to other people on turing.
* **passwd** --- lets you change your password, which you should do regularly (at least once a year). See the [LRB guide](http://mally.stanford.edu/~sr/computing/lrb-computing.html#first) and/or look at [help password](http://www-csli.stanford.edu/Help/.help/intro-computer/password).
* **ps -u *yourusername*** --- lists your processes. Contains lots of information about them, including the process ID, which you need if you have to kill a process. Normally, when you have been kicked out of a dialin session or have otherwise managed to get yourself disconnected abruptly, this list will contain the processes you need to kill. Those may include the shell (tcsh or whatever you're using), and anything you were running, for example emacs or elm. Be careful not to kill your current shell - the one with the number closer to the one of the ps command you're currently running. But if it happens, don't panic. Just try again :) If you're using an X-display you may have to kill some X processes before you can start them again. These will show only when you use **ps -efl**, because they're root processes.
* **kill *PID*** --- kills (ends) the processes with the ID you gave. This works only for your own processes, of course. Get the ID by using **ps**. If the process doesn't 'die' properly, use the option -9. But attempt without that option first, because it doesn't give the process a chance to finish possibly important business before dying. You may need to kill processes for example if your modem connection was interrupted and you didn't get logged out properly, which sometimes happens.
* **quota -v** --- show what your disk quota is (i.e. how much space you have to store files), how much you're actually using, and in case you've exceeded your quota (which you'll be given an automatic warning about by the system) how much time you have left to sort them out (by deleting or gzipping some, or moving them to your own computer).
* **du *filename*** --- shows the disk usage of the files and directories in *filename* (without argument the current directory is used). **du -s** gives only a total.
* **last *yourusername*** --- lists your last logins. Can be a useful memory aid for when you were where, how long you've been working for, and keeping track of your phonebill if you're making a non-local phonecall for dialling in.

**Connecting to the outside world**

* **nn** --- allows you to read news. It will first let you read the news local to turing, and then the remote news. If you want to read only the local or remote news, you can use **nnl** or **nnr**, respectively. To learn more about **nn** type **nn**, then \tty{:man}, then \tty{=.\*}, then \tty{Z}, then hit the space bar to step through the manual. Or look at the man page. Or check out the [hypertext nn FAQ](http://www.cis.ohio-state.edu/hypertext/faq/usenet/usenet/software/nn/getting-started/faq.html) - probably the easiest and most fun way to go.
* **rlogin *hostname*** --- lets you connect to a remote host
* **telnet *hostname*** --- also lets you connect to a remote host. Use **rlogin** whenever possible.
* **ftp *hostname*** --- lets you download files from a remote host which is set up as an ftp-server. This is a common method for exchanging academic papers and drafts. If you need to make a paper of yours available in this way, you can (temporarily) put a copy in /user/ftp/pub/TMP. For more permanent solutions, ask Emma. The most important commands within ftp are **get** for getting files from the remote machine, and **put** for putting them there (**mget** and **mput** let you specify more than one file at once). Sounds straightforward, but be sure not to confuse the two, especially when your physical location doesn't correspond to the direction of the ftp connection you're making. ftp just overwrites files with the same filename. If you're transferring anything other than ASCII text, use binary mode.
* **lynx** --- lets you browse the web from an ordinary terminal. Of course you can see only the text, not the pictures. You can type any URL as an argument to the **G** command. When you're doing this from any Stanford host you can leave out the **.stanford.edu** part of the URL when connecting to Stanford URLs. Type **H** at any time to learn more about **lynx**, and **Q** to exit.

**Miscellaneous tools**

* **webster *word*** --- looks up the word in an electronic version of Webster's dictionary and returns the definition(s)
* **date** --- shows the current date and time.
* **cal** --- shows a calendar of the current month. Use e.g., 'cal 10 1995' to get that for October 95, or 'cal 1995' to get the whole year.

**Shell Scripting**

**Day -2**

**Basics of Scripting**

$ echo $shell

/bin/bash

$ uname -o –p –r –k –all

Prog-1

#!/bin/bash

echo -n “Please enter your first name: “  
read FIRSTNAME  
echo -n “Please enter your last name: “  
read LASTNAME  
echo -n “Please enter the name of the place where you live: “  
read PLACE  
FULLNAME=”$FIRSTNAME $LASTNAME”  
MESSAGE=”Well”, “$FULLNAME” of $PLACE, welcome, Thanks for joining our Institute”  
MESSAGE=”$MESSAGE” “Sannihitha Technologies.”  
echo “$MESSAGE”  
echo “You will now be known as Student SS-9.”

Prog-2

#!/bin/bash

clear

echo -e "33[1m Hello World"

# bold effect

echo -e "33[5m Blink"

# blink effect

echo -e "33[0m Hello World"

# back to normal

echo -e "33[31m Hello World"

# Red color

echo -e "33[32m Hello World"

# Green color

echo -e "33[33m Hello World"

# See remaining on screen

echo -e "33[34m Hello World"

echo -e "33[35m Hello World"

echo -e "33[36m Hello World"

echo -e -n "33[0m"

# back to normal

echo -e "33[41m Hello World"

echo -e "33[42m Hello World"

echo -e "33[43m Hello World"

echo -e "33[44m Hello World"

echo -e "33[45m Hello World"

echo -e "33[46m Hello World"

echo -e "33[0m Hello World”

Prog-3-Variables

#!/bin/bash

# Set the initial value.  
myvar=abc  
echo “Test 1 ======”  
echo $myvar # abc  
echo ${myvar} # same as above, abc  
echo {$myvar} # {abc}  
echo “Test 2 ======”  
echo myvar # Just the text myvar  
echo “myvar” # Just the text myvar  
echo “$myvar” # abc  
echo “\$myvar” # $myvar  
echo “Test 3 ======”  
echo $myvardef # Empty line  
echo ${myvar}def # abcdef

echo “Test 4 ======”  
echo $myvar$myvar # abcabc  
echo ${myvar}${myvar} # abcabc  
echo “Test 5 ======”  
# Reset variable value, with spaces  
myvar=”a b c”  
echo “$myvar” # a b c  
echo $myvar # a b c

#!/bin/bash

#list the files in your Present working Directory

for filename in \*  
do  
echo $filename

done

#!/bin/bash

#find the size of file

for filename in \*  
do

wc -c $filename

done

#!/bin/bash

#backing up files

for filename in \*.sh  
do  
echo “Copying $filename to $filename.bak”  
cp $filename $filename.bak  
done

#!/bin/bash

# Counts by looping for a fixed number of times  
for i in 1 2 3 4 5 6 7 8 9 10  
do  
echo -n “\*$i\*”  
done

#!/bin/bash

# Counts backwards  
for i in 10 9 8 7 6 5 4 3 2 1  
do  
echo -n “...$i”

sleep 1  
done  
echo # Output new line  
echo “Blast off!”

#!/bin/bash

# Loop similar to C-language.  
max=10  
for ((i=1; i <= max ; i++))  
do  
echo -n “$i...”  
done  
echo

#!/bin/bash

# Nested for loop  
for i in 1 2 3 4 5 6 7 8 9 10  
do  
echo -n “Row $i: “  
for j in 1 2 3 4 5 6 7 8 9 10  
do  
sleep 1  
echo -n “$j “  
done  
echo # Output newline  
done