

Battleship GUI Interface Drawing

Monday, September 18, 2023 8:05 PM

Sean Berndlmaier
John Meyers


Opponents Board

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|---|---|---|---|---|---|---|---|---|
| A | | | | | | | | |
| B | | | | | | | | |
| C | | | | | | | | |
| D | | | | | | | | |
| E | | | | | | | | |
| F | | | | | | | | |
| G | | | | | | | | |
| H | | | | | | | | |


Players Board

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|---|---|---|---|---|---|---|---|---|
| A | | | | | | | | |
| B | | | | | | | | |
| C | | | | | | | | |
| D | | | | | | | | |
| E | | | | | | | | |
| F | | | | | | | | |
| G | | | | | | | | |
| H | | | | | | | | |


Automatic Placement

CARRIER—5 HOLES

BATTLESHIP—4 HOLES

CRUISER—3 HOLES

SUBMARINE—3 HOLES

DESTROYER—2 HOLES

Opponents Board

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|---|---|---|---|---|---|---|---|---|
| A | | | | | | | | |
| B | | ● | | | | ● | ● | |
| C | | ● | | | | | ● | |
| D | | ● | | | | | | |
| E | | | | | | | | |
| F | | | | | | | | |
| G | | | | | ● | | | |
| H | | | | | | | | |

Players Board

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|---|---|---|---|---|---|---|---|---|
| A | | | | | ● | | | |
| B | | | | | ● | ● | | |
| C | | | | | ● | | | |
| D | | | | | | | | |
| E | | | | | | | | |
| F | | | | | | | | |
| G | | | | | | ● | ● | |
| H | | | | | | | | |