

LUCA
BAUDO
CURRICULUM VITAE



Date of birth / 28/11/2002 Age / 23
Place of birth / NICOSIA (EN)
Armando Diaz 26, 94018 TROINA (EN)
ID / 6445655 updated on 23/01/26

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FOREIGN LANGUAGE SKILLS



MOTHER TONGUE(S): Italian



ENGLISH
GOOD B2 B2 B2 B2 B2

DIGITAL COMPETENCES

DigComp
Information and data literacy Independent user
Communication and collaboration Proficient user
Digital content creation Proficient user
Safety Proficient user
Problem solving Proficient user

EXPECTATIONS AND FEATURES OF THE DESIRED JOB

ECONOMIC SECTOR: 1. computer science, data processing and acquisition / 2. communication and telecommunications / 3. advertising, public relations
CAREER FIELD: 1. Engineering and design / 2. Organization
DESIRED JOB: Web developer
PREFERRED DISTRICT TO WORK IN: 1. TORINO / 2. VERONA
AVAILABILITY FOR BUSINESS TRAVELS: Yes, but not often
AVAILABILITY TO RELOCATE ABROAD: Yes, but only in Europe

Career Goal

I would like to be able to apply my knowledge in the development of web technologies, as well as work in the field of video game development.



WORK EXPERIENCES

Undergraduate Internship
COURSERA

Computer science, data processing and acquisition (EN)
08/2024 - 09/2024

Main activities and responsibilities: HTML e CSS, UX e UI, Version Control
Acquired skills and achieved objectives: Aver avuto la possibilità di affrontare delle sfide nell'ambito della progettazione web (front-end e back-end), esplorare i concetti di UX e UI ed entrare in contatto con l'utilizzo di Git
Working as: other, self employed

other information

Currently employed: No



ACADEMIC STUDIES

BACHELOR'S DEGREE
2021 - 2025



Università degli Studi di CATANIA
Dipartimento di Matematica e Informatica
Informatica
specific field of the degree course: informatica
L-31 - 1st level degree in Computer Science
Dissertation/thesis title: Crystal of Fate: Design and Development of a Room-Based Tower Defense Game with Strategic Upgrade Mechanics | Dissertation/thesis subject: Sviluppo di giochi digitali | Thesis supervisor: Luigi Claudio Viagrande | Dissertation/thesis keywords: Game, Round, Power-ups, Enemies, Unity
Age at graduation: 22 | Official duration: 3 years
Final degree mark: 108/110
Graduation date: 26/09/2025



FOREIGN LANGUAGE SKILLS

English Cambridge English Level 1 Certificate in ESOL International, Cambridge Assesment, Jun 2018 , Europass level B2



INFORMATION TECHNOLOGY SKILLS

OFFICE AUTOMATION

Office Suite: (Intermediate) | Presentation Software: (Intermediate) | Spreadsheets: (Foundation) | Web Browser: (Advanced) | Word Processors: (Foundation)

APPLICATION SOFTWARE

CAD - Assisted Design: (Foundation)

COMPUTER PROGRAMMING

Git (Intermediate) | Integrated development environments (IDE): Visual Studio Code (Intermediate) | Javascript libraries: Bootstrap (Foundation) , React.js (Intermediate) | Markup languages: CSS (Intermediate) , HTML (Advanced) | Programming languages: C (Intermediate) , C# (Intermediate) , C++ (Foundation) , Java (Foundation) , JavaScript (Advanced) , Python (Foundation) | Video

SYSTEMS AND NETWORKS
MANAGEMENT

DATA MANAGEMENT

GRAPHICS AND MULTIMEDIA

game creation systems: Unity (Intermediate) | **Web Programming:**
(Advanced) , Axios (Foundation) , Node.js (Intermediate)

Network architecture: (Intermediate) | **Operating systems:**
(Foundation)

DBMS: (Intermediate)

Web graphics: Figma (Intermediate)