

Thunder Loan Audit Report

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Protocol Summary

The \neq ThunderLoan \neq protocol is meant to do the following:

- 1. Give users a way to create flash loans
- 2. Give liquidity providers a way to earn money off their capital

Liquidity providers can deposit assets into ThunderLoan and be given AssetTokens in return. These AssetTokens gain interest over time depending on how often people take out flash loans!

Disclaimer

The baneEth team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
	High	Н	Н/М	М
Likelihood	Medium	Н/М	М	M/L

	Impac	t	
Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

The findings described in this document correspond the following commit hash:

026da6e73fde0dd0a650d623d0411547e3188909

Scope

```
#-- interfaces
| #-- IFlashLoanReceiver.sol
| #-- IPoolFactory.sol
| #-- ITSwapPool.sol
| #-- IThunderLoan.sol
| #-- Protocol
| #-- AssetToken.sol
| #-- OracleUpgradeable.sol
| #-- ThunderLoan.sol
#-- ThunderLoan.sol
```

Roles

- Owner: The owner of the protocol who has the power to upgrade the implementation.
- Liquidity Provider: A user who deposits assets into the protocol to earn interest.
- User: A user who takes out flash loans from the protocol.

Executive Summary

Issues found

Severity	Number of issues found
High	2
Medium	2
Low	3
Info	1

Severity	Number of issues found
Gas	2
Total	10

Findings

High

[H-1] Mixing up variable location causes storage collisions in

ThunderLoan::s_flashLoanFee and ThunderLoan::s_currentlyFlashLoaning

Description: ThunderLoan. sol has two variables in the following order:

```
uint256 private s_feePrecision;
uint256 private s_flashLoanFee; // 0.3% ETH fee
```

However, the expected upgraded contract ThunderLoanUpgraded . sol has them in a different order.

```
uint256 private s_flashLoanFee; // 0.3% ETH fee
uint256 public constant FEE_PRECISION = 1e18;
```

Due to how Solidity storage works, after the upgrade, the s_flashLoanFee will have the value of s_feePrecision. You cannot adjust the positions of storage variables when working with upgradeable contracts.

Impact: After upgrade, the s_flashLoanFee will have the value of s_feePrecision. This means that users who take out flash loans right after an upgrade will be charged the wrong fee. Additionally the s_currentlyFlashLoaning mapping will start on the wrong storage slot.

Proof of Code:

▶ Code

```
// You'll need to import `ThunderLoanUpgraded` as well
import { ThunderLoanUpgraded } from
"../../src/upgradedProtocol/ThunderLoanUpgraded.sol";

function testUpgradeBreaks() public {
    uint256 feeBeforeUpgrade = thunderLoan.getFee();
    vm.startPrank(thunderLoan.owner());
    ThunderLoanUpgraded upgraded = new ThunderLoanUpgraded();
    thunderLoan.upgradeTo(address(upgraded));
    uint256 feeAfterUpgrade = thunderLoan.getFee();
```

```
assert(feeBeforeUpgrade != feeAfterUpgrade);
}
```

You can also see the storage layout difference by running forge inspect ThunderLoan storage and forge inspect ThunderLoanUpgraded storage

Recommended Mitigation: Do not switch the positions of the storage variables on upgrade, and leave a blank if you're going to replace a storage variable with a constant. In ThunderLoanUpgraded.sol:

```
- uint256 private s_flashLoanFee; // 0.3% ETH fee
- uint256 public constant FEE_PRECISION = 1e18;
+ uint256 private s_blank;
+ uint256 private s_flashLoanFee;
+ uint256 public constant FEE_PRECISION = 1e18;
```

[H-2] Unnecessary updateExchangeRate in deposit function incorrectly updates exchangeRate preventing withdraws and unfairly changing reward distribution

Description:

```
function deposit(IERC20 token, uint256 amount) external
revertIfZero(amount) revertIfNotAllowedToken(token) {
    AssetToken assetToken = s_tokenToAssetToken[token];
    uint256 exchangeRate = assetToken.getExchangeRate();
    uint256 mintAmount = (amount *
    assetToken.EXCHANGE_RATE_PRECISION()) / exchangeRate;
    emit Deposit(msg.sender, token, amount);
    assetToken.mint(msg.sender, mintAmount);
    uint256 calculatedFee = getCalculatedFee(token, amount);
    assetToken.updateExchangeRate(calculatedFee);
    token.safeTransferFrom(msg.sender, address(assetToken), amount);
}
```

Impact:

Proof of Concept:

Recommended Mitigation:

[H-3] By calling a flashloan and then ThunderLoan::deposit instead of ThunderLoan::repay users can steal all funds from the protocol

[H-4] getPriceOfOnePoolTokenInWeth uses the TSwap price which doesn't account for decimals, also fee precision is 18 decimals

Medium

[M-1] Centralization risk for trusted owners

Impact:

Contracts have owners with privileged rights to perform admin tasks and need to be trusted to not perform malicious updates or drain funds.

Instances (2):

```
File: src/protocol/ThunderLoan.sol

223: function setAllowedToken(IERC20 token, bool allowed) external onlyOwner returns (AssetToken) {

261: function _authorizeUpgrade(address newImplementation) internal override onlyOwner { }
```

Contralized owners can brick redemptions by disapproving of a specific token

[M-2] Using TSwap as price oracle leads to price and oracle manipulation attacks

Description: The TSwap protocol is a constant product formula based AMM (automated market maker). The price of a token is determined by how many reserves are on either side of the pool. Because of this, it is easy for malicious users to manipulate the price of a token by buying or selling a large amount of the token in the same transaction, essentially ignoring protocol fees.

Impact: Liquidity providers will drastically reduced fees for providing liquidity.

Proof of Concept:

The following all happens in 1 transaction.

- 1. User takes a flash loan from ThunderLoan for 1000 tokenA. They are charged the original fee fee1.

 During the flash loan, they do the following:
 - 1. User sells 1000 tokenA, tanking the price.
 - 2. Instead of repaying right away, the user takes out another flash loan for another 1000 tokenA.
 - 1. Due to the fact that the way ThunderLoan calculates price based on the TSwapPool this second flash loan is substantially cheaper.

```
function getPriceInWeth(address token) public view returns (uint256) {
    address swapPoolOfToken =
IPoolFactory(s_poolFactory).getPool(token);
@> return ITSwapPool(swapPoolOfToken).getPriceOfOnePoolTokenInWeth();
}
```

3. The user then repays the first flash loan, and then repays the second flash loan.

I have created a proof of code located in my audit-data folder. It is too large to include here.

Recommended Mitigation: Consider using a different price oracle mechanism, like a Chainlink price feed with a Uniswap TWAP fallback oracle.

[M-4] Fee on transfer, rebase, etc

Low

[L-1] Empty Function Body - Consider commenting why

Instances (1):

```
File: src/protocol/ThunderLoan.sol
261: function _authorizeUpgrade(address newImplementation) internal
override onlyOwner { }
```

[L-2] Initializers could be front-run

Initializers could be front-run, allowing an attacker to either set their own values, take ownership of the contract, and in the best case forcing a re-deployment

Instances (6):

```
File: src/protocol/OracleUpgradeable.sol

11: function __Oracle_init(address poolFactoryAddress) internal onlyInitializing {
```

```
File: src/protocol/ThunderLoan.sol

138: function initialize(address tswapAddress) external initializer {

138: function initialize(address tswapAddress) external initializer {

139: __Ownable_init();

140: __UUPSUpgradeable_init();

141: __Oracle_init(tswapAddress);
```

[L-3] Missing critial event emissions

Description: When the ThunderLoan::s_flashLoanFee is updated, there is no event emitted.

Recommended Mitigation: Emit an event when the ThunderLoan::s_flashLoanFee is updated.

```
+ event FlashLoanFeeUpdated(uint256 newFee);
.
.
.
.
function updateFlashLoanFee(uint256 newFee) external onlyOwner {
   if (newFee > s_feePrecision) {
      revert ThunderLoan__BadNewFee();
   }
   s_flashLoanFee = newFee;
+ emit FlashLoanFeeUpdated(newFee);
}
```

Informational

[I-1] Poor Test Coverage

- [I-2] Not using __gap [50] for future storage collision mitigation
- [I-3] Different decimals may cause confusion. ie: AssetToken has 18, but asset has 6
- [I-4] Doesn't follow https://eips.ethereum.org/EIPS/eip-3156

Recommended Mitigation: Aim to get test coverage up to over 90% for all files.

Gas

[GAS-1] Using bools for storage incurs overhead

Use uint256(1) and uint256(2) for true/false to avoid a Gwarmaccess (100 gas), and to avoid Gsset (20000 gas) when changing from 'false' to 'true', after having been 'true' in the past. See source.

Instances (1):

```
File: src/protocol/ThunderLoan.sol

98: mapping(IERC20 token => bool currentlyFlashLoaning) private
s_currentlyFlashLoaning;
```

[GAS-2] Using private rather than public for constants, saves gas

If needed, the values can be read from the verified contract source code, or if there are multiple values there can be a single getter function that returns a tuple of the values of all currently-public constants. Saves **3406-3606 gas** in deployment gas due to the compiler not having to create non-payable getter functions for deployment calldata, not having to store the bytes of the value outside of where it's used, and not adding another entry to the method ID table

Instances (3):

```
File: src/protocol/AssetToken.sol
25: uint256 public constant EXCHANGE_RATE_PRECISION = 1e18;
```

```
File: src/protocol/ThunderLoan.sol

95: uint256 public constant FLASH_LOAN_FEE = 3e15; // 0.3% ETH fee

96: uint256 public constant FEE_PRECISION = 1e18;
```

[GAS-3] Unnecessary SLOAD when logging new exchange rate

In AssetToken::updateExchangeRate, after writing the newExchangeRate to storage, the function reads the value from storage again to log it in the ExchangeRateUpdated event.

To avoid the unnecessary SLOAD, you can log the value of newExchangeRate.

```
s_exchangeRate = newExchangeRate;
- emit ExchangeRateUpdated(s_exchangeRate);
+ emit ExchangeRateUpdated(newExchangeRate);
```