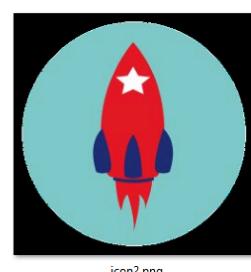
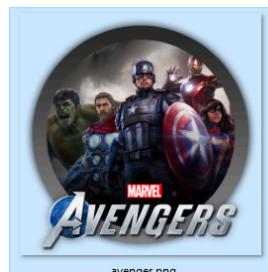
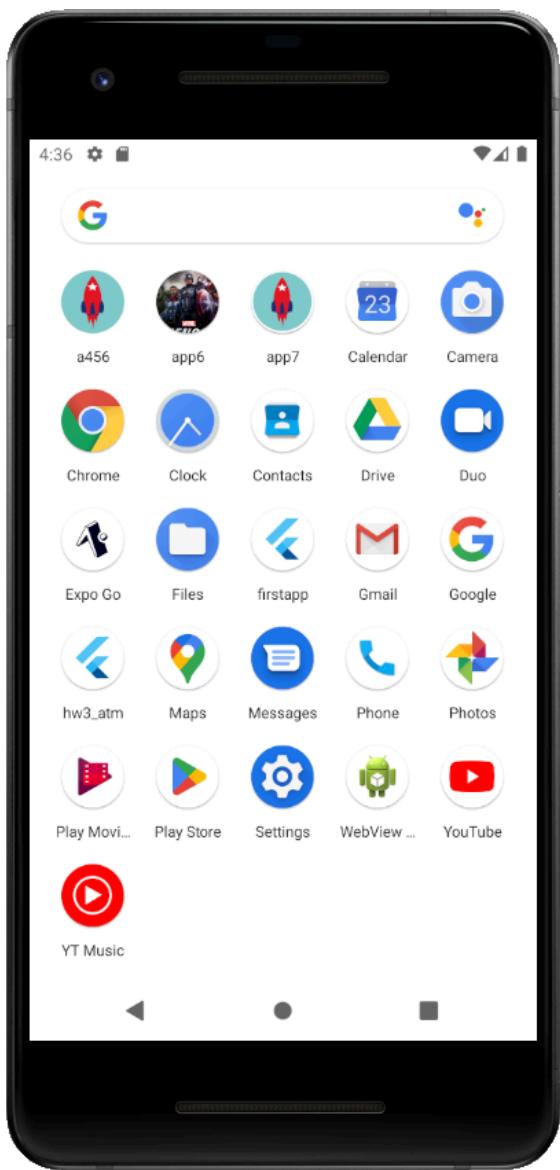


# Flutter Change App Icon



[https://pub.dev/packages/flutter\\_launcher\\_icons](https://pub.dev/packages/flutter_launcher_icons)

# flutter\_launcher\_icons 0.14.2

Published 17 days ago •  fluttercommunity.dev Dart 3 compatible

SDK DART FLUTTER PLATFORM ANDROID IOS LINUX MACOS WINDOWS

1K 7.2K

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## Use this package as a library

### Depend on it

Run this command:

With Dart:

```
$ dart pub add flutter_launcher_icons
```

With Flutter:

```
$ flutter pub add flutter_launcher_icons
```

This will add a line like this to your package's pubspec.yaml (and run an implicit `dart pub get`):

```
dependencies:  
  flutter_launcher_icons: ^0.14.2
```

Alternatively, your editor might support `dart pub get` or `flutter pub get`. Check the docs for your editor to learn more.

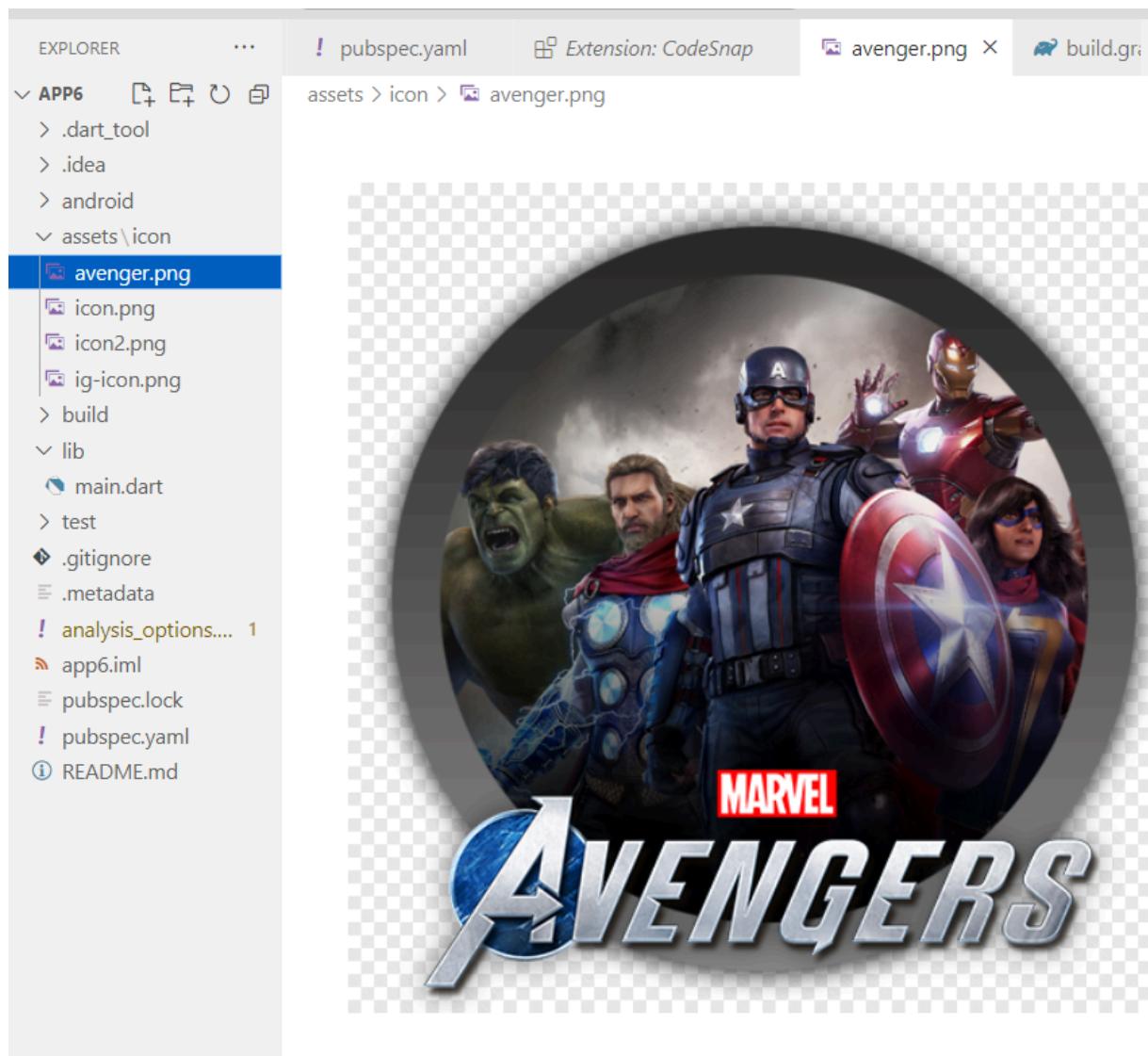
## pubspec.yaml

```
1  name: app6
2  description: "A new Flutter project."
3
4  publish_to: 'none'
5
6  version: 1.0.0+1
7
8  environment:
9    sdk: ^3.5.4
10
11 dependencies:
12   flutter:
13     sdk: flutter
14
15   cupertino_icons: ^1.0.8
16
17 dev_dependencies:
18   flutter_test:
19     sdk: flutter
20   flutter_launcher_icons: "^0.14.2"
21
22 flutter_launcher_icons:
23   android: "ic_launcher"
24   #ios: true
25   image_path: "assets/icon/avenger.png"
26   adaptive_icon_background: "#ffffff"
27   adaptive_icon_foreground: "assets/icon/avenger.png"
28
29   flutter_lints: ^4.0.0
30
31 flutter:
32   uses-material-design: true
33
34 assets:
35   - assets/
```

Command

App\> flutter pub run flutter\_launcher\_icons

Path of icon : assets \ icon \ icon.png



Command  
App\> flutter run

