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Ex. No.: 8

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PRODUCER CONSUMER USING SEMAPHORES

Aim: To write a program to implement a solution to producer consumer problem using semaphores.

Algorithm:

- 1. Initialize semaphore empty, full and mutex.
- 2. Create two threads- producer thread and consumer thread.
- 3. Wait for target thread termination.
- 4. Call sem_wait on empty semaphore followed by mutex semaphore before entry into critical section.
- 5. Produce/Consume the item in critical section.
- 6. Call sem_post on mutex semaphore followed by full semaphore
- 7. before exiting critical section.
- 8. Allow the other thread to enter its critical section.
- 9. Terminate after looping ten times in producer and consumer Threads each.

Program Code:

```
#include <stdio.h>
#include <stdlib.h>
int mutex = 1; // Initialize a mutex to 1
                 // Number of full slots as 0
int empty = 10, x = 0; // Number of empty slots as size of buffer
void producer()
{
        // Decrease mutex value by 1
        --mutex:
        // Increase the number of full
        // slots by 1
        ++full:
        // Decrease the number of empty
        // slots by 1
        --empty;
        // Item produced
        printf("\nProducer produces"
        "item `%d",
        x);
```

```
// Increase mutex value by 1
         ++mutex;
}
// Function to consume an item and
// remove it from buffer
void consumer()
{
        // Decrease mutex value by 1
        --mutex;
        // Decrease the number of full
        // slots by 1
        --full;
        // Increase the number of empty
        // slots by 1
         ++empty;
         printf("\nConsumer consumes "
         "item %d",
         х);
        х--;
        // Increase mutex value by 1
         ++mutex;
}
// Driver Code
int main()
{
         int n, i;
         printf("\n1. Press 1 for Producer"
         "\n2. Press 2 for Consumer"
         "\n3. Press 3 for Exit");
// Using '#pragma omp parallel for'
// can give wrong value due to
// synchronization issues.
// 'critical' specifies that code is
// executed by only one thread at a
// time i.e., only one thread enters
// the critical section at a given time
#pragma omp critical
```

```
for (i = 1; i > 0; i++) {
printf("\nEnter your choice:");
scanf("%d", &n);
// Switch Cases
switch (n) {
case 1:
// If mutex is 1 and empty
// is non-zero, then it is
// possible to produce
if ((mutex == 1)
         && (empty != 0)) {
         producer();
}
// Otherwise, print buffer
// is full
else { }
break; printf("Buffer is full!");
case 2:
// If mutex is 1 and full
// is non-zero, then it is
// possible to consume
if ((mutex == 1)
         && (full != 0)) {
         consumer();
}
// Otherwise, print Buffer
// is empty
else {
         printf("Buffer is empty!");
break;
// Exit Condition
case 3:
exit(0);
break;
```

```
}
```

OUTPUT:

```
—(student⊛kali)-[~]
s vi semaphore.c
 —(student⊛kali)-[~]
└$ gcc semaphore.c -o semaphore
 —(student⊛kali)-[~]
_$ ./semaphore
1. Press 1 for Producer
2. Press 2 for Consumer
3. Press 3 for Exit
Enter your choice:1
Producer producesitem 1
Enter your choice:1
Producer producesitem 2
Enter your choice:1
Producer producesitem 3
Enter your choice:1
Buffer is full!
Enter your choice:2
Consumer consumes item 3
Enter your choice:2
Consumer consumes item 2
Enter your choice:2
Consumer consumes item 1
Enter your choice:2
Buffer is empty!
Enter your choice:3
```

RESULT:

Hence, producer consumer using semaphores has been executed successfully.