

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace SwinAdventure
8 {
9     public class Program
10    {
11        static void Main(string[] args)
12        {
13            Console.WriteLine("Hello World!");
14        }
15    }
16 }
17
```