```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Linq;
 5 namespace Iteration1
 7
       public class IdentifiableObject
 8
 9
            private List<string> _identifiers;
10
            public IdentifiableObject(string[] idents)
11
12
                _identifiers = new List<string>();
13
                foreach (string ident in idents)
14
15
16
                    _identifiers.Add(ident.ToLower());
                }
17
18
19
            }
20
21
22
            public bool AreYou(string name)
23
                foreach (string idents in _identifiers)
24
25
26
                    if (idents.ToLower() == name.ToLower())
27
                    {
28
                        return true;
29
                    }
                }
30
31
                return false;
32
            }
33
34
35
            public string FirstID
36
37
                get
38
                {
39
                    if (_identifiers.Count == 0)
40
41
                        return "";
42
                    }
43
                    else
44
                    {
45
                        return _identifiers.First();
46
47
                    }
                }
48
            }
49
```

```
...2.4\SwinAdventure\SwinAdventure\IdentifiableObject.cs
```

```
50
51     public void AddIdentifier(string id)
52     {
53         _identifiers.Add(id.ToLower());
54     }
55    }
56 }
```

2

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
7 namespace SwinAdventure
8 {
       public class Program
9
10
           static void Main(string[] args)
11
12
13
               Console.WriteLine("Hello World!");
14
           }
15
       }
16 }
17
```

```
1 using NUnit.Framework;
 2 using Iteration1;
 4 namespace IdentifiableObjectTest
 5 {
 6
        public class UnitTest1
 7
 8
            public IdentifiableObject id1;
 9
            public IdentifiableObject id2;
10
            [SetUp]
11
            public void Setup()
12
13
                id1 = new IdentifiableObject(new string[] { "fred", "bob" });
14
                id2 = new IdentifiableObject(new string[] { });
15
16
            }
17
            [Test]
18
19
            public void TestAreYou()
20
                Assert.That(id1.AreYou("bob"), Is.True);
21
22
                Assert.That(id1.AreYou("fred"), Is.True);
            }
23
24
            [Test]
25
26
            public void TestNotAreYou()
27
            {
                Assert.That(id1.AreYou("wilma"), Is.False);
28
29
            }
30
            [Test]
31
            public void TestCaseSensitive()
32
33
                Assert.That(id1.AreYou("FRED"), Is.True);
34
35
                Assert.That(id1.AreYou("bOB"), Is.True);
            }
36
37
            [Test]
38
            public void TestFirstID()
39
40
                Assert.That(id1.FirstID, Is.EqualTo("fred"));
41
42
            }
43
44
            [Test]
            public void TestNoLastID()
45
46
            {
                Assert.That(id2.FirstID, Is.EqualTo(""));
47
            }
48
49
```

```
\underline{\dots} {\tt ss} \verb| 2.4\\ \verb| SwinAdventure \verb| UnitTestIdentifiers \verb| UnitTest1.cs \\
```

```
50
            [Test]
            public void TestAddID()
51
52
            {
53
               id1.AddIdentifier("Wilma");
54
               Assert.That(id1.AreYou("bob"), Is.True);
55
56
                Assert.That(id1.AreYou("fred"), Is.True);
               Assert.That(id1.AreYou("wilma"), Is.True);
57
58
            }
59
       }
60 }
```

2

