```
1 using NUnit.Framework;
 2 using Iteration1;
 4 namespace IdentifiableObjectTest
 5 {
 6
        public class UnitTest1
 7
 8
            public IdentifiableObject id1;
 9
            public IdentifiableObject id2;
10
            [SetUp]
11
            public void Setup()
12
13
                id1 = new IdentifiableObject(new string[] { "fred", "bob" });
14
                id2 = new IdentifiableObject(new string[] { });
15
16
            }
17
            [Test]
18
19
            public void TestAreYou()
20
                Assert.That(id1.AreYou("bob"), Is.True);
21
22
                Assert.That(id1.AreYou("fred"), Is.True);
            }
23
24
            [Test]
25
26
            public void TestNotAreYou()
27
            {
                Assert.That(id1.AreYou("wilma"), Is.False);
28
29
            }
30
            [Test]
31
            public void TestCaseSensitive()
32
33
                Assert.That(id1.AreYou("FRED"), Is.True);
34
35
                Assert.That(id1.AreYou("bOB"), Is.True);
            }
36
37
            [Test]
38
            public void TestFirstID()
39
40
                Assert.That(id1.FirstID, Is.EqualTo("fred"));
41
42
            }
43
44
            [Test]
            public void TestNoLastID()
45
46
            {
                Assert.That(id2.FirstID, Is.EqualTo(""));
47
            }
48
49
```

```
\underline{\dots} {\tt ss} \verb| 2.4\\ \verb| SwinAdventure \verb| UnitTestIdentifiers \verb| UnitTest1.cs \\
```

```
50
            [Test]
            public void TestAddID()
51
52
            {
53
               id1.AddIdentifier("Wilma");
54
               Assert.That(id1.AreYou("bob"), Is.True);
55
56
                Assert.That(id1.AreYou("fred"), Is.True);
               Assert.That(id1.AreYou("wilma"), Is.True);
57
58
            }
59
       }
60 }
```

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