```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Linq;
 4 using System.Text;
 5 using System.Threading.Tasks;
 7 namespace Iteration4
 8 {
9
        public class IdentifiableObject
10
            private List<string> _identifiers;
11
12
            public IdentifiableObject(string[] idents)
13
14
            {
                _identifiers = new List<string>();
15
16
                foreach (string ident in idents)
17
18
                    _identifiers.Add(ident.ToLower());
19
                }
20
21
22
            }
23
24
            public bool AreYou(string name)
25
                foreach (string idents in _identifiers)
26
27
28
                    if (idents.ToLower() == name.ToLower())
29
                    {
30
                        return true;
31
                    }
32
                }
33
34
                return false;
            }
35
36
37
            public string FirstID
38
            {
39
                get
40
41
                    if (_identifiers.Count == 0)
42
43
                        return "";
44
                    }
45
                    else
46
                    {
47
                        return _identifiers.First();
48
49
                    }
```

```
... \verb|\d.1| Base \verb|\Iteration4| Iteration4| Identifiable Object.cs
                                                                                          2
50
             }
51
52
             public void AddIdentifier(string id)
53
54
                 _identifiers.Add(id.ToLower());
55
56
             }
        }
57
58 }
```

59