

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace _1._2_helloWorld
8 {
9     internal class Program
10    {
11        static void Main(string[] args)
12        {
13            Message firstMessage;
14            firstMessage= new Message("Hello World");
15            firstMessage.Print();
16
17            Message[] messages= new Message[5];
18            messages[0] = new Message("hello there!");
19            messages[1] = new Message("hi!");
20            messages[2] = new Message("welcome back!");
21            messages[3] = new Message("great name!");
22            messages[4] = new Message("oh hi!");
23
24
25            Console.Write("Enter name:");
26            String userInput = Console.ReadLine();
27
28            if (userInput.ToLower() == "thenu" )
29            {
30                messages[0].Print();
31            }
32            else if (userInput.ToLower() == "niketha")
33            {
34                messages[1].Print();
35            }
36            else if (userInput.ToLower() == "ash")
37            {
38                messages[2].Print();
39            }
40            else if (userInput.ToLower() == "yasith")
41            {
42                messages[3].Print();
43            }
44            else
45            {
46                messages[4].Print();
47            }
48            Console.ReadLine();
49        }
50    }
```

50

51 }

52 }