

Contact

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- No: 44, Seenigoda, Wathugedara.
- Pramuka Thenuwara
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Education

University of Colombo School of Computing May 2022 - Present

Kularathne College, Ambalangoda 2006 - 2019

Skills

Languages and Tools HTML, CSS, JavaScript, C, C++, Python, Java, PHP, MySQL, PostgreSQL

Frameworks & Libraries
React, Spring Boot, Laravel, Vue

Soft Skills

Leadership, Teamwork, Problem-Solving, Communication

Pramuka Thenuwara

Intern - Software Engineer

About Me

I am a third-year Computer Science student at UCSC with a passion for using technology to solve real-world problems. In addition to my technical interests, I enjoy playing basketball, which has strengthened my teamwork, leadership, and problem-solving skills. Through hands-on experience in full-stack development, I have worked on various projects that prepared me to contribute effectively to a team. I am a quick learner who stays updated with current trends and performs well in both team and individual environments.

Projects

WeBuild 2023 – 2024

Tools & Technologies: PHP, MySQL, HTML, CSS, JavaScript, jQuery

- Features efficient house model choosing and work management.
- Provides payment services and scheduling.
- Implements search filters and automated worker allocation
- Developed robust backend management and user-friendly interfaces.
- Enhanced privacy with user access controls and improved construction management.

StudyHive 2024 – 2025

Tools & Technologies: Spring Boot, React.js, PostgreSQL, Zegocloud, Firebase, REST APIs

- StudyHive is a comprehensive platform for collaborative learning.
- It features advanced search filters and matchmaking algorithms.
- Users can organize study groups, engage in video calls, and use online chat.
- The platform also provides a leaderboard to foster competition and track student progress.

Library Management System

Dec 2024 - Present

Tools & Technologies: Vue, Laravel, Tailwind CSS

- A web-based application for managing library systems.
- Integrates staff and members effectively and features role-based authentication and authorization.
- Supports CRUD operations for various user roles with real-time updates and secure access.
- Key features include real-time updates, secure access, and rolespecific dashboards.
- Users can reserve books, leave reviews, receive notifications, filter options and post new details.

Honors and Awards

OpenHack 2.0 - 6th Place Mozilla Campus Club of IIT (Team MuggleCoders) Feb 2023

Interests

Software Engineering
Competitive Programming
Full Stack Development
Front-End Development

Sports Achievements

Sri Lanka University Sports Colors (SLUSA)

Basketball 2022

University Sports Colors (UOC)

Basketball 2022, 2023

Best Player Award (UOC)
Basketball
2023

Portfolio Dec - 2024

Tools & Technologies: React.js, Framer Motion

BioMark Nov - 2024

Tools & Technologies: Flutter, Firebase

- A mobile application designed for bio-data collection to support research initiatives.
- Allows users to add bio-data as volunteers without registration.
- Registered users can securely log in to add both bio-data and personal information.
- Key features include user authentication and secure data handling.
- Additionally, the app provides easy data input for both volunteers and registered users.

Volunteering and Positions of Responsibility

Vice Captain (UOC)

Basketball

Member of Amalgamated Club

2024

References

Ms. A. Lakshika Nanayakkara

Lecturer,

University of Colombo School of Computing

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Mrs. Sanduni Thrimahavithana

Lecturer,

Dept. of Information Systems Engineering, University of Colombo School of Computing

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