

THÉO FARNOLE

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theofarnole.fr



GAME DEVELOPER

Passionate about videogames, I want to work in a **medium studio** in a **friendly ambiance**. I **love to help** and I am always trying to learn and improve my skills.

EXPERIENCE

MOBILE GAME DEVELOPER

2-month fixed-term contract at DOWiNO (April 2023 - May 2023)

- Prototyping
- Game feel

CTO

Blockchain project (November 2021 - May 2024)

- In charge of everything related to technology
- Smart contracts, websites, backends solutions and tools development

MOBILE GAME DEVELOPER

Internship at Gameleon Studio (April 2020 - February 2021)

- Mobile game development (UX/UI, Game Feel)

SKILLS



Unity

- Programming
- Tools
- Art implementation



Game Design

- Free to play
- 3C
- Signs & Feedbacks



Others

- Unreal Engine 4
- Jira
- Git (versioning)

HOBBIES

Video games

mobile & teamwork games

Reading

to learn new things

LANGUAGES

French

mothertongue

English

professional

EDUCATION

Game Design Degree at GameSup (2018 - 2021)