

# THÉO FARNOLE

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[www.tfarnole.me](http://www.tfarnole.me)



## GAME DEVELOPER JUNIOR

Passionate about videogames, I want to work in a **medium studio** in a **friendly ambiance**. I **love to help** and I am always trying to learn and improve my skills.

## EXPERIENCE

### FULLSTACK DEVELOPER

#### Blockchain project (November 2021 - February 2023)

- In charge of everything related to technology
- Smart contracts, websites, backends solutions and tools development

### GAME DEVELOPER

#### Internship at Gameleon Studio (June 2020 - February 2021)

- Programming of flexible systems
- **UI**: wireframing, programming, implementation
- **Tools** programming in Unity in C#

### UNITY TEACHER

#### Private lessons (June 2020 - June 2021)

- Pedagogy

## SKILLS



#### Unity

- Programming
- Tools
- Art implementation



#### Game Design

- Free to play
- 3C
- Signs & Feedbacks



#### Others

- Unreal Engine 4
- Jira
- Git (versioning)

## HOBBIES

#### Video games

mobile & teamwork games

#### Reading

to learn new things

## LANGUAGES

#### French

mothertongue

#### English

professional

## EDUCATION

Game Design Degree at GameSup (2018 - 2021)