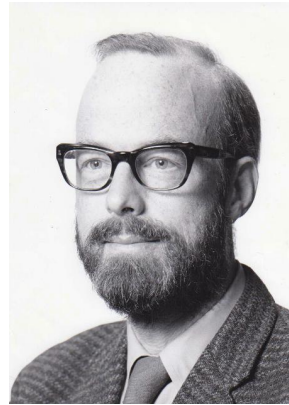


# Tony Hoare

Un bref apercue

*«There are two methods in  
software design. One is to make the pro-  
gram so simple,  
there are obviously no errors.  
The other is to make it so complicated,  
there are no obvious errors.»*



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## **1 Une bref introduction**

test de la fesabilite

## **2 La logique de Hoare**

test de la fesabilite

## **3 Le Quicksort**

test de la fesabilite