Theo Usher

tsu2107@columbia.edu • Portfolio: theousher.github.io/portfolio/ • LinkedIn: Theo-Usher

EDUCATION

Columbia University, Bachelor of Science, Mechanical Engineering

Sep 2020 - May 2024

GPA 4.07/4.0, *TBP* Engineering Honor Society, Mechanical Engineering Certificate of Merit, Magna Cum Laude Non-Standard Courses: Managing Tech Innovation, Robotics Studio, Human-Centered Design, Public Speaking

WORK EXPERIENCE

Boeing, Space Electronics and Mechanical Product Design Engineer

August 2024 - Present

- Design, integrate, and support manufacturing of electronics systems and hardware
- Created multiple unconventional PCB mounting solutions to meet electrical and spatial constraints
- Act as Responsible Engineering Authority for Preliminary Reviews, assessing flight hardware for build quality

Airobotics Drones, Design Engineering Intern

May 2023 - Jul 2023

- Designed, prototyped, and constructed ground stations for autonomous, adaptable industrial drones
- Collaborated on a team to analyze, test, and optimize a drone-catching UAV's net launcher
- Optimized the design of a drone ground station, reducing its assembly time from 2 weeks to 2 days

Terabase Energy, Mechanical Engineering Intern

May 2022 - Aug 2022

- Collaborated with team on an autonomous vehicle to transport and install solar panels in utility-scale projects
- Designed a panel installation mechanism that more than doubled installation range
- Built a panel stabilization system that replaced high-cost linear actuators with a cheap and durable mechanism

Columbia Bartending Agency, Bartender

Dec 2022 - June 2024

LEADERSHIP & ENGINEERING CLUBS

Columbia Space Initiative, Rockets Mission Lead

Sep 2020 – Jun 2024

- Led a 50-person team to research, design, and build a hybrid rocket to reach 30,000 ft with a scientific payload
- Organized meetings, goals, and project timelines, allowing for rapid testing of innovative designs
- Coordinated design and integration meetings, fostering cross-functional collaboration and creative ideas
- Cultivated and communicate with industry partners to raise over \$15,000 in sponsorships
- Designed, manufactured, tested, and integrated the rocket's electronics and recovery systems
- Led Rockets' first successful flight and recovery, improved engine performance by 10x, and doubled team size
- Built a talented team that later became the first US student-led group to launch a liquid-oxygen hybrid rocket

ENGINEERING DESIGN PROJECTS

Automated Robotic Linkage - Machine Design

Sep 2023 – Dec 2023

- Worked on a team to design, build, and control a complex linkage mechanism to quickly press arcade buttons
- Created a detailed 3D model, programmed a control system, and manufactured on a mill, lathe, and 3D printer
- Designed a unique, cable-driven actuation system our professor hadn't seen, greatly reducing linkage inertia

AGI - Product Design

Jan 2023 – May 2023

- Collaborated with a team to develop an innovative AI grader to reduce teacher workload
- Interviewed potential customers and stakeholders to identify pain points and improve user experience
- Utilized ChatGPT and other AI tools to help connect our ideas and solve design issues

Bipedal Walking Robot

Jan 2022 - May 2022

- Designed, manufactured, and programmed a bipedal robot using Solidworks, 3D printing, and a Raspberry Pi
- Achieved the first and fastest walking robot in the class

SKILLS

Technical Skills: CAD (Solidworks, Creo, Fusion), PCBA Design (Xpedition, Eagle), MATLAB, Excel, Python, C++, FEA, GD&T, CAM, DFM, DFA, Product Design, Troubleshooting, Rapid Prototyping,

Non-Technical Skills: Project Management, Public Speaking, Presentations, Collaboration, Feedback, , Word