- SELECT Character_Name FROM HasCharacter INNER JOIN
 BattleParticipate ON HasCharacter_Character_Name =
 BattleParticipate.Attacker WHERE Result = 'Hit' OR Result =
 'Victory' GROUP BY Character_Name ORDER BY COUNT(Result) DESC
 LIMIT 5;
- 2.) SELECT Character_Name, COUNT(Result) AS TotalAttacks FROM
 HasCharacter INNER JOIN BattleParticipate ON
 HasCharacter_Character_Name = BattleParticipate.Attacker GROUP
 BY Character_Name HAVING COUNT(Result) > 5;
- 3.) SELECT Character_Name FROM HasCharacter INNER JOIN
 BattleParticipate ON HasCharacter_Character_Name =
 BattleParticipate.Attacker GROUP BY Character_Name ORDER BY
 COUNT(Result) DESC;
- 4.) SELECT Forename, Surname FROM Player INNER JOIN HasCharacter ON Player.Account_Number = HasCharacter.Account_Number GROUP BY Player.Account_Number HAVING COUNT(Player.Account_Number) > 4;
- 5.) SELECT Weapon FROM BattleParticipate GROUP BY Weapon HAVING COUNT(DISTINCT Attacker) > 9;