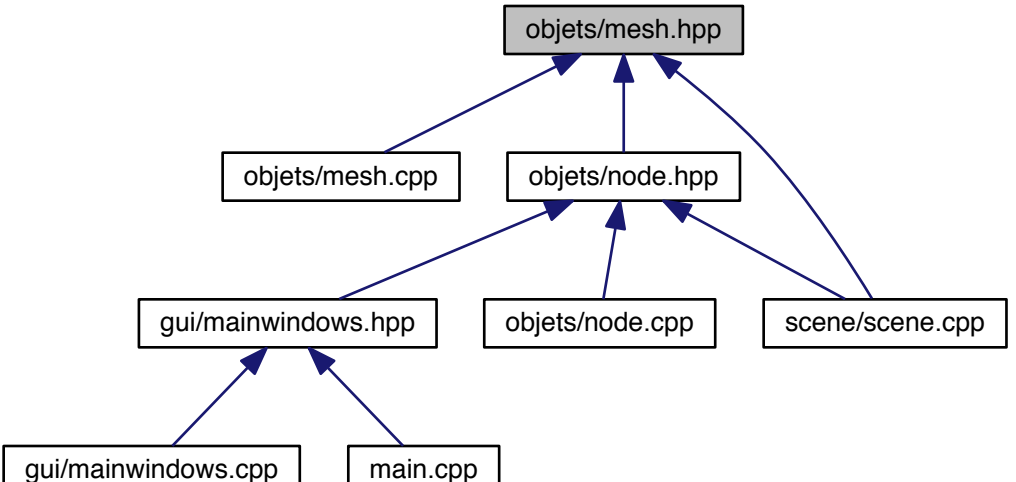
objets/mesh.hpp
objets/mesh.cpp
objets/node.hpp
gui/mainwindows.hpp
objets/node.cpp
scene/scene.cpp
gui/mainwindows.cpp
main.cpp