

CPSC 418 / MATH 318 — Introduction to Cryptography

ASSIGNMENT 3 Problems 1-5

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Problem 1 — Pre-image resistance versus collision resistance (14 marks)

- (a) i. From the question, we know that h is pre-image resistant, such that given a hash x and $H(M) = x$, it is computationally infeasible to find M . We now want to prove that the new hash function H is also pre-image resistant.

Proof by Contradiction:

Let's assume that H is NOT pre-image resistant.

This means that we can find a pre-image of x , such that we can find M for $H(M) = x$.

Since we are able to find a pre-image of x under H , and $H(M) = h(M')$, then this means we are also able to find a pre-image under h . However, since h is a pre-image resistant hash function, then this leads to a contradiction (since if H is not pre-image resistant, then h must also not be pre-image resistant).

Thus, our initial assumption of H not being pre-image resistant must be wrong, making H pre-image resistant.

- ii. To prove that H is not collision resistant, we can provide a counter example.
Note: We will be proving this for strong collisions (since this will prove H is not weak-collision resistant by definition as well).

Since we are proving for strong collision resistance, it is sufficient to show that it is computationally infeasible to find two distinct M_1 and M_2 such that $H(M_1) = H(M_2)$.

Counterexample:

Let M_1 equal any bit string of length n , but have the last bit be a 0.

Let M_2 be another unique bit string of length n , where the first $n - 1$ bits are the same $n - 1$ bits of M_1 , except for the last bit, which is a 1. From the description of this question, M' agrees with M , except for the last bit, which is changed from 1 to a 0 (in the case it is 1).

Thus, we have:

$$M'_1 = M_1$$

$$M'_2 = M_2 \text{ (Where the last bit of } M_2 \text{ is changed from a 1 to a 0)}$$

We can see that $M'_1 = M'_2$, since the first $n - 1$ bits of both messages are the same, and M_2 's last bit was changed from a 1 to a 0, matching M_1 .

Since $M'_1 = M'_2$, we have $h(M_1) = h(M_2)$, and thus, $H(M_1) = H(M_2)$.

Since we have found a collision, and $M_1 \neq M_2$, we have proven that H is not a strongly collision resistant hash function (which also makes it not a weakly collision resistant hash function either).

- (b) i. We want to prove that H is collision resistant (strongly collision resistant, since this proves it is also weakly collision resistant). H being strongly collision resistant means that it is computationally infeasible to find two distinct messages M_1 and M_2 , such that $H(M_1) = H(M_2)$.

Proof by Contradiction: Let's assume that H is NOT collision resistant.

This means that it is computationally feasible to find two messages M_1 and M_2 , where $M_1 \neq M_2$, such that $H(M_1) = H(M_2)$.

Suppose we have two messages M_1 and M_2 .

There are two cases to consider such that they land on the same case (since one case prepends 0, and the other cases prepends 1):

1. When M_1 and M_2 are both 0 (both are just the 0 bit).
2. When M_1 and M_2 are both distinct and not just the 0 bit.

1st case (Both M_1 and M_2 are both the 0 bit):

While this results in the same hash of $1||0^n$, which showcases a collision ($H(M_1) = H(M_2)$), $M_1 = M_2$, meaning they aren't distinct messages. This leads to a contradiction.

2nd case (Both M_1 and M_2 are both distinct and not just the 0 bit):

Then $H(M_1) = 0||h(M_1)$ and $H(M_2) = 0||h(M_2)$. Since $M_1 \neq M_2$, we want it such that there is a collision for $h(M_1)$ and $h(M_2)$, such that $h(M_1) = h(M_2)$. However, since h is a collision resistant hash function, this can't happen, and thus we have another contradiction.

Since both cases lead to a contradiction, our initial assumption of H not being collision resistant must be wrong, and thus, H is a collision resistant hash function.

- ii. Pre-image resistance means that given a hash x , such that $H(M) = x$, it is computationally infeasible to find M . So we can make a counterexample with a specific x .

Thus, given a hash x , such that $H(M) = x$, suppose that x 's string starts with 1. Then we instantly obtain M . This is because for x to start with 1, M must be the 0 bit (since 1 is prepended in this case, while 0 is prepended if M is not the 0 bit). Since it is not computationally infeasible in this case, where the hash x starts with 1, then it is possible to find M such that $H(M) = x$ (namely, $M = 0$), which proves that H is not pre-image resistant.

Problem 2 — CBC-MAC and one-register CFB-MAC (6 marks)

(a)

(b)

Problem 3 — Flawed MAC designs (14 marks)

(a) Let's list what we know so far:

- The attacker has a message/PHMAC pair $(M_1, \text{PHMAC}_K(M_1))$
- X is an n -bit block and $M_2 = M_1 || X$ - We want to compute $\text{PHMAC}_K(M_2)$ without the key K .

Notice that $M_2 = M_1 || X$, or more specifically, that M_2 starts with M_1 .

From the ITHASH function, we know that this is an iterated hash function that works on a message M , consisting of L blocks.

We are given a message/PHMAC pair $(M_1, \text{PHMAC}_K(M_1))$. We can see from the ITHASH function, when the input is M_1 , such that $\text{PHMAC}_K(M_1)$, the returned $\text{PHMAC}_K(M_1)$ is the final state when $i = L$.

We are given $\text{PHMAC}_K(M_1)$ already, which would have already have had the key K appended at the start of the ITHASH algorithm. Since we don't have the key, we can just start the algorithm ITHASH again but starting from the final state of $\text{PHMAC}_K(M_1)$, and then just continue processing from the block X (Which makes sense because $M_2 = M_1 || X$).

(b)

Problem 4 — El Gamal is not semantically secure (12 marks)

Problem 5 — An IND-CPA, but not IND-CCA secure version of RSA (12 marks)