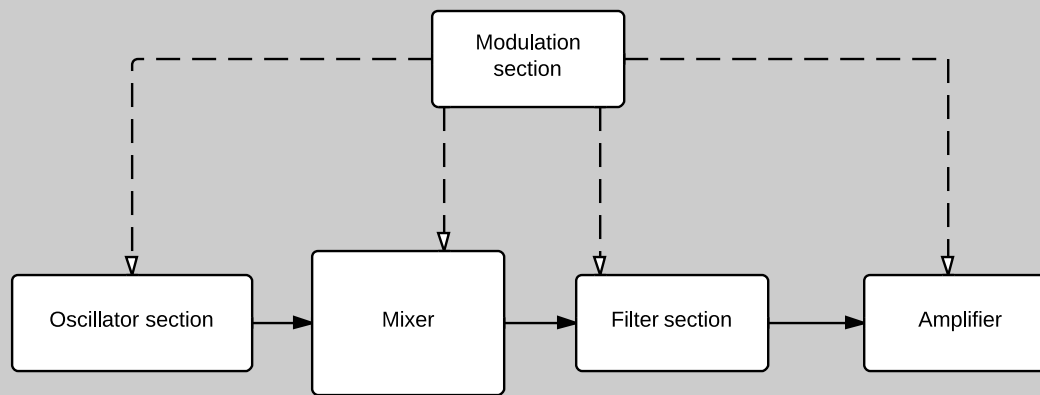
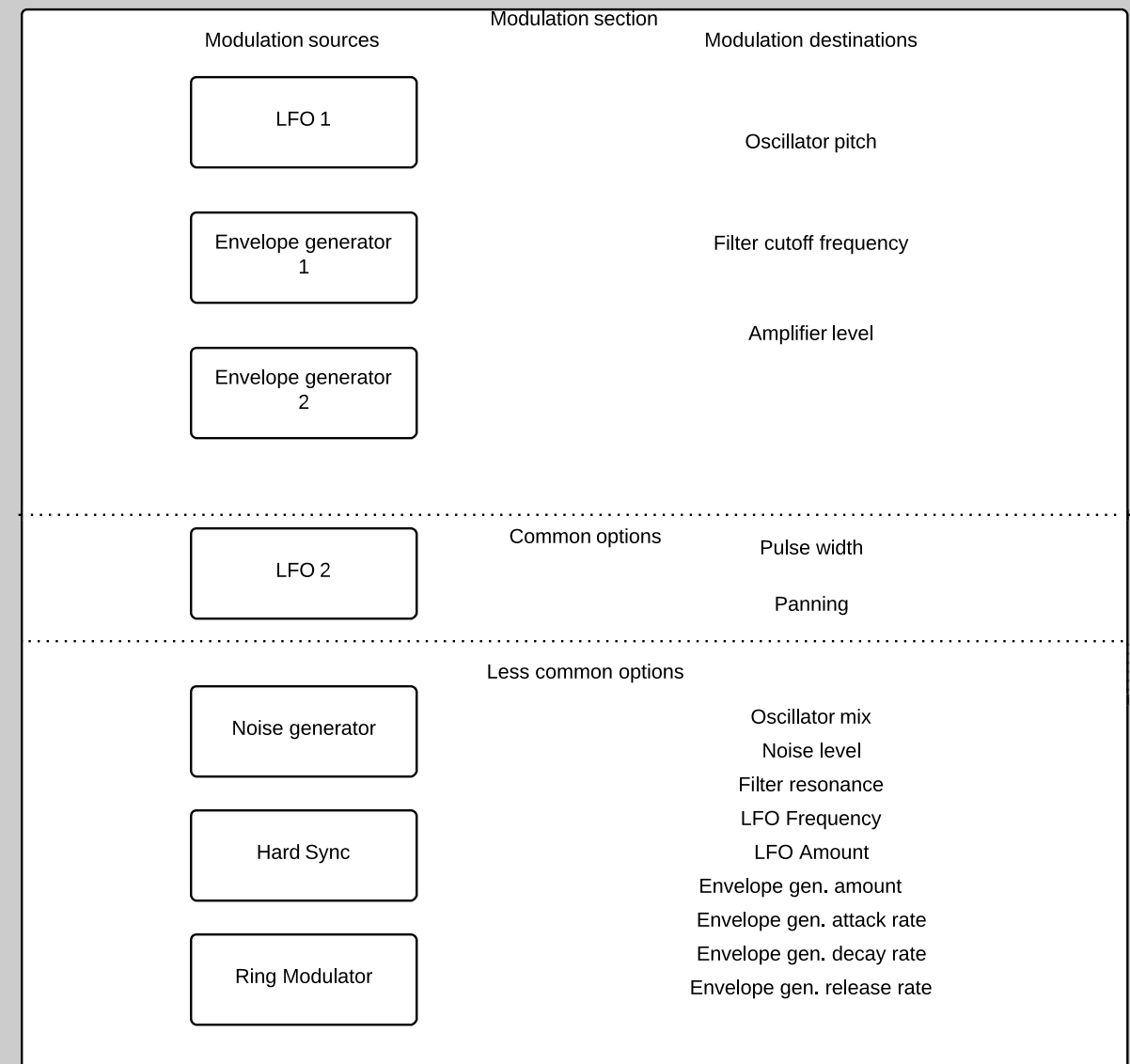
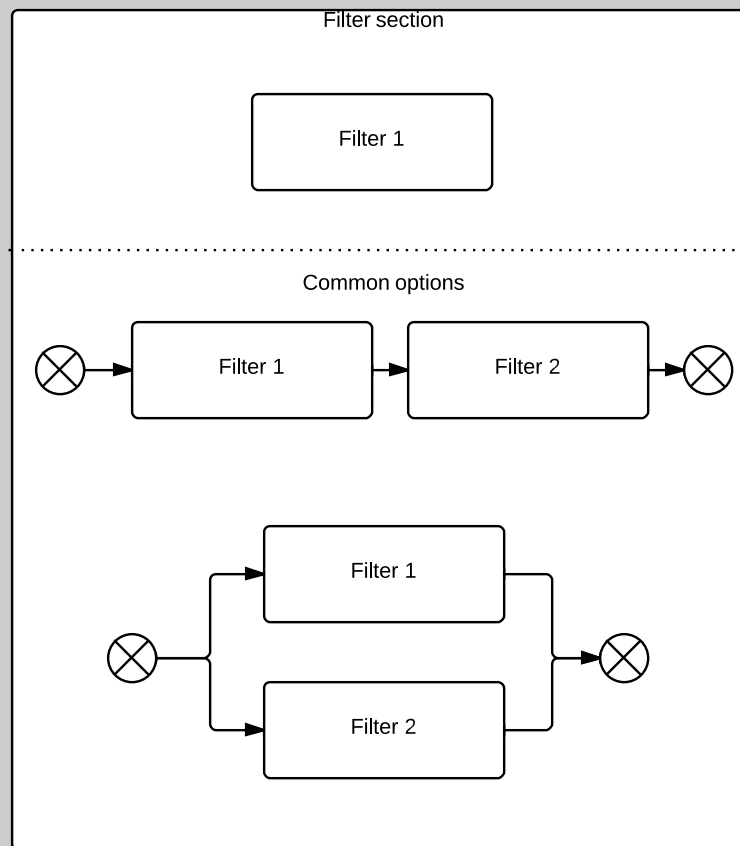
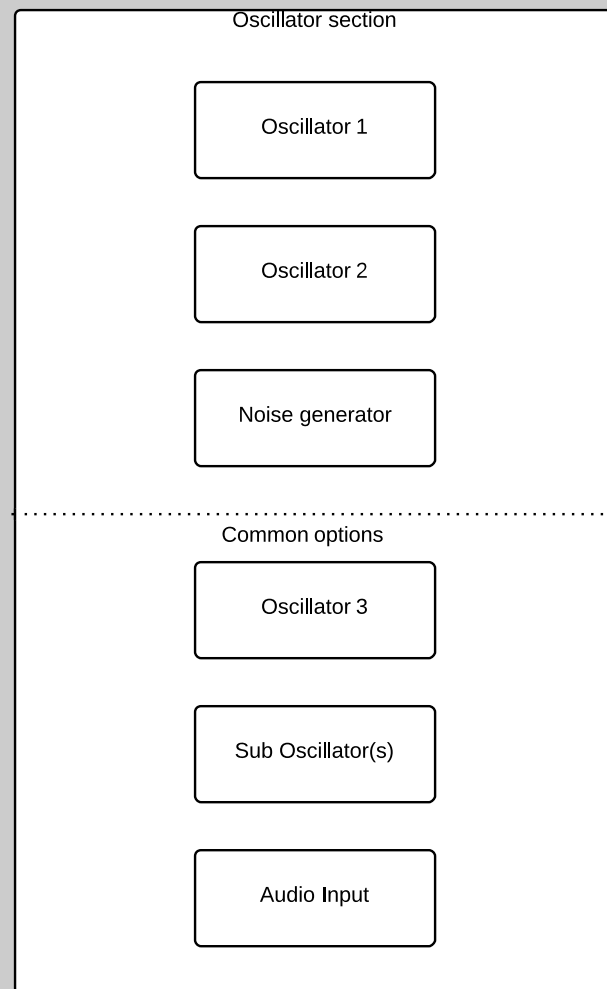


Top level



Section specs



Oscillator

waveform [pulse, sawtooth, noise, (triangle), ((sine)), ((sawtooth-triangle))]
pitch
glide
(tune*)
(pulse width**)
((metalizer***)
(waveshape))
((drift))
(unison))

start()
stop()

Filter

type [low pass, (high pass), (band pass), ((notch)), ((formant))]
cutoff frequency
resonance
slope

Mixer

oscillator level 1 -> n
noise level
((audio in level))
((sub oscillator level))
((filter balance))

Amplifier

level
((panning))

LFO

frequency
waveshape [triangle, pulse, (sine), (sawtooth), (sample 'n' hold), ((reverse sawtooth)), ((random))]
(tempo sync)
((delay))
((phase offset))

Envelope generator

attack
decay
sustain
release
(amount)
((delay))
((linear/exponential curve switch))
((loop mode))

Legend

(recommended feature)
((optional feature))

Entities