Sprint#1_Backlog

ID	As a	I want to be able to		Priority	Sprint
1	Client & Game Designer		a list with all Team Members	High	1
2	Client & Game Designer	Have acces to	the C4 Component Diagram	High	1
3	Client & Game Designer		the Class Diagram	High	1
4	Client & Game Designer		Product Backlog	High	1
5	Client & Game Designer		the Sprint Backlog	High	1
6	Client & Game Designer		Definition of Done	High	1
7	Game Designer	Search a good design fit for storytelling		High	1
8	Game Designer	See the wireframe design for	Register	High	1
9	Game Designer		Login	High	1
10	Game Designer		Error display	High	1
11	Game Designer		Menu	High	1
12	Game Designer		Settings (Menu)	High	1
13	Game Designer		Profile (Menu)	High	1
14	Game Designer		Lobby	High	1
15	Client & Game Designer	Use and navigate to	Register	High	1
16	Player & Game Designer		Login	High	1
17	Player & Game Designer		Error display	High	1
18	Player & Game Designer		Menu	High	1
19	Player & Game Designer		Settings (Menu)	High	1
20	Player & Game Designer		Profile (Menu)	High	1
21	Player & Game Designer	Set name and character		High	1
22	Game Designer	Test the User Experience		High	1
23	Game Designer	See the wireframe design for Welcome Page		Medium	1
24	Client & Game Designer	Use and navigate to Welcome Page		Medium	1