

# 09-HEA

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Made by: Andrei Kulchyk (155489) and Fiodar Piatrovich (155174)

[Github](#)

## 1 Description of a problem

We are given three columns of integers with a row for each node. The first two columns contain x and y coordinates of the node positions in a plane. The third column contains node costs. The goal is to select exactly 50% of the nodes (if the number of nodes is odd we round the number of nodes to be selected up) and form a Hamiltonian cycle (closed path) through this set of nodes such that the sum of the total length of the path plus the total cost of the selected nodes is minimized.

The distances between nodes are calculated as Euclidean distances rounded mathematically to integer values. The distance matrix should be calculated just after reading an instance and then only the distance matrix (no nodes coordinates) should be accessed by optimization methods to allow instances defined only by distance matrices.

```
/Users/theodore/Repos/put-evolutionary-computations/.venv/lib/python3.13/site-  
packages/tqdm/auto.py:21: TqdmWarning: IPProgress not found. Please update  
jupyter and ipywidgets. See  
https://ipywidgets.readthedocs.io/en/stable/user\_install.html  
from .autonotebook import tqdm as notebook_tqdm
```

## 2 Hybrid Evolutionary Algorithm

### 2.1 Psuedo code for HEA

Step 1: Generate initial solution

- Generate random solutions of `population_size`
- Apply `EdgeSteepestLocalSearch` to generated solutions
- Repeat procedure, if resulting population is not distinct.

WHILE `time_budget` not exceeded:

Step 2: Select parents

- Randomly select two different parents (`parent1`, `parent2`) uniformly from the population

Step 3: Apply recombination

- IF `random.random() < use_operator_1_prob`:

```

        child_solution = recombination_operator_1(parent1, parent2, all_nodes)
    - ELSE:
        child_solution = recombination_operator_2(parent1, parent2, ds, dm)

Step 4: Optional local search
    - IF with_local_search_after_recombination is True:
        child_solution = EdgeSteepestLocalSearch(ds, dm, child_solution)

Step 5: Evaluate child solution
    - Calculate child_cost = function_cost(ds.loc[child_solution])

Step 6: Update population
    - IF child_cost < max(population_costs) AND child_solution is unique in population:
        Replace the worst solution in the population with child_solution.

RETURN the best solution (minimum cost in population) and num_iterations.

```

## 2.2 Psuedo code for Opearator 1

```

Step 1: Combine common edges
    - Randomly choose either parent1 or parent2 as the starting point.
    - Create child_solution by adding nodes from common_edges in the order they appear in the

Step 2: Fill remaining nodes
    - Identify remaining_nodes = all_nodes - nodes in child_solution.
    - Shuffle remaining_nodes randomly.
    - Add nodes from remaining_nodes to child_solution until its size matches parent1.

RETURN child_solution.

```

## 2.3 Psuedo code for Opearator 2

```

Step 1: Combine common edges
    - Randomly choose either parent1 or parent2 as the starting point.
    - Create child_solution by adding nodes from common_edges in the order they appear in the

Step 2: Repair the child solution
    - Use init_greedy_2regret_weighted_cycle to repair child_solution:
        - Start with child_solution as the initial solution.
        - Apply the greedy weighted Heurisitc to ensure it forms a valid Hamiltonian cycle.

RETURN repaired child_solution.

```

## 2.4 Solutioun Visualization

Best solution: [154, 180, 53, 100, 26, 86, 75, 101, 1, 97, 152, 2, 120, 44, 25, 16, 171, 175, 113, 31, 78, 145, 179, 92, 129, 57, 55, 52, 178, 106, 185, 165, 40, 196, 81, 90, 27, 164, 7, 21, 144, 14, 49, 102, 62, 9, 148, 124, 94, 63, 79, 80, 176, 137, 23, 186, 89, 183, 143, 0, 117, 93, 140, 108, 18, 22, 146, 159,

193, 41, 139, 68, 46, 115, 42, 181, 34, 160, 48, 54, 177, 10, 190, 4, 112, 84, 184, 43, 116, 65, 59, 118, 51, 151, 133, 162, 123, 127, 70, 135]

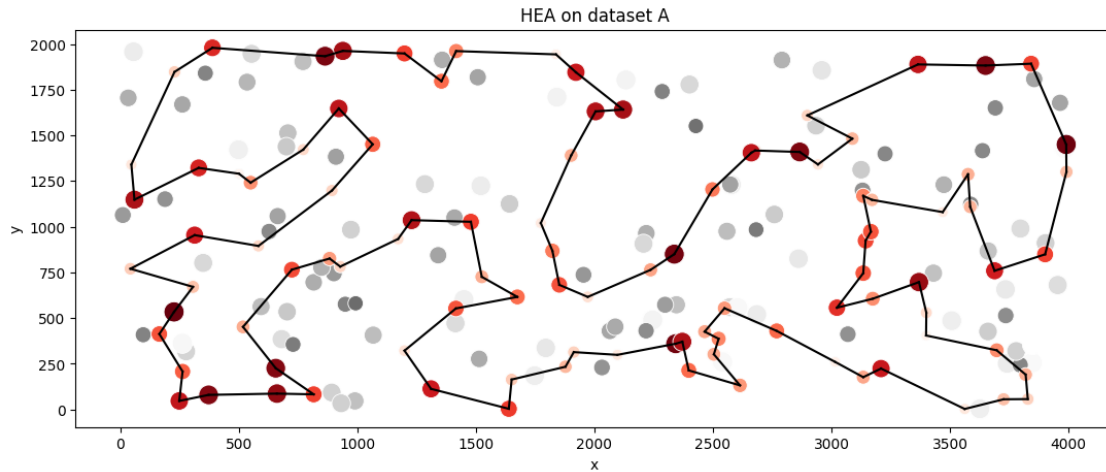
Objective function statistics:

minimum\_a.cost = 69213

mean\_a = 69543.65

maximum\_a.cost= 69796

Mean Number of iterations: 2705.15



Best solution: [95, 130, 99, 22, 179, 66, 94, 47, 148, 60, 20, 28, 149, 4, 140, 183, 152, 170, 34, 55, 18, 62, 124, 106, 143, 35, 109, 0, 29, 160, 33, 144, 111, 82, 21, 8, 104, 138, 11, 139, 168, 195, 13, 145, 15, 3, 70, 132, 169, 188, 6, 147, 90, 51, 121, 131, 135, 122, 133, 107, 40, 63, 38, 27, 1, 156, 198, 117, 193, 31, 54, 73, 136, 190, 80, 45, 175, 78, 5, 177, 36, 61, 91, 141, 77, 81, 153, 187, 163, 89, 127, 137, 114, 103, 113, 176, 194, 166, 86, 185]

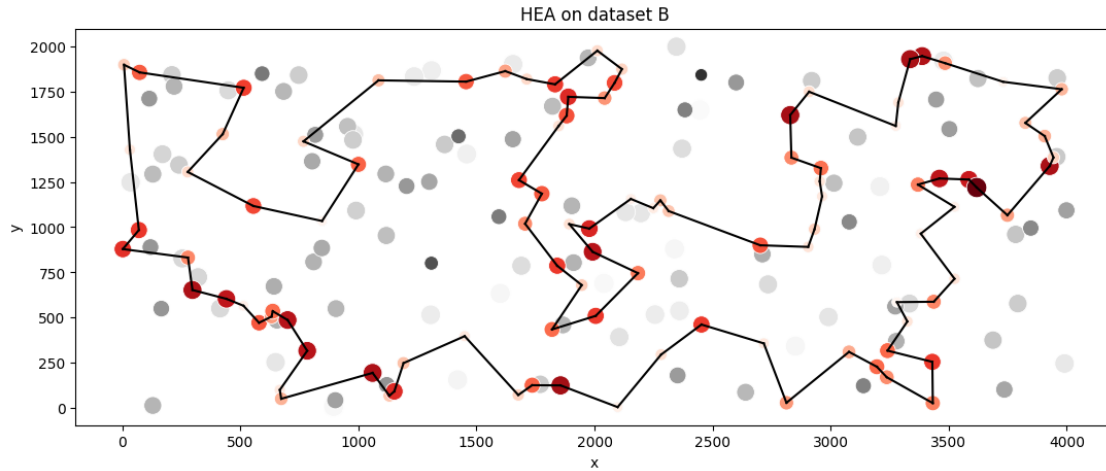
Objective function statistics:

minimum\_b.cost = 43518

mean\_b = 43715.0

maximum\_b.cost= 44233

Mean Number of iterations: 2332.8



### 3 Summary

	Dataset A			
	min	mean	max	seconds/instance
ILS	69107.0	69326.150	69765.0	2223.00
HEA	69213.0	69543.650	69796.0	2223.00
LNS with LS	69474.0	70179.050	71022.0	2223.00
LNS without LS	69657.0	70494.500	71452.0	2223.00
MLSM	70662.0	71267.400	71693.0	2223.00
Greedy weighted cycle	71057.0	72218.320	73587.0	0.40
Steepest edge LS	72046.0	74033.715	78801.0	9.54

	Dataset B			
	iterations	min	mean	max
ILS	1106.20	43493.0	43783.050	44312.0
HEA	2705.15	43518.0	43715.000	44233.0
LNS with LS	3027.20	43568.0	44290.550	45011.0
LNS without LS	6705.10	43595.0	44507.050	45558.0
MLSM	200.00	45321.0	45751.250	4613.0
Greedy weighted cycle	1.00	45453.0	46252.105	47884.0
Steepest edge LS	1.00	45393.0	48264.780	50697.0

	seconds/instance	iterations
ILS	2218.00	1114.80
HEA	2223.00	2332.80
LNS with LS	2218.00	3058.25
LNS without LS	2218.00	6717.85
MLSM	2218.00	200.00

Greedy weighted cycle	0.40	1.00
Steepest edge LS	9.02	1.00

## 4 Conclusion

Using the proposed Operators' configuration (with slight modifications), the HEA algorithm was tested under the same time budget as ILS and MSLS and run 20 times for each dataset. The results showed that HEA outperformed the other algorithms tested in this course, except for ILS. Incorporating ILS-style perturbations to escape unwanted convergence could be a potential improvement to further enhance HEA's performance.