

Theophile Kango

FULL STACK WEB DEVELOPER

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[GitHub](#) | [LinkedIn](#)
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EXPERIENCE

FUTURIX, *Contonou, Benin*

Software Engineer, 09, 2020 – 01, 2021

- Worked on the somma app as a front-end developer.
- Developed the backend API with Django REST Framework for our logistics team.

MICROVERSE, *Remote*

Mentor (Volunteer), 03, 2020 – 09, 2020

- Mentored junior web developers, providing technical support through code reviews.
- Proposed improvements to code organization to improve code quality and overall performance.
- Provided advice and tips on how to maintain motivation to maintain longevity in the program.

EDUCATION

MICROVERSE, 01, 2020 – 09, 2020

Remote Full Stack Web Development Program, Full Time

- Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Developed skills in remote pair-programming using GitHub, industry-standard gitflow, and daily standups to communicate and collaborate with international remote developers.

ULPGL/Goma, 10, 2014 – 01, 2019

Bachelor of Computer Engineering

- Studied Pascal, Java, C#, PHP, MySQL Database etc
- Studied fundamentals of problem-solving, critical thinking, algorithm, and data structures.

SKILLS

Front-End: JavaScript, React, Redux, HTML5, CSS3

Back-End: Ruby, Rails, MySQL

Tools & Methods: Git, GitHub, Heroku, Netlify, Mobile/Responsive Development, RSpec, TDD, Chrome Dev Tools

Professional: Remote Pair-Programming, Teamwork, Mentoring

PROJECTS

Courses Track App

- A mobile web app that helps students to track hours spent on different courses
- Built with: Ruby on Rails

Family Movies Catalogue

- A responsive catalogue of family-friendly movies that allows users to filter and pull up movie details using the IMDC API.
- Built with: React Hooks | Redux | SCSS

Space Shooter Game

- A game where the player's mission is to prevent meteors from reaching the earth.
- Built with: JavaScript, Node.js, Phaser3