#### **Python Summer Course**

Course 1: Python Basics & Objects

Théophile Gentilhomme July 11, 2025





#### Introduction



#### My first code





### What is programming?

"Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages."

Wikipedia





### Why Learn with Python?

- Easy to read and write; its simple syntax is close to English
- Beginner-friendly: widely used in teaching and well-documented
- Versatile: used in data science, AI, web development, automation...
- Cross-platform: runs on Windows, macOS, and Linux
- Slower performance compared to compiled languages like C/C++
- Not ideal for mobile app development or real-time systems





#### Setting Up Python: How It Works

Python is an interpreted language:

- You write source code in .py files
- The Python interpreter reads and executes your code line by line

To run Python code, you need:

- The **Python interpreter**
- A code editor (e.g. VS Code, Thonny, Jupyter Notebook)





#### What do I use?







#### **Installation Options**

Option 1: Install Python Locally (e.g. Download from python.org)

Option 2: Use Environment management (e.g. Anaconda)

Option 3: Use Python in the Browser (e.g., Google Colab)





#### G Google Colab

- 1. Go to colab.research.google.com
- 2. You may have to login to your Google acount
- 3. Create a new Notebook
- 4. Start programming!





#### notebooks in 2 mins

- Write text (Markdown) => + Text
- Write code (Python) = > + Code
- Run cells





#### Python as a Calculator

You can just write operation directlx into the cells

```
Python Code ⊕ Start Over

1 3 + 1
```

Your turn: try it out using + - \* / % \*\* //





# print() and input() in Python

These are basic but powerful tools for **interacting with the user**.

```
print(): Display output
```

input(): Get user input

Used to **ask the user for information**. Always returns a **string**.





#### Example

```
1 user_name = input("What is your name? ")
2 print("Nice to meet you,", user_name)
```



If you need a number from input (), use int () or

```
float():
```

```
1 age = int(input("Enter your age: "))
2 print("In 5 years, you'll be", age + 5)
```





#### Variable

A variable is a name that stores a value in your program, like a labeled box that holds data.

It lets you remember values (like numbers, text, results of calculations)

You can use or change the value later

Python creates the variable when you assign it a value





#### Variable: example

```
→ Start Over
Python Code
                                                                              ▶ Run Code
 1  # Assign values to variables
   name = "Alice"
   age = 30
   height = 1.65
 5
   # Use variables in expressions
    print("Name:", name)
   print("Age in 5 years:", age + 5)
   print("Height in cm:", height * 100)
10
   # Change the values
12 | name = "Bob"
13 age = age - 5
14 print ("Name: ", name)
15 print ("Age: ", age)
```





#### **Types**

A type in Python defines what kind of data a value is, and what you can do with it.

```
▶ Run Code
 1 # Integer
   age = 25
   print("Age:", age, "->", type(age))
 4
   # Float
   height = 1.75
   print("Height:", height, "->", type(height))
 8
   # String
   name = "Alice"
   print("Name:", name, "->", type(name))
12
   # Boolean
14 is_student = True
15 print("Is student:", is_student, "->", type(is_student))
                                Python Basics & Objects
```





# **Everything is an Object in Python**

Objects have data (attributes) and behaviors (methods)

You can call methods with dot syntax: object.method()

Even simple things like numbers and strings are full objects





#### **Everything is an Object in Python**

An object is an instanciation of a class (we will see what a class is later).

```
Python Code  ○ Start Over
                                                                             ▶ Run Code
   # String is an object with methods
   text = "hello"
   print(text.upper()) # 'HELLO'
   print(text.replace("l", "x")) # 'hexxo'
 5
   # Method (function) of an object is also an object!
    func = text.upper
   print(type(func))
    # Even types are objects
   print(type(42))
   print(type("hi"))
13
   print(type(int))
```





# String Manipulation in Python

Strings are sequences of characters: you can access, combine, and transform them easily.





















### **Concatenation and repetition**

```
Python Code ⊕ Start Over

1 "Py" + "thon" # 'Python'
2 "ha" * 3 # 'hahaha'
```

Strings are **immutable**: you can't change them directly, but you can create new ones.





# **Boolean Conditions in Python**

Boolean conditions are used to ask questions in your code: they return either True or False.

#### Common comparison operators:

- == → equal
- != → not equal
- <, >, <=, >=  $\rightarrow$  less/greater than (or equal)

```
→ Start Over
 Python Code
                                                                           ▶ Run Code
1 x = 10
2 print (x > 5) # True
3 print(x == 10) # True
4 print (x != 7) # True
```





### Combine conditions using:

- and: both must be True
- or: at least one must be True
- not: negates the condition





#### The if Statement

The if statement allows your program to **make decisions** based on conditions.

- Runs code only when the condition is True
- Can include elif (else-if) and else branches
- Python uses indentation to define the blocks

```
1 if condition:
2  # do something
3 elif other_condition:
4  # do something else
5 else:
6  # fallback
```





#### The if Example





#### The for Loop

The for loop lets you **repeat a block of code** for each item in a sequence.

- Commonly used to loop over lists, strings, or ranges
- Automatically stops when the sequence ends

```
1 for item in sequence:
2  # do something with item
```





# **Example: Looping over a list**

A list in Python is an ordered collection of items (like numbers, strings or any objects) that can be changed, added to, or removed; written with square brackets []. (see Course 2)

```
Python Code Start Over

fruits = ["apple", "banana", "cherry"]

for fruit in fruits:
    print("I like", fruit)

# If you need the index too

for i, fruit in enumerate(fruits):
    print("Fruit number", i)
    print("I like", fruit)
```





#### Example: Looping with range ()





#### Example: Looping with break and

#### continue





#### The while Loop

A while loop repeats a block of code **as long as a condition** is **True**.

- Good for loops where you don't know in advance how many times to repeat
- The condition is checked before each loop

```
1 while condition:
2  # code to repeat
3  # Can use continue and break
```





#### Example: Counting with while

```
Python Code Start Over

1    count = 1
2    3    while count <= 3:
        print("Count is:", count)
5        count += 1
6    7    v while True:
        count -= 1
9        if count < -3:
10        break
```





#### Your turn!

Write a Python program that:

- 1. Greets the user using their name (input () + print ())
- 2. Asks 3 multiple-choice questions (list of questions + list of answers)
- 3. Uses if statements to check answers (use object method to make it UPPER or lower case and then compare to the right answer)
- 4. Uses a for or while loop to ask questions one by one (and input () + print ())
- 5. Keeps track of the score using a variable and if-else statements to increment the score





#### Solution

```
→ Start Over

Python Code
                                                                                 ▶ Run Code
 1 print ("Welcome to the Python Quiz!")
   name = input("What's your name? ")
    print("Hi", name + "!", "Let's begin.\n")
 5
    score = 0
 8_{v} questions = [
        "What is 2 + 2?",
        "What is the capital of France?",
10
        "What returns \"python\".upper() do in Python?"
11
12
13
14_{v} answers = [
15
        "4",
16
        "paris",
17
        "PYTHON"
18
19
```



