Active Inference - PhD student

Education

- 2024–2025 Machine Learning PhD, University of Birmingham, Birmingham
 - Applying machine learning methods such as Monte Carlo Tree Search and Variational Auto-Encoders to scale up Active Inference. I published six first author papers, and submitted two others, for a total of 61 citations.
- 2019–2023 Machine Learning PhD, University of Kent (transferred to University of Birmingham), Canterbury
- 2018–2019 Advanced Computer Science MSc, University of Kent, Canterbury

Computational Intelligence speciality, two prizes for academic excellence and 92/100 in my examinations. The classes presented an excellent overview of Machine Learning techniques, such as Decision Tree, Ensemble Methods and various other optimisation techniques.

2015–2017 **Bachelor in Information Technologies**, *Epitech*, Nantes

Project-based pedagogy aiming to create autonomous and skilled IT professionals. I am familiar with linux and git as well as procedural, object oriented, functional and logic programming.

Publications

- 2024 Structure learning with Temporal Gaussian Mixture for model-based Reinforcement Learning.

 Théophile Champion, Howard Bowman, and Marek Grześ, Submitted.
- 2023 Reframing the Expected Free Energy: Four Formulations and a Unification.

 Théophile Champion, Marek Grześ, and Howard Bowman, Submitted. (2 citations)
- 2023 Deconstructing deep active inference.

Théophile Champion, Marek Grześ, Lisa Bonheme, and Howard Bowman, Neural Computation. (4 citations)

2022 Branching time active inference: Empirical study and complexity class analysis.

Théophile Champion, Howard Bowman, and Marek Grześ, Neural Networks. (16 citations)

2022 Branching time active inference: The theory and its generality.

Théophile Champion, Lancelot Da Costa, Howard Bowman, and Marek Grześ, Neural Networks. (18 citations)

2022 Branching Time Active Inference with Bayesian Filtering.

Théophile Champion, Marek Grześ, and Howard Bowman, Neural Computation. (4 citations)

2022 Multi-modal and multi-factor branching time active inference.

Théophile Champion, Marek Grześ, and Howard Bowman, Neural Computation. (1 citation)

2021 Realizing active inference in variational message passing: The outcome-blind certainty seeker.

Théophile Champion, Marek Grześ, and Howard Bowman, Neural Computation. (16 citations)

Professional experience

January 2023 Research Assistant, Defence Science and Technology Laboratory, Canterbury

One year during which I have trained reinforcement learning models to defend computer networks using Hydra and PyTorch. The benchmarking and analysis of the network simulators was based on Pandas and Matplotlib.

April 2018 Intern as Data Scientist, OwnPage, Paris

Five months during which I have improved a recommender system running on AWS using Spark in Scala and Jupyter Notebook in python.

Sept 2016 Intern as Web Developer, Inéance, Brest

Four months of internship during which I have developed a web application for veterinarians using PHP with ZendFramework 2, HTML, CSS, JavaScript, Ajax, and MySQL.

Machine Learning skills

Weka General Machine Learning, Tree Based Models, Evolutionary Algorithms and Clustering

Obtained by watching Andrew Ng's Online MOOC on Machine Learning, playing with Weka to understand overfitting and underfitting in Decision Trees, reading Christopher Bishop's book on Pattern Recognition and Machine Learning.

TensorFlow **Deep Learning**, *Image processing and time series*

I have been reading about basic layers such as Dense, Convolutional, Up-Conv, Recurrent, GRU and LSTM. More complex architectures for image classification (e.g. ResNet, VGG, AlexNet and GoogleNet), image segmentation (e.g. UNet and LinkNet), language translation (e.g. encoded/decoder architecture) and popular techniques (e.g. Variational Autoencoders and Generative Adversarial Networks). I have been using Tensorflow for Kaggle challenges.

Personal Projects

Probabilistic Modelling, Exact Inference, Variational Inference and Markov Chain Monte Carlo During my PhD, I have been studying exact inference methods (e.g. sum-product algorithm), approximate inference methods (e.g. Expectation Maximisation, Active Inference and Variational Message Passing) as well as sampling based methods (e.g. Markov Chain Monte Carlo).

Computer skills

Python Java **Object oriented programming**, Design patterns

C++ Acquired by creating my own implementation of Tensorflow and by coding an artificial intelligence to play five-in-a-row using Monte Carlo Tree Search and heuristics on different patterns.

C language Procedural Programming, Concurrency, parallelism and networking

Obtained by developing clients and servers implementing the FTP and IRC protocol, a multi-threaded and GPU-based Deep Learning package and a small virtual machine.

Scala Spark Functional programming and data storage, Distributed system

S3 MySQL Learned by developing a veterinarians appointment booking website using ZendFramework2 and a recommender system for newsletters' articles using Singular Value Decomposition, Spark in Scala and EC2 instances.

Languages

French C2

English C2

Native speaker

Fluent