



**UNIVERSITY OF GHANA**

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**BACHELOR OF SCIENCE IN ENGINEERING  
LEVEL 400 FIRST SEMESTER EXAMINATION**

**CPEN 413: MICROPROCESSOR SYSTEMS & INTEGRATION (3 Credits)**

**INSTRUCTION:** Answer all questions from section A and ANY four (4) from section B in your answer booklet.

**TIME ALLOWED: TWO AND HALF (2½) HOURS**

**SECTION A [20 marks]**

Answer all questions in this section.

1.

- a. Consider the 68000 program below and answer the following questions.

\_main:

LDAB #02

STAB \$2025

LDAA #01

ADDA \$2025

STAA \$1064

SWI

- i. What is the meaning of 'STAA \$1064' in the program? [2 mark]
- ii. What operation does this program perform? [1 mark]
- iii. What will be the value of the accumulator after the operation? [1 mark]

b.

- i. What is the Stack Pointer (SP)? [1 mark]
- ii. Where can the Stack be found? [1 mark]
- iii. Describe how a byte put on to the stack or retrieved from the Stack affects the Stack pointer. [2 marks]

c.

- i. List the three possible conditions that will occur to the Status Register after an ALU operation. [1 mark]
- ii. Add the following binary numbers and describe what happens to the flag in each case: 0110101 and 0100001, 10000010 and 10100011 [2 mark]
- iii. What is the function of Control Unit in c.ii above? [1 marks]

d.

- i. If we have a total of 6 devices to decode what will be the minimum number of bits we would need to decode? [2 mark]
- ii. If we want to split the 68000 address space into 512 KB blocks, how many blocks are there? [2 mark]
- iii. How many bits do we need to differentiate between blocks? [2 mark]
- iv. How many bits do we need to decode to choose locations within each block? [2 mark]

## SECTION B [80 marks]

Answer ANY four questions in this section.

2.

- a. Using an Intel microprocessor explain how two binary numbers may be added. Illustrate your answer with the aid of a flowchart. [7 marks]
- b. Write a pseudo code for this flowchart. [3 marks]
- c. Code your answer in an assembly language of your choice. [7 marks]
- d. Modify the flowchart of 2a to take care of a subtraction operation. [3 marks]

3.

- a. The hardware interface of the 68000 can be grouped into how many categories? Name them and give specific examples of each. [3 marks]
- b. Explain why the 68000 have more than one VCC and one GND in terms of clock phase operations. [2 marks]
- c. Explain specific examples of the three main address decoding techniques in an Intel microprocessor. [5 marks]
- d. With the help of an address decoder, a 74LS138 decoder and basic NOR and NAND-gates, draw the diagram of the 68000 Function Code outputs. Show how they may be interfaced to a User memory, User program Q memory, Supervisor program and Data memory. [10 marks]

4.

- a. What is bus and how many types does a microprocessor have? [3 marks]
- b. Explain the usefulness of a bus in terms of the DEC PDP-8 bus structure. [3 marks]
- c. Contrast your answer in 4b with
  - i. the ENIAC bus structure and [2 marks]
  - ii. the von Neumann Machine. [2 marks]
- d. List the factors that led to speeding up of the above processors in 4c. Show how the density of dynamic RAM and processor characteristics have increased since 1980. [5 marks]
- e. Give the main characteristics of a VME bus in microcomputer. [3 marks]
- f. List the two standard board sizes of the VME bus. [2 marks]

5.

- a. How does a microprocessor execute instructions? [2 marks]
- b. A microprocessor reads data from a keyboard at an average rate of 250 characters per second. Write a program that will test that if no key has been

pressed, a branch is made back to the instruction that reads the status of the peripheral and the cycle continues until a key is pressed. [10 marks]

- c. A manufacturer designs a single-board computer with eight pairs of byte-wide EPROMs to hold firmware. The designer decides to cater for three EPROM sizes: 4K \* 8, 8K \* 8, and 16K\*8. Design an address decoder that will allow the size of each EPROM to be user selectable by means of jumper on the PCB. [8 marks]

6.

- a. List the three main arithmetic instructions with skip. [3 marks]  
b. In each case give two Assembly Language instruction op-codes for your answer. [3 marks]  
c. With the aid of a well-labelled diagram, explain the term polling as used in microprocessors. [4 marks]  
d. Write an Assembly Language Program to illustrate how the CPU polls for a connected input and output devices. [8 marks]  
e. Describe how useful a multiple-polling is in any microprocessor. [2 marks]

