

Makefile cheatsheet

```
foo = "bar"
bar = $(foo) foo # dynamic (renewing) assignment
foo := "boo" # one time assignment, $(bar) now is "boo foo"
foo ?= /usr/local # safe assignment, $(foo) and $(bar) still the same
bar += world # append, "boo foo world"
foo != echo fooo # exec shell command and assign to foo
# $(bar) now is "fooo foo world"
  = expressions are only evaluated when they're being used.
```

Magic variables

```
out.o: src.c src.h

$0  # "out.o" (target)
$<  # "src.c" (first prerequisite)

$^  # "src.c src.h" (all prerequisites)
   $* # the 'stem' with which an implicit rule matches ("foo" in "foo.c")
also:
  $+ # prerequisites (all, with duplication)
$7 # prerequisites (new ones)
$| # prerequisites (order-only?)
   $(@D) # target directory
```

Command prefixes



Find files

```
js_files := $(wildcard test/*.js)
all_files := $(shell find images -name "*")
```

Substitutions

```
file = $(SOURCE:.cpp=.o) # foo.cpp => foo.o
outputs = $(files:src/%.coffee=lib/%.js)
outputs = $(patsubst %.c, %.o, $(wildcard *.c))
assets = $(patsubst images/%, assets/%, $(wildcard images/*))
```

More functions

```
$(strip $(string_var))
$(filter %.less, $(files))
$(filter-out %.less, $(files))
```

Building files

```
ffmpeg -i $< > $@ # Input and output
foo $^
```

Includes

```
-include foo.make
```

Options awe -e, --environment-overrides -B, --always-make -s, --silent -j, --jobs=N # parallel processing # Conditionals foo: \$(objects) ifeq (\$(CC),gcc) \$(CC) -o foo \$(objects) \$(libs_for_gcc) else \$(CC) -o foo \$(objects) \$(normal_libs) endif # Recursive deploy: \$(MAKE) deploy2 # Further reading isaacs's Makefile Your Makefiles are wrong Manual ▶ ■ 1 Comment for this cheatsheet. Write yours! devhints.io / Search 357+ cheatsheets Q (n) Top cheatsheets Other CLI cheatsheets Homebrew cheatsheet • ES2015+ cheatsheet • Vimdiff cheatsheet • adb (Android Debug Bridge) cheatsheet Vim scripting cheatsheet • Vim cheatsheet •





