| # | Activity | Member responsible | review on | complete by | depends on task |
|---|---|---|-----------|-------------|--------------------|
| 1 | Use of patterns | Hossam Elazab | March 30 | March 1 | / |
| 2 | Explanation of how possible future networking can be adjusted | Zawad Mutawassit | March 30 | March 1 | / |
| 3 | Release of application | Dan Mohseni Taylor Hadfield Kayoko Emereuwa | March 31 | April 2 | / |
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Iteration #4Plan

Progress Log

| Date | Activity | Comment |
|----------|-------------------------------------|---|
| March 16 | Save game use-case | |
| March 20 | Save game sequence diagram | |
| March 17 | Take a turn use-case | |
| March 17 | Take a turn move sequence diagram | |
| March 23 | Minor release | Experienced few difficulties in manipulating the movement with bids |
| March 23 | Architecture diagram | |
| March 23 | Revised use-cases, sequence diagram | |
| March23 | New iteration plan | |

| Task Completed | Member responsible for it |
|--|---|
| Revised Versions of the previously submitted 2 | Kayoko Emereuwa |
| Full Use Case Descriptions | |
| Revised Versions of the previously submitted 2 | Hossam Elazab |
| Sequence Diagrams | |
| 2 New Fully Dressed Use Case Descriptions | Zawad Mutawassit & Dan Mohseni |
| 2 New Sequence Diagrams: to match the 2 new | Zawad Mutawassit & Dan Mosehni |
| use case descriptions, trace all paths | |
| Logical Architecture Diagram | Hossam Elazab |
| 2nd Minor Release of your Application | Taylor Hadfield & Dan Mohseni & Kayoko E. |
| New Iteration plan | Kayoko Emereuwa |