

GAME TITLE



THIS IS WHERE PLAYERS START THE GAME

**THIS IS WHERE
PLAYERS CAN OPEN
THE SETTINGS
MENU AND THE
CREDITS SCREEN**



SETTINGS



CREDITS

SETTINGS

DISPLAY / AUDIO

FULL SCREEN

ON

OFF

MUSIC VOLUME

01

SFX VOLUME

01

THIS IS WHERE PLAYERS CAN CHOOSE TO TURN FULL SCREEN ON OR OFF. WHEN AN ANSWER IS PICKED THE BUTTON TURNS PURPLE TO LET YOU KNOW IT'S BEEN SELECTED. THEY CAN ALSO SLIDE THE MUSIC OR SFX TO A HIGHER ORR LOWER VOLUME.

RESET TO DEFAULT

BACK TO TITLE SCREEN

WHEN THE PLAYER OPENS THE SETTINGS MENU FOR THE FIRST TIME, THEY GO BACK TO THE TITLE SCREEN. NOT TO BE CONFUSED WITH RETURN TO GAME ONCE THEY'VE STARTED PLAYING.

CONTROLS (KEYBOARD BINDS)

MOVE FORWARD

W

↑

MOVE BACKWARD

S

↓

MOVE LEFT

A

←

MOVE RIGHT

D

→

GROW



RIGHT CLICK

SHRINK



LEFT CLICK

JUMP

SPACEBAR

DASH

SHIFT

WHERE PLAYERS CAN SEE AND CHANGE THEIR KEY BINDS

SETTINGS

DiSPLAY / AUDiO

FULL SCREEN

ON

OFF

MUSiC VOLUME

01

SFX VOLUME

01

RESET TO DEFAULT

BACK TO TiTLE SCREEN

CONTROLS (KEYBOARD BiNDS)

MOVE FORWARD

W

↑

MOVE BACKWARD

S

↓

MOVE LEFT

A

←

MOVE RiGHT

D

→

GROW

RIGHT CLICK

SHRiNK

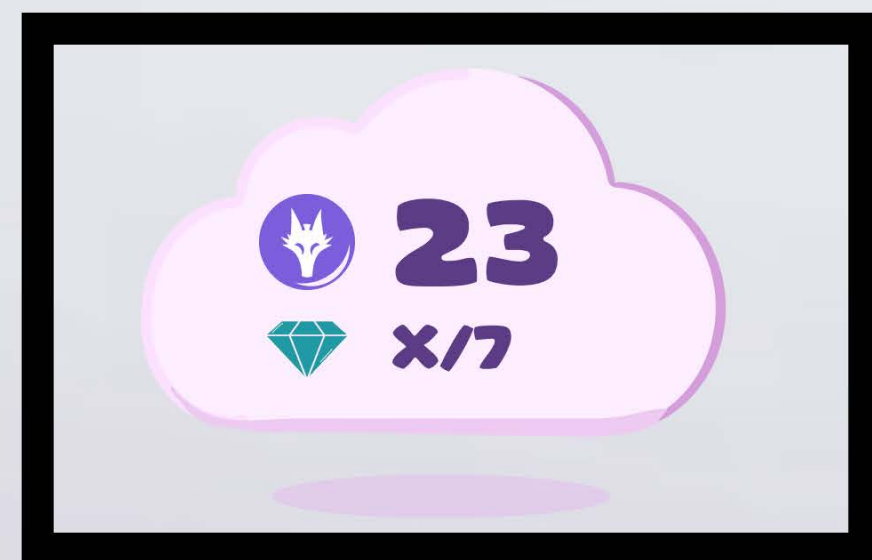
LEFT CLICK

JUMP

SPACEBAR

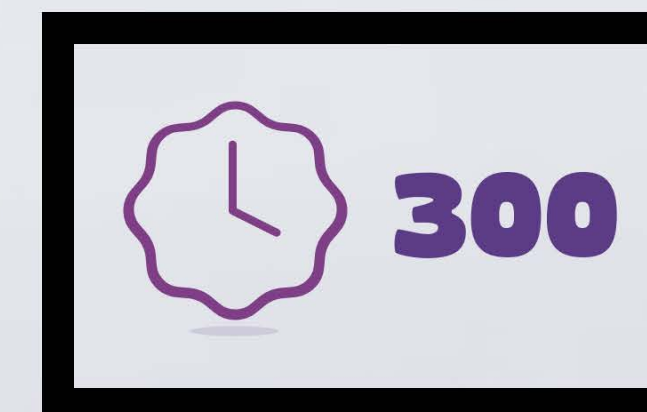
DASH

SHIFT



THIS IS PART OF THE HUD. THE FOX ICON ON TOP IS THE "COIN" COLLECTION AMOUNT AND THE GEM ICON UNDERNEATH IS THE "SUPER GEM" COUNTER.

THIS IS THE COUNTDOWN TIMER. IT INCREASES WITH PICKUPS AND DECREASES OTHERWISE.



THIS IS WHERE PLAYERS CAN GO BACK TO THE TITLE MENU OR THE OPTIONS MENU.



 **23**
 **x/7**

 **300**

**WHEN A PLAYER SELECTS THE TITLE MENU BUTTON, THIS PROMPT APPEARS.
IT IS PURPLE ON DEFAULT AND TURNS GREEN WHEN SELECTED.**

**ARE YOU SURE YOU
WANT TO QUIT?**

YES **NO**



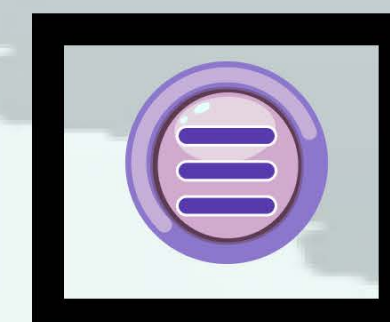
 **23**
 **x/7**

 **300**

WHEN A PLAYER SELECTS THE TITLE MENU BUTTON, THIS PROMPT APPEARS. IT IS PURPLE ON DEFAULT AND TURNS GREEN WHEN SELECTED.

**ARE YOU SURE YOU
WANT TO QUIT?**

YES **NO**



SETTINGS

DiSPLAY / AUDIo / ACCESSiBiLiTy

FULL SCREEN

ON

OFF

MUSiC VOLUME

01

SFX VOLUME

01

ViSUAL QUALiTy

LOW

HIGH

COLOR BLiND MoDE

ON

OFF

RESET TO DEFAULT

BACK TO GAME

WHEN THE PLAYER
OPENS THE SETTINGS
MENU IN GAME, THEY
GO BACK TO THE GAME.
NOT TO BE CONFUSED
WITH RETURN TO TiTLE
SCREEN ON LAUNCH.

CONTROLS (KEYBOARD BiNDS)

MOVE FORWARD

W

↑

MOVE BACKWARD

S

↓

MOVE LEFT

A

←

MOVE RiGHT

D

→

GROW

RIGHT CLICK

SHRiNK

LEFT CLICK

JUMP

SPACEBAR

DASH

SHIFT

CREDITS

TEAM MEMBER 1 - JOB TITLE

TEAM MEMBER 2 - JOB TITLE

TEAM MEMBER 3 - JOB TITLE

TEAM MEMBER 4 - JOB TITLE

TEAM MEMBER 5 - JOB TITLE

TEAM MEMBER 6 - JOB TITLE

TEAM MEMBER 7 - JOB TITLE

BACK TO GAME

WHEN THE PLAYER
OPENS THE CREDITS IN
THE GAME, IT SAYS
RETURN BACK TO GAME

CREDITS

TEAM MEMBER 1 - JOB TITLE

TEAM MEMBER 2 - JOB TITLE

TEAM MEMBER 3 - JOB TITLE

TEAM MEMBER 4 - JOB TITLE

TEAM MEMBER 5 - JOB TITLE

TEAM MEMBER 6 - JOB TITLE

TEAM MEMBER 7 - JOB TITLE

BACK TO TITLE SCREEN

**WHEN THE PLAYER
OPENS THE CREDITS ON
LAUNCH, IT SAYS
RETURN BACK TO TITLE
SCREEN**