



Doom Linear

Last Update: 05/25/2025



Doom Linear		
Switch Type: Linear		Meirun
22	/35	Push Feel
15	/25	Wobble
3	/10	Sound
8	/20	Context
5	/10	Other
53	/100	Total

Notes

Push Feel

Originally pitched by Keebfront as a tactile switch, the Doom linear switch design ripped the colorway, long stem pole, and two stage 63.5g bottom out spring away from their tactile predecessors and shoved it into a Meirun production linear to absolutely minimal degrees of success. These switches are across the board inconsistent with pretty noticeable scratchiness, inconsistently sharp housing collisions, and a typing speed variation that may as well be on roller skates with how much it moves around.

Wobble

While I know these switches are a couple of years old, they have a pretty substantial N/S and E/W direction budge even for switches made in 2023. There's probably a good few keyboard enthusiasts who would be off put by how wobbly these switches are.

Sound

While the Doom Linears have a slightly louder, brighter sound to them in the aggregate that I imagine would appeal to some people, the rest of the finer details of their sound are just a slog of everything you don't want in a linear switch. Scratchiness, occasional pinging, and housing collisions that vary in pitch with every other keystroke. These are just not something you want to hear in your keyboard.

Context

While Keebfront did very clearly have good intentions in trying to roll out these switches, as well as their 'Villany' collection lineup at large in 2023, the implementation and pricing of especially these switches at \$0.60 per switch for the quality that Meirun provided was and still is just plain rough. There's a reason that this switch family is just otherwise not talked about.

Other

These, as well as the Honeycomb switches from Keebfront, are most historically interesting for being some of the very few custom run Meirun switches to ever make it to broader community.

————— GOAT —————