

Gateron Root Beer Float		
Switch Type: Tactile		Gateron
28	/35	Push Feel
18	/25	Wobble
5	/10	Sound
14	/20	Context
6	/10	Other
71	/100	Total

# *Notes* Push Feel

Packing in quite a bit of a tactile punch into such a small space, these medium-high strength tactile switches punch with both a decently strong bump and a wide one which occupies the large majority of their roughly 3.2 mm total travel distance. While the bump, itself, is balanced quite well with a firm, pointed bottoming out, a lack of *any* lubrication in the switch lends to both a scratchy feeling stem and leathery stem/leaf interface which detracts from the magic of the tactile bump a bit. These need lubrication out of the box.

#### Wobble

Frustratingly par for what Gateron has been capable of in previous years, there is a somewhat noticeable and equivalent amount of N/S and E/W stem wobble that is unlikely to bother most people but also not quite up to par with recent premium Gateron releases.

### Sound

While scratchiness does more than its fair share to impact the out of the box push feeling of the Root Beer Floats, in comes to another level here, adding spring ping and some poppy bottoming out into the mix that pulls from an otherwise balanced bottom out and tactile bump pairing.

## Context

The fourth release by switch designer PuNkShoO, these switches are pretty solid in their contextual points, boasting some pretty sizeable community excitement and decent worldwide availability moving forward. That being said, though, the performance is simply lacking at their premium price point, with comparable or better switches on many performance points from a Gateron perspective, a tactility perspective, and even a PuNkShoO perspective being available.

#### Other

PuNkShoO has garnered quite a bit of a reputation for his switch releases in the short time that he has been designing them. While I perhaps think the Root Beer Floats fall a bit short on that built up hype, the potential for improvements and innovation moving forward is sky high.