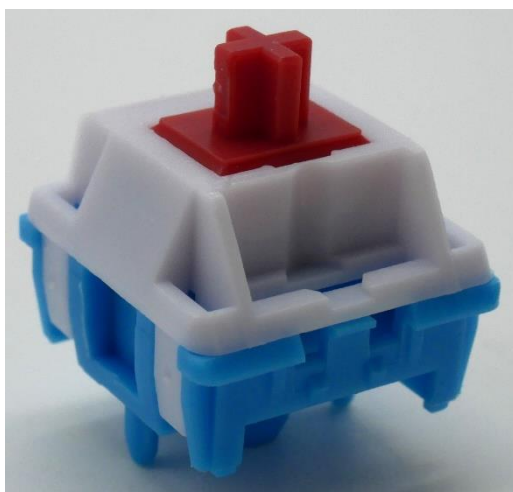




HMX Firecracker

Last Update: 11/02/2025



HMX Firecracker		
Switch Type: Tactile		HMX
28	/35	Push Feel
23	/25	Wobble
5	/10	Sound
12	/20	Context
7	/10	Other
75	/100	Total

Notes

Push Feel

The HMX Firecrackers are surprisingly strong tactile switches which punch with an immediate onset, ~62 gf peak force that is way higher than their marketed bottom out or actuation weights. Paired with a long, unfurling back half of this tactile bump and a shortened bottom out around 3.50 mm, they feel as if they have no linear pre-travel and only the slightest linear post-travel. The Firecracker housing collisions are equally firm and forceful, though do suffer a bit from inconsistency, and especially so at higher actuation speeds.

Wobble

There is very little N/S and E/W direction stem wobble in the HMX Firecracker switches. In addition to being good on a per-switch basis, this is very consistent across the batch I received.

Sound

Under normal use case, the primary feature of the sound profile of the Firecrackers is the snappy, slightly rounded, almost pen-click like tactile bump followed up by the occasional flatter, slightly higher pitched bottom out. As speeds pick up, though, the sound of these becomes much more inconsistent with some switches picking up entirely different bottom out sounds or additional noises that I can only speculate is the tactile bump returning back through the leaves. There is otherwise no real scratch sound to be contended with.

Context

Priced at \$0.42 per switch and available from a couple of vendors as of the time of writing, these certainly appear to be among the more popular HMX tactiles that have been produced and have garnered a fair amount of community attention for them. Without major marketing and HMX's constant design churn out, though, their longevity is questionable at best.

Other

Strong(er) tactiles such as these are fairly uncommon in 2025 and encountering such via newer manufacturers like HMX who clearly execute them solidly is refreshing to see.

————— GOAT —————