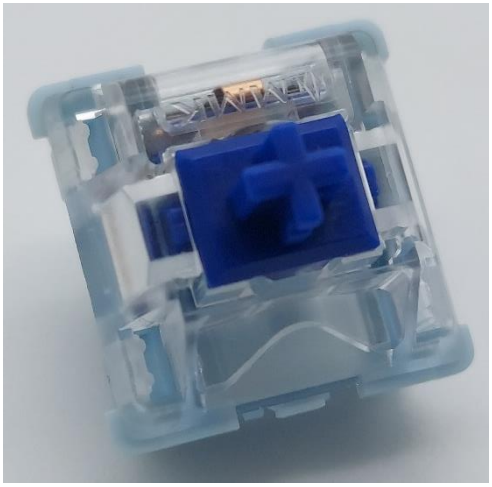
Momoka Shark

Last Update: 06/12/2022



Momoka Shark		
Switch Type: Tactile		*Momoka*
29	/35	Push Feel
18	/25	Wobble
6	/10	Sound
15	/20	Context
7	/10	Other
75	/100	**Total**

Notes

Push Feel

The Momoka Shark push feel is entirely dominated by the short, early in stroke, punchy tactile bump which is quickly followed by a 'rush' like feeling to the linear post-bump region. Due to the proximity with the topping out, there is effectively no distinctive topping out feeling, and hardly a bottom out feeling at all either. Only a slight, small grain scratch and some batch wide variability hold back these otherwise interesting feeling tactile switches.

Wobble

The stem wobble in both the N/S and E/W directions walks that fine line of being potentially noticeable to the majority of users. While there was batch wide variation in both sound and push feel of the sharks, the stem wobble otherwise did not significantly change across a batch.

Sound

The sound is the biggest point at which batch wide variability comes into play for the Momoka Sharks. On average, the sound is entirely dominated by the short, sharp, and quite loud tactile bump *upstroke*. In switches with slightly worse lube application, the sharpness of this increases significantly due to stem leg/leaf interactions, and to a noticeable point as well. Sounds from scratch, downstroke tactile bump, and bottoming out are otherwise non-factors.

Context

Being the first tactile switch to be designed by Momoka, a company which has otherwise found decent success in their linear switch designs, these are certain to churn up some interest from western audiences and tactile fans, in particular. While the pricing is not yet decided upon outside of China, its assumed to be within a quite reasonable price for performance range given Momoka's previous pricing and the steep prices of many highly tactile switches currently.

Other

While very few of the design points are unique on their own, the sum total of the Shark's features produce a relatively interesting, if not unique tactile experience worth remembering.