

Glorious Mako Ultralight		
Switch Type: Tactile		Outemu
21	/35	Push Feel
14	/25	Wobble
2	/10	Sound
12	/20	Context
4	/10	Other
53	/100	Total

Notes Push Feel

Billed as factory lubed light tactile switches with a mid-stroke, minor tactile bump and a light bottom out weight of $\sim 55 \mathrm{g}$ of force, the Glorious Mako Ultralights on paper seem like an excellent Cherry MX Brown alternative for Glorious' new prebuilt options. While they do deliver on the light tactility and some half-baked factory lubing, these switches are so wildly inconsistent on their peak tactile force, bottoming out thinness onto polycarbonate, and even spring ping that can be felt that it's hard to quantify these as even remotely good on this metric.

Wobble

The average Glorious Mako Ultralight switch has an average amount of N/S stem wobble and slightly more E/W direction stem wobble. However, the batch wide variability of these, much like all their other performance metrics, is incredibly wide and unforgiving.

Sound

The Glorious Mako Ultralight switches, as a collective, are a rag-tag group of switches that sometimes come out sounding like smooth, subtly scratch tactiles with slightly sharp and poppy bottom outs and sometimes come out sounding like a metallic twang filled cacophony of bad noises that are noticeably louder than their softer counterparts. These switches offer more of a masterclass in production variability than they do any semblance of a coherent design.

Context

For all the things not directly related to the performance of these switches, Glorious has certainly checked almost all of the boxes that they could. These switches are widely marketed, supported with copious advertising and availability, and are cheaper for their target audience. What dogs this score, though, is sheer lack of performance even at a price point of \$0.32/switch.

Other

While I feel inclined to give these switches some props for the role they fill well in Glorious' GMMK Pro 3 switch brigade, I honestly just wish they wouldn't have been made at all...