

Musetsu		
Switch Type: Tactile		Durock/JWK
26	/35	Push Feel
19	/25	Wobble
4	/10	Sound
13	/20	Context
5	/10	Other
67	/100	Total

# Notes Push Feel

Released in tandem with QwertyQop's Hoshizora switches, these tactile variants also feature the same polar spring design which gives them a... strange feeling. With a high strength, pointed tactile bump located about  $1/4^{th}$  the way into the downstroke, the spring weighting causes there to be a sort of 'two staged' feeling to the bump with some stickage noticeable in that first tiny increase in force. With a sharp topping out in addition to this, this is certainly *unique* feeling, but not nearly as cohesive nor strongly performing as one may expect.

#### Wobble

While the stem wobble is still slightly better than average for Durock/JWK switches, there is a slightly noticeable amount of stem wobble that is equal in magnitude in both the N/S and E/W directions.

## Sound

These are definitely a tactile switch that a clicky switch fan would enjoy having. All three sound components in the topping out, bottoming out, and tactile bump in this switch are all thin, sharp, and pointed in an almost click-bar like way. Unfortunately, scratch is also prevalent across the batch of switches that I tested.

## Context

QwertyQop absolutely does not balk at the opportunity to push the boundaries of switch design and is clearly determined to try out new and interesting stuff from Durock/JWK. While the price, in this instance, is a bit steep for the performance, you can't really argue that these aren't unique switches and that they demand some level of notice purely for their interesting nature.

#### Other

For all the praise the exploration *does* deserve, the Musetsu are a great example of 'too much of a good thing' with all their various design features. That being said though, these will almost certainly open some new and interesting tactile switch avenues with some further tweaking.