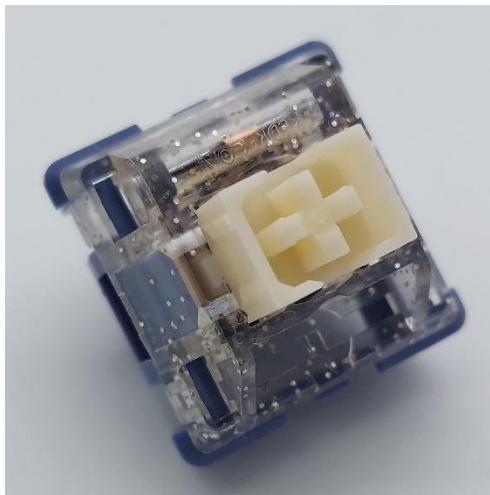




## Redragon Sapphire

Last Update: 11/06/2022



Redragon Sapphire		
Switch Type: Tactile		Haimu
25	/35	Push Feel
16	/25	Wobble
4	/10	Sound
14	/20	Context
5	/10	Other
64	/100	<b>Total</b>

### Notes

#### Push Feel

While the tactile bump of the Redragon Sapphire switches is a decently sized, medium-strength bump in a vacuum, when placed in between its *extremely* hard hitting bottom and topping out, its extremely hard to even recognize the full potential of their tactile bump. Beyond this aggressive stem-pole bottoming out and equally sharpened topping out, these are fairly smooth for a gamer branded switch with a subtle amount of consistent scratch otherwise.

#### Wobble

Haimu has demonstrably made better in terms of stem wobble than these switches, though they aren't *that* bad all things considered. Having N/S and E/W stem wobbles equal in magnitude and slightly greater than the average custom keyboard scene release, while these are good for the 'Redragon' brand name, they still wouldn't be great for many people.

#### Sound

Even though the 'Push Feel' section, alone, hints plenty to just how loud these switches are, I don't think I could even do it justice if I directly stated it here: These are loud. Coming across more clicky than tactile in nature, the thin housings lead to an extremely sharp sound at either end of the switch that is both piercing and slightly unbalanced between topping and bottoming out.

#### Context

It is a bit refreshing to see a traditionally pre-built, gamer-focused brand in Redragon go in search of newer switch manufacturers such as Haimu to try something (or really anything) better than what most prebuilts can offer. That being said, these don't deliver great things and don't appear to be available for the custom scene at large, making their noticeability low.

#### Other

While Haimu and Redragon certainly need to spend some more time thinking about what it is they want in their switches, at the bare minimum the design is unique for a pre-built brand.

————— GOAT —————