

Website Ideas

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Short Term Goals

- Have three articles that aren't totally embarrassing in the pandoc-posts project
- Write a better build script / or find an off the shelf solution that meets my needs.
- Fixup the connect page.
- Template the posts to include download link to pdf version

Medium Term Goals

- Include some project pages.
- Perhaps host some documentation, though this is pending having a project that's worth documenting.
- To go with above, allow build script to build and include documentation in a clean way.
- Seperate build system / templater from the webpage source

Long Term Goals

- Fix up home page to include some better ways sorting posts.
- Include at least one webGL / javascript interactive project

Misc. Ideas For Website

- That progress bar that quantamagazine has on their articles is awesome.
- A page for linking to other cool websites.

Some Post Ideas

- Write about cargo cache commands and how you use them.
- Write about nvim setup, or at least one useful trick for configuring Space-Vim. Everyone has a vim post right? ;)
- Create Context Free Grammer cheatsheet
- Create Integration methods cheatsheet
- Talk about some shader techniques, and maybe polish up shaderbus a bit.
- Walk through a cool math problem to show off all that awesome KaTeX
- Introduce some notation and explain its tradeoffs. Like bra-ket, or Einstein summation.
- A post talking about implementing prolog would be cool

Some Cheatsheet ideas

- Create Context Free Grammer cheatsheet
- Create Integration methods cheatsheet
- Maybe a Rust cheat sheet?
 - I think a clap cheat sheet would be awesome
 - And error_chain would also be useful
 - How to think in terms of arenas and such
- Maybe a vim cheat sheet?
 - Could split into areas like navigation
 - ex mode