A Micro Project Report

on

Problem Solving using C Language

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

NARASARAOPETA ENGINEERING COLLEGE: NARASARAOPET (AUTONOMOUS)

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NARASARAOPETA ENGINEERING COLLEGE: NARASARAOPET (AUTONOMOUS)

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CERTIFICATE

This is to certify that Gogula Srilakshmi Swathi, Roll No: 23471A05FO, a Second Year Student of the Department of Computer Science and Engineering, has completed the Micro Project Satisfactorily in "Problem Solving using C Language" for the Academic Year 2024-2025...

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Operation of complex numbers

AIM:

Read two complex numbers (a+bi) from the keyboard and perform the following operations with the help of structures and also use malloc() to create the object

1. Addition of two complex numbers

```
#include <stdio.h>
#include<stdlib.h>
struct complex
  float real;
  float imag;
};
struct complex addcomplex(struct complex*c1,struct complex*c2)
struct complex result;
result.real=c1->real+c2->real;
result.imag=c1->imag+c2->imag;
return result;
int main()
  struct complex *c1,*c2,result;
c1=(struct complex*)malloc(sizeof(struct complex*));
c2=(struct complex*)malloc(sizeof(struct complex*));
if(c1==NULL | | c2==NULL)
printf("memory allocation is failed!\n");
return -1;
```

```
printf("Enter the real and imaginary part of first complex(a+bi):\n");
printf("Real part:");
scanf("%f",&c1->real);
printf("Imaginary part:");
scanf("%f",&c1->imag);
printf("Enter the real and imaginary part of second complex(a+bi):\n");
printf("Real part:");
scanf("%f",&c2->real);
printf("Imaginary part:");
scanf("%f",&c2->imag);
result=addcomplex(c1,c2);
printf("\n sum of the given complex
number:%.2f+%.2fi\n",result.real,result.imag);
free(c1);
free(c2);
return 0;
```

OUTPUT:-

INPUT:-

Enter the real and imaginary part of first complex(a+bi):

Real part:5.0

Imaginary part:4.0

Enter the real and imaginary part of second complex(a+bi):

Real part:3.0

Imaginary part:2.0

OUTPUT:-

Sum of the given complex number:8.0+6.0i

2. Subtraction of two complex numbers

```
#include<stdio.h>
#include<stdlib.h>
struct complex
{
  float real;
  float imag;
};
struct complex subtractcomplex(struct complex*c1,struct complex*c2)
{
struct complex result;
result.real=c1->real-c2->real;
result.imag=c1->imag-c2->imag;
return result;
int main()
  struct complex *c1,*c2,result;
c1=(struct complex*)malloc(sizeof(struct complex*));
c2=(struct complex*)malloc(sizeof(struct complex*));
if(c1==NULL | | c2==NULL)
printf("memory allocation is failed!\n");
return -1;
printf("Enter the real and imaginary part of first complex(a+bi):\n");
```

```
printf("Real part:");
scanf("%f",&c1->real);
printf("Imaginary part:");
scanf("%f",&c1->imag);
printf("Enter the real and imaginary part of second complex(a+bi):\n");
printf("Real part:");
scanf("%f",&c2->real);
printf("Imaginary part:");
scanf("%f",&c2->imag);
result=subtractcomplex(c1,c2);
printf("\n difference of the given complex number:%.2f-
%.2fi\n",result.real,result.imag);
free(c1);
free(c2);
return 0;
}
```

OUTPUT:INPUT:Enter the real and imaginary part of first complex(a+bi): Real part:3.0 Imaginary part:4.0 Enter the real and imaginary part of second complex(a+bi): Real part:1.0 Imaginary part:2.0 OUTPUT:difference of the given complex number:2.00-2.00i

3. Multiplication of two complex numbers

```
#include <stdio.h>
#include<stdlib.h>
struct complex
  float real;
  float imag;
};
struct complex multiplycomplex(struct complex*c1,struct complex*c2)
struct complex result;
result.real=c1->real*c2->real;
result.imag=c1->imag*c2->imag;
return result;
int main()
  struct complex *c1,*c2,result;
c1=(struct complex*)malloc(sizeof(struct complex*));
c2=(struct complex*)malloc(sizeof(struct complex*));
if(c1==NULL | | c2==NULL)
printf("memory allocation is failed!\n");
return -1;
}
```

```
printf("Enter the real and imaginary part of first complex(a+bi):\n");
printf("Real part:");
scanf("%f",&c1->real);
printf("Imaginary part:");
scanf("%f",&c1->imag);
printf("Enter the real and imaginary part of second complex(a+bi):\n");
printf("Real part:");
scanf("%f",&c2->real);
printf("Imaginary part:");
scanf("%f",&c2->imag);
result=multiplycomplex(c1,c2);
printf("\n multiply of the given complex
number:%.2f*%.2fi\n",result.real,result.imag);
free(c1);
free(c2);
return 0;
}
```

OUTPUT:INPUT:Enter the real and imaginary part of first complex(a+bi): Real part:3.0 Imaginary part:5.0 Enter the real and imaginary part of second complex(a+bi): Real part:1.0 Imaginary part:4.0 OUTPUT:multiply of the given complex number:3.00*20.00i

4. Addition of N complex numbers

```
#include <stdio.h>
#include <stdlib.h>
typedef struct
{
  float real;
  float imag;
} Complex;
Complex addComplex(Complex c1, Complex c2)
{
  Complex result;
  result.real = c1.real + c2.real;
  result.imag = c1.imag + c2.imag;
  return result;
}
int main()
  int n, I;
  printf("Enter the number of complex numbers: ");
  scanf("%d", &n);
  Complex *complexNumbers = (Complex *)malloc(n * sizeof(Complex));
  if (complexNumbers == NULL)
{
    printf("Memory allocation failed!\n");
    return 1;
```

```
}
  for (i = 0; i < n; i++)
    printf("Enter complex number %d (real and imaginary parts):\n", i + 1);
    printf("Real part: ");
    scanf("%f", &complexNumbers[i].real);
    printf("Imaginary part: ");
    scanf("%f", &complexNumbers[i].imag);
  Complex sum = \{0.0, 0.0\};
  for (i = 0; i < n; i++)
{
    sum = addComplex(sum, complexNumbers[i]);
  }
  printf("\nThe sum of the complex numbers is: %.2f + %.2fi\n", sum.real,
sum.imag);
  free(complexNumbers);
  return 0;
}
```

OUTPUT:-

INPUT:-

Enter the number of complex numbers: 4

Enter complex number 1 (real and imaginary parts):

Real part: 6

Imaginary part: 4

Enter complex number 2 (real and imaginary parts):

Real part: 7

Imaginary part: 3

Enter complex number 3 (real and imaginary parts):

Real part: 5

Imaginary part: 7

Enter complex number 4 (real and imaginary parts):

Real part: 8

Imaginary part: 4

OUTPUT:-

The sum of the complex numbers is: 26.00 + 18.00i