

Audrey Gracia Chandra

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SUMMARY

I am a fifth semester student at the Informatics Faculty, Multimedia Nusantara University. Skilled with apps development technique such as Figma, Unity, Kotlin, and Web development. I am looking for a challenging and diverse environment to utilize my knowledge and develop my skills further

EDUCATIONS

Faculty of Computer Science, Multimedia Nusantara University

2022 - Present

Bachelor of Computer Science

Current GPA: 3.30

Science Major, SMA Xaverius Bandar Lampung

2019 - 2021

science graduate Major: Science

EXPERIENCES

Inauguration of KataK Theatre 2022

Sept 2022 - Dec 2022

 Responsible for planning and managing consumption needs, including providing healthy food for the organisers, as well as ensuring smooth distributionduring every activity related to the 2022 KataK Theatre Inauguration.

OMB UMN 2023 as Person In Charge (PIC)

Feb 2023 - August 2023

• Acted as a mentor for new students by providing guidance and sharing experiences and knowledge related to the world of lectures, as well as introducing them to the academic and social environment at Universitas Multimedia Nusantara.

Folk Theatre 2023 Costume Division Member

April 2023 - July 2023

Responsible for making and finding costumes that fit the characters for the three actors I worked with, as well as making sure the costumes were neat, clean, and ready to go. for the three actors I handled, as well as making sure the costumes were neat, clean, and ready to be used. for use. Also in charge of standing guard at the wing stage to handle potential costume malfunctions during the show.

Pentas Besar KataK Theatre Costume Division Member

January 2024 - July 2024

Responsible for making and finding costumes that fit the characters for the three actors I worked with, as
well as making sure the costumes were neat, clean, and ready to go. for the three actors I handled, as
well as making sure the costumes were neat, clean, and ready to be used. for use. Also in charge of
standing guard at the wing stage to handle potential costume malfunctions during the show. during the
show.

EVENT PARTICIPATIONS

Social Is Me 2023 - Volunteer

Oct 2023 - Nov 2023

- Responsible for designing and compiling educational materials for counselling on hoaxes to the village community, in the framework of the 'Social Is Me' activity organised by the Information Systems Association (HIMSI).
- -Lead and assist villagers in hands-on training on how to detect hoaxes using relevant websites, in order to improve the digital literacy of the community. digital literacy.

Lampung Edufair UMN - Volunteer

Oct 2023

• Edufair is an activity that aims to introduce and promote Multimedia Nusantara University to school students in Lampung. In this activity, the schools that became the main destination were Xaverius Pahoman and Fransiskus

SKILLS

Languages: English, Indonesia

Programming Languages: Java, C, Kotlin, HTML, JavaScript, CSS, SQL, C#, PHP

Software: MySQL, Figma, GitHub

Projects: Restaurant, MyCampus, GayaleCorner, ExLo, Drink Me, MazeGame