### **MOBILE APPS**

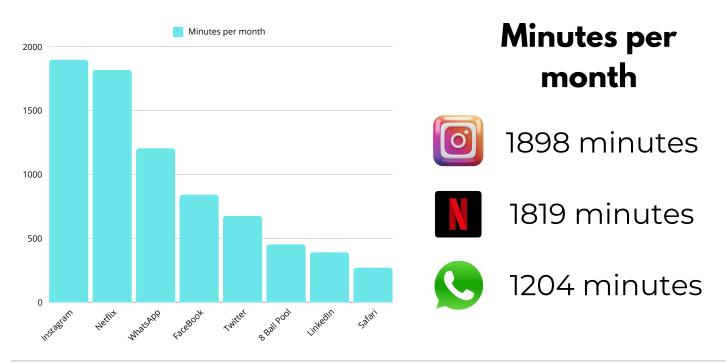
I have done an analysis on this dataset about mobile app usage. For data manipulation I used Python with Jupiter, in Visual Code. I got the dataset from Kaggle. It is a general average of daily mobile app usage during the 30 days of August, 2024.

#### The data I set out to find were:

- Analyze the time spent using each app throughout the month (in minutes and hours).
- Analyze how many total hours we used the apps throughout the month and day (average).
- Investigate the relationships between notifications and interaction with the app.

The results are a general average, because not all people spend the same amount of time on apps, and not all the same apps are used. But this analysis allows us to observe the amount of time that an average person can spend on a mobile phone.

 We see the number of minutes used, per day, for each different application. A maximum of 1898 minutes was spent using **Instagram**, for just one day. Followed by **Netflix** and **WhatsApp**.



2. With this data we can calculate how many hours these applications consume per month. The results obtained are the same in terms of order, but the total number of hours is very striking. **Instagram** is the application that is consumed the most with a total of 31.6 hours per month. Next is **Netflix** with 30.3 hours per month, and **WhatsApp** with 20 hours per month.

# Some of the reasons why Instagram is one of the most used social networks are:

- Visual content: Instagram is a visual social network that allows you to share photos and short videos.
- Creativity: Instagram allows for the creation of creative and aesthetic content.
- Interaction: Instagram allows you to interact with other people's posts, through comments and likes.
- Personalization: Instagram allows you to personalize content and create communities.

### Hours per month



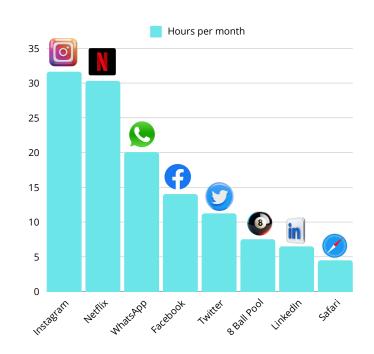
31.63 hours per month



30.31 hours per month



20.06 hours per month



3. With this data we can also calculate the average hour per day using each application.

Apps	Minutes	
Instagram	63.26	
Netflix	30.31	
WhatsApp	20.06	
Facebokk	14.03	
Twitter	11.25	
8 Ball Pool	7.53	
LinekdIn	6.50	
Safari	4.50	

## Minutes per day



4 . I have made a summation of the hours used, during the whole month, for all the applications. With this I seek to observe how many hours we dedicate to social networks per month. I

compared this result with the hours that the month has. This analysis has given me a total of 125.83 hours per month. The month (August) has a total of 744 hours.

### Total hours in applications



According to this data, we see that we spend 16.91% of the month looking at the cell phone screen; <u>about 125 hours per month</u>.

5 . Since Instagram is the most used application throughout this month analyzed, we have looked for the minutes used for each day of the month, in order from highest to lowest.

The day this application was used the most was the 26th, with a total of 281 minutes.

# Day with the most minutes on Instagram



During August, the highest number of minutes spent using Instagram was 281 minutes, and the lowest was 32 minutes.

#### I need at least 30 minutes!

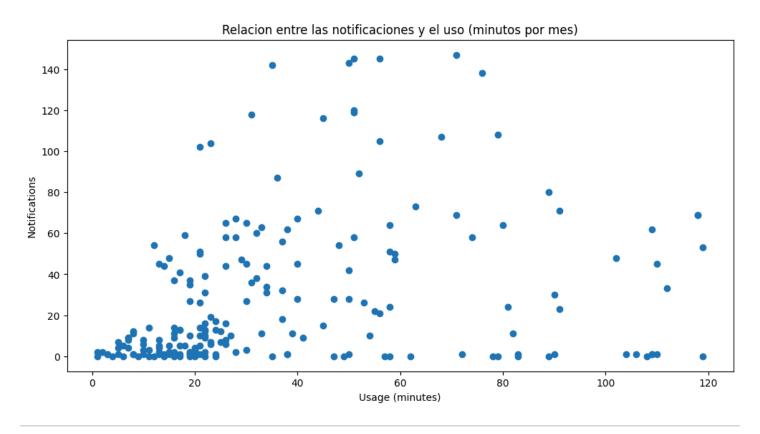
	Day	Арр	Usage (minutes)
109	26	Instagram	281
87	21	Instagram	211
75	18	Instagram	157
31	8	Instagram	123
14	4	Instagram	118
89	22	Instagram	115
59	14	Instagram	110
40	10	Instagram	91
62	15	Instagram	91
81	20	Instagram	89
27	7	Instagram	81
132	30	Instagram	80
117	27	Instagram	71
49	12	Instagram	59
35	9	Instagram	58
122	28	Instagram	50
66	16	Instagram	44
127	29	Instagram	37
104	25	Instagram	32

5. The dataset also had data on the number of notifications received per day, and the number of times an application is opened per day. This was useful for analyzing whether there is any

relationship between these variables that implies an increase or decrease in the consumption of an application.

To begin with, a univariate relationship was made between the variable "notifications" and the variable "used (minutes)". There is no strong relationship between the number of notifications and usage time. The results were somewhat scattered, I believe due to the different applications in the data set.

- There doesn't seem to be a clear linear correlation between usage and notifications.
- There is a large concentration of points in low usage and notification values, this shows us that some applications do not generate many notifications, and receive little use.
- Although it is also seen, in a more dispersed way, that notifications may increase, even if the use of the application does not increase.
- In some cases, lightly used apps have a lot of notifications, suggesting that the number of notifications is not always related to usage time. And the same goes for apps with a lot of usage but few notifications.



6. We also performed the relationship between the variable "notifications" and "open times". The results were stronger, showing that there is a clear linear correlation between the two variables. "Times opened" represents the number of times an application was opened.

To begin with, it is clearly seen that there is a positive correlation, although there are some scattered points on the graph.

We can think that some applications send many notifications (up to 140), without having the same frequency with which the applications are opened.

It is also seen that there are applications that open very frequently, without the need to receive a notification.

In more depth, we could investigate which applications are opened frequently, without sending a notification.

But unlike the univariate relationship we made previously, we see how this one has a greater linear correlation.

