



TP2 - Ray Tracing in one Weekend



Thiago Martin Poppe



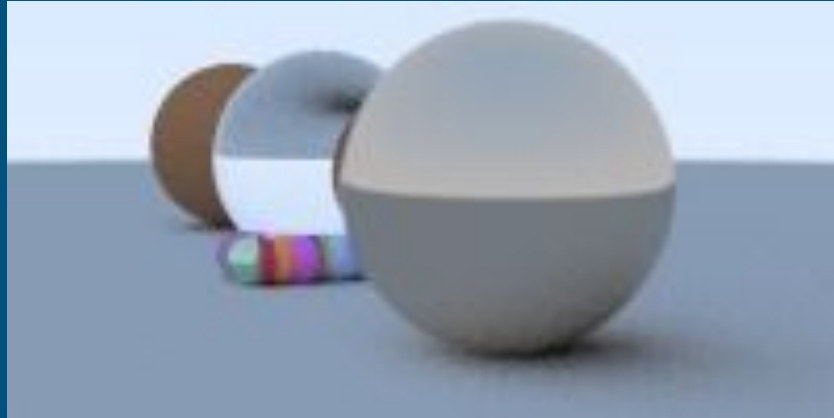
Yay, my final scene is ready...



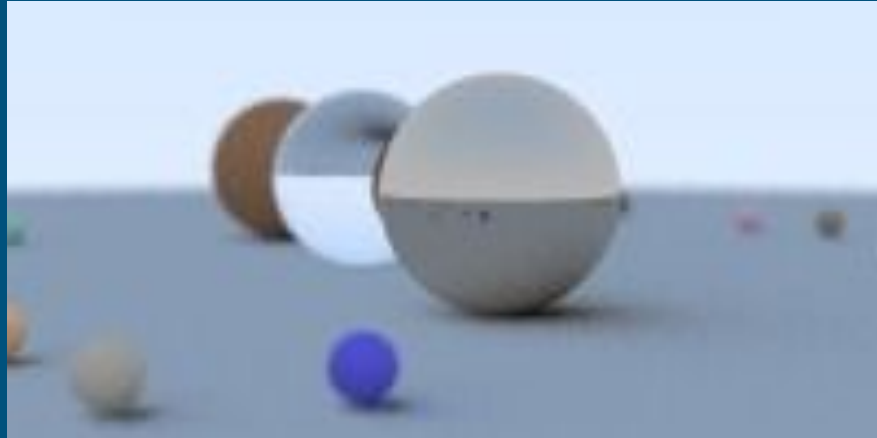
Rest in peace terminal (2019-2019)...



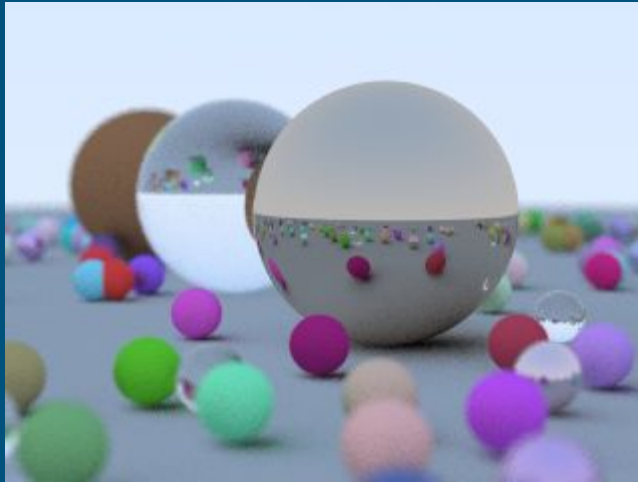
They are afraid to leave each other



Now they hate themselves



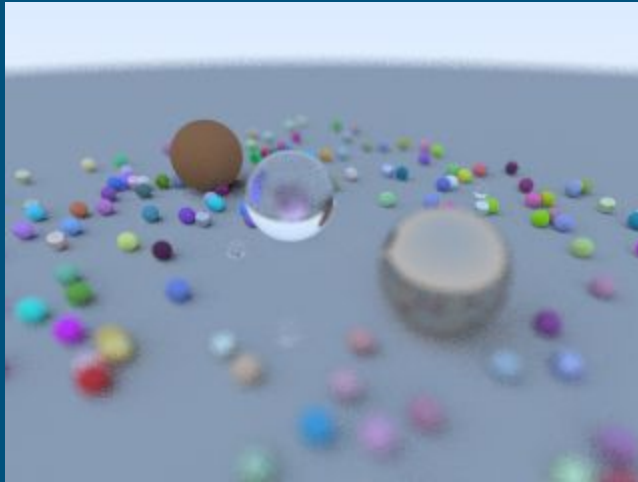
Now we are talking



Resolution: 320x240

Time: ~ 4 hrs

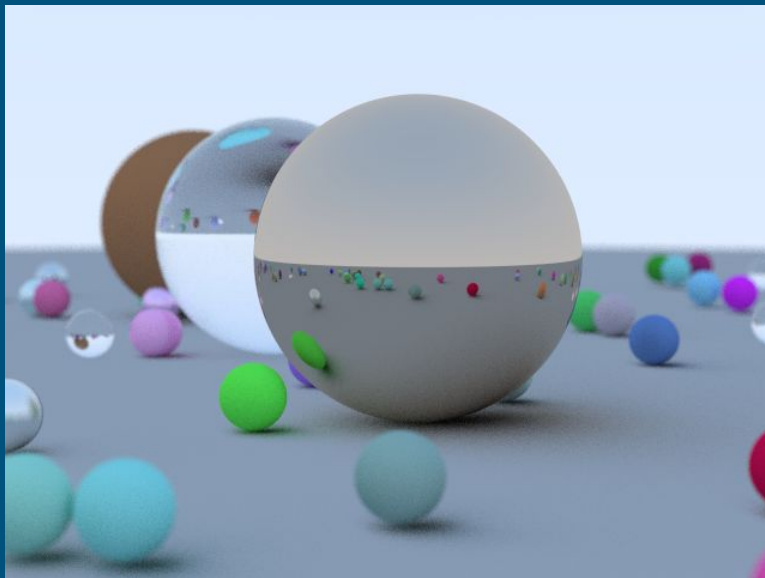
Giving another view



Resolution: 320x240

Time: ~ 4 hrs

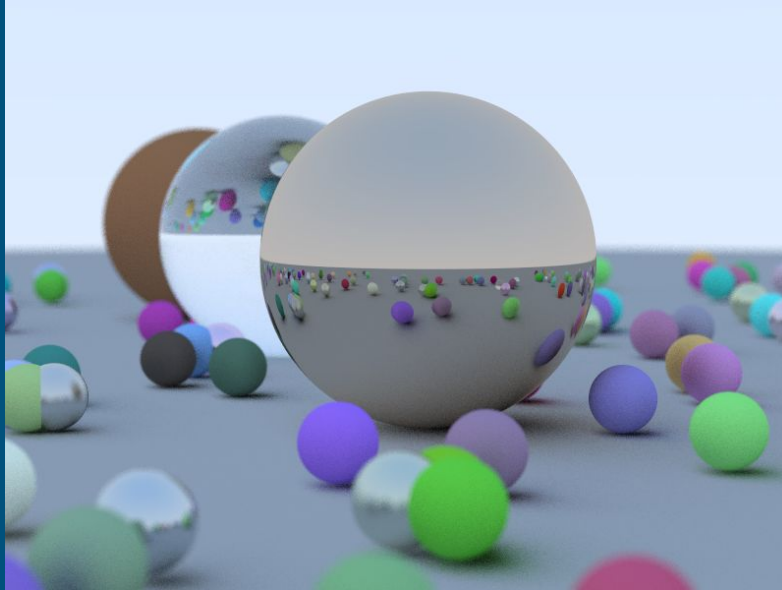
Now we are really talking



Resolution: 640x480

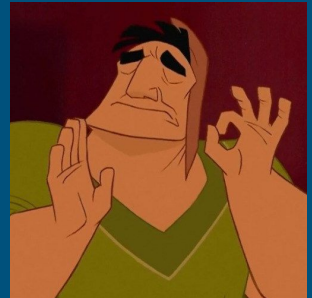
Time: ~ 9 hrs

Oh yeah!

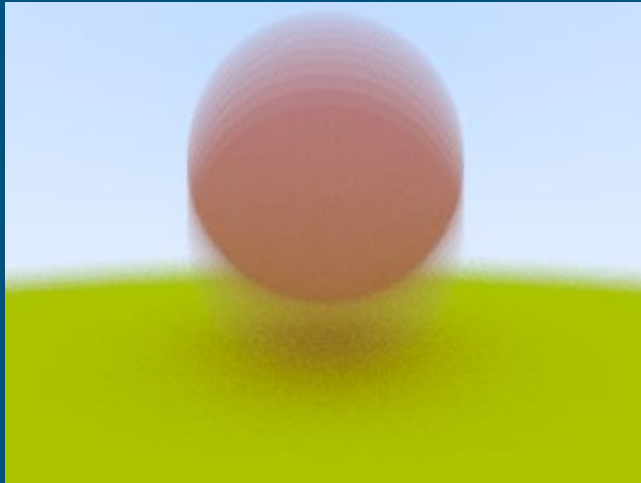


Resolution: 800x600

Time: ~ 21 hrs



Maybe if spheres could move...



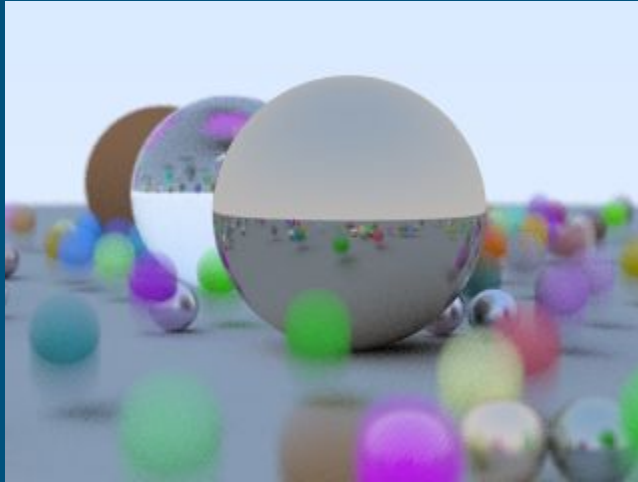
Or go to space...



And turn into a comet...
Houston we have a problem



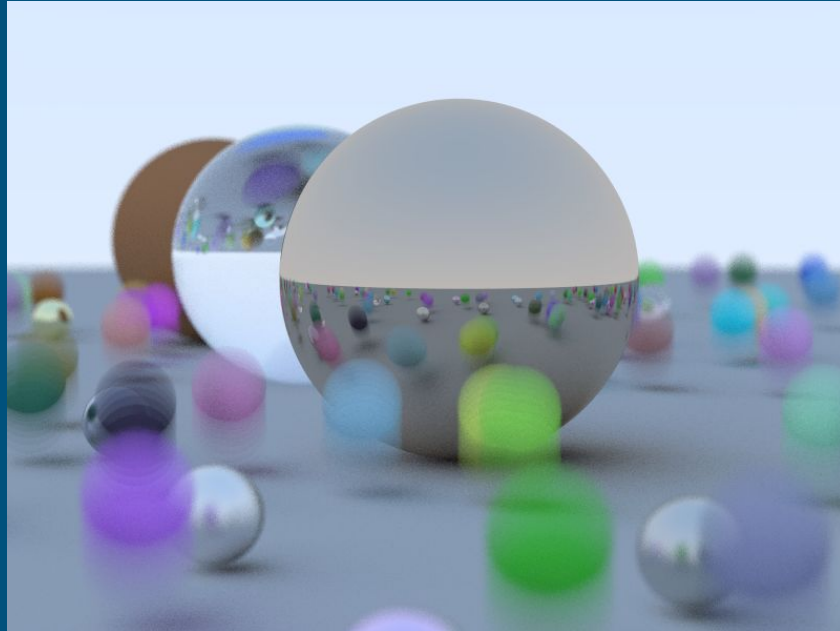
We've got moving balls



Resolution: 320x240

Time: ~14 hrs (?)

PC is crying in binary code



Resolution: 800x600

Time: ~ 25 hrs