

ROBOT MANIPULATOR DESIGN ASSIGNMENT

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In this paper is reported the design of a robotic manipulator with a fixed platform in a flat surface, It's able to be integrated with a robotic gripper also designed. The objective of this robotic system is to pick an object from a shelf or from the wall and place it onto a horizontal surface. Several tools were used to accomplish the objective of this project. For the calculations of forward and inverse kinematics Python programming language and the Pycharm IDE(Integrated Development Environment) were used, for modelling the robotic system SolidWorks, to simulate Mathworks Simulink and OpenModelica were chosen.

Keywords—robotic systems, forward kinematics, inverse kinematics

This paper is a Individual design Project and It is part of the second assignment of the course Master of engineering - Mechatronics at Massey university, Auckland.

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I. INTRODUCTION

Industrial robot systems as well as computer-aided design and manufacturing (CAD and CAM) are leading the industrial automation. [1]

The mechanical manipulator is the most important form of the industrial robot and the localization of objects in the three-dimensional space is one of the most important aspect of the mechanical manipulator. Links, parts, tools, other objects on the manipulator environment and the motion of these objects are the subjects of study of Kinematics, as well as all the geometrical and time-based properties of the motion, with no regards to the forces applied that causes it.

The two basic problems in the study of mechanical manipulation are forward and inverse kinematics, the first computes the position and orientation of the end-effector on the manipulator and the second calculates all possible sets of joint angles that could be used a given position and orientation.

Nowadays, CAD and CAM advanced software's are of easy access and used to design, simulate and calculate all that is necessary for modern robot design.

The main objective of this assessment is to design a robotic manipulator with a fixed platform and flat surface, that is able to be integrated with a robot gripper for picking an object vertical wall/shelf and placing it onto a horizontal surface.

To accomplish this objective a robot system is proposed after this introduction followed by the manipulator and other components design. The forward and inverse kinematics of the robot system are studied with manual calculations as well as computed calculations. A Model with correct dimensions and a simulation of the proposed robot are made using Solidworks and OpenModelica. Finally, the results are discussed and the report is concluded.

II. ROBOT SYSTEM INITIAL PROPOSAL

Propose a robotic system that consists of a manipulator, a gripper, sensing, motors, controllers, and control methodologies, which is able to realise the above required functions. (3 marks)

III. MANIPULATOR DESIGN

A. Robot Arm

When you submit your final version (after your paper has been accepted), print it in two-column format, including figures and tables. You must also send your final manuscript on a disk, via e-mail, or through a Web manuscript submission system as directed by the society contact. You may use *Zip* or CD-ROM disks for large files, or compress files using *Compress*, *Pkzip*, *Stuffit*, or *Gzip*.

B. Robot Gripper

Also, send a sheet of paper or PDF with complete contact information for all authors. Include full mailing addresses, telephone numbers, fax numbers, and e-mail addresses. This information will be used to send each author a complimentary copy of the journal in which the paper appears. In addition, designate one author as the "corresponding author." This is the author to whom proofs of the paper will be sent. Proofs are sent to the corresponding author only.

C. Entire Model

Create a model of the robot manipulator with the correct dimensions. Using any method, software and hardware you are familiar with to simulate the movement (pick and place) of the robot manipulator. (3 marks)

IV. OTHER COMPONENTS

Also, send a sheet of paper or PDF with complete contact information for all authors. Include full mailing addresses, telephone numbers, fax numbers, and e-mail addresses.

A. Sensors

To know the angular position of the joints absolute encoders shall be the choice because they give the actual angular position, a unique identification of an angle. The incremental encoders would detect the changes but in relation to some Datum. [3]

So with the absolute encoders we can track $\theta_1, \theta_2, \theta_3$ and θ_4 and rearrange the links accordingly with the joints angles.

Also a loading cell can be used on the toll to sense the amount of pressure to set a trigger to avoid damage on the object.

B. Motors

Most charts graphs and tables are one column wide (3 1/2 inches or 21 picas) or two-column width (7 1/16 inches, 43 picas wide). We recommend that you avoid sizing figures less than one column wide, as extreme enlargements may distort your images and result in poor reproduction. Therefore, it is better if the image is slightly larger, as a minor reduction in size should not have an adverse affect the quality of the image.

C. Controllers

The final printed size of an author photograph is exactly 1 inch wide by 1 1/4 inches long (6 picas \times 7 1/2 picas). Please ensure that the author photographs you submit are proportioned similarly. If the author's photograph does not appear at the end of the paper, then please size it so that it is proportional to the standard size of 1 9/16 inches wide by 2 inches long (9 1/2 picas \times 12 picas). JPEG files are only accepted for author photos.

D. Control Methodology

IEEE accepts color graphics in the following formats: EPS, PS, TIFF, Word, PowerPoint, Excel, and PDF. The resolution of a RGB color TIFF file should be 400 dpi.

When sending color graphics, please supply a high quality hard copy or PDF proof of each image. If we cannot achieve a satisfactory color match using the electronic version of your files, we will have your hard copy scanned. Any of the files types you provide will be converted to RGB color EPS files.

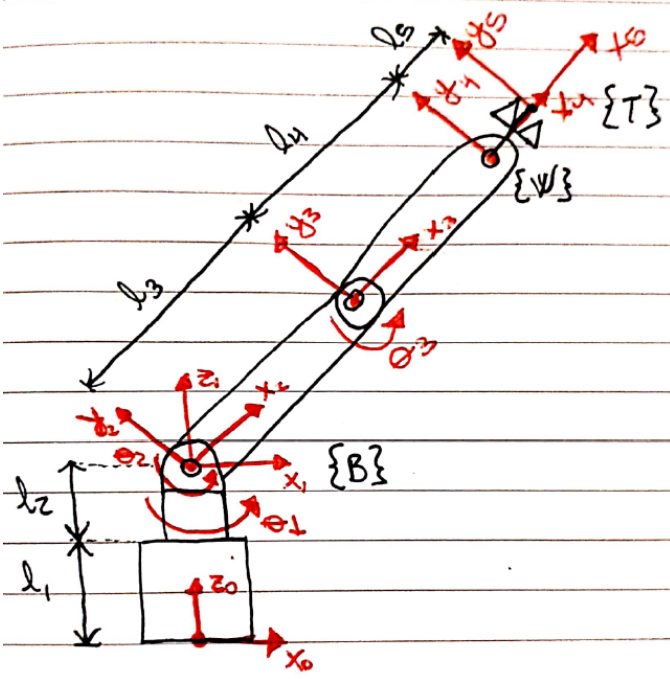


Fig. 1. $\hat{Z}, \hat{Y}, \hat{X}$ axis, $\theta_1, \theta_2, \theta_3, l_1, l_2, l_3$ and l_4

V. FORWARD KINEMATIC

* Design a robot manipulator that is able to position the centre of a robot gripper to a desired location. * Define the coordinate systems for robot manipulator joints, specify the size of each link, draw the symbolic representation of the robot manipulator, and identify the DH parameters. * Obtain the kinematic equations relating to the centre of the end-effector position and orientation. (5 marks)

The forward kinematics calculations were confirmed by a python programming code that can be found in the Appendix A.

For the forward kinematics a class called "FowardKinematics" was created, this class has two main methods involved on the calculations, the rotation and the translation functions for the \hat{Z} and \hat{X} axis. The parameters for these methods are extracted from the Denavit–Hartenberg parameters table at 9, the coordinate systems and also the basic frames $\{B\}$, $\{W\}$ and $\{T\}$, Base, Wrist and Tools respectively are identified on the Figure 2. The size of the links are $l_1 = 220$, $l_2 = 500$, $l_3 = 500$, $l_4 = 150$.

The rotation method receives an argument *self* and θ_i for the rotation on the \hat{Z} axis and α_{i-1} for \hat{X} . The *self* argument is what makes this a method and not just a plain function, this is filled in automatically, when we call this method on the object. So we'll just provide one argument, and the fact that it's being called on the method will provide the first argument, self. It will then build a *sympy* symbolic matrix and passes the *self* argument to the method to be put in place, if no arguments are passed default values will be put in place as specified in the key word arguments (* *kwargs*) on the `__init__` function. A Matrix is then returned after calling the `.evalf()` function to evaluate.

Like in the rotation method the translation method receives a argument d_i and a_{i-1} to return a matrix that translates in \hat{Z} and \hat{X} axis respectively. This class is also detailed in the Appendix A.

The objective of the forward kinematics is to provide a kinematics equation relating the end-effector orientation and position. This is done by finding the

i	α_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	l_1	θ_1
2	90°	0	0	θ_2
3	0	l_2	0	θ_3
4	0	l_3	0	θ_4
5	0	l_4	0	0

Denavit–Hartenberg parameters

$${}^0_1T = \begin{bmatrix} \cos\theta_1 & -\sin\theta_1 & 0 & 0 \\ \sin\theta_1 & \cos\theta_1 & 0 & 0 \\ 0 & 0 & 1 & l_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (2)$$

$${}^1_2T = \begin{bmatrix} \cos\theta_2 & -\sin\theta_2 & 0 & 0 \\ -0.448\sin\theta_2 & -0.448\cos\theta_2 & -0.893 & 0 \\ 0.893\sin\theta_2 & 0.893\cos\theta_2 & -0.448 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (3)$$

$${}^2_3T = \begin{bmatrix} \cos\theta_3 & -\sin\theta_3 & 0 & l_2 \\ \sin\theta_3 & \cos\theta_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (4)$$

$${}^3_4T = \begin{bmatrix} \cos\theta_4 & -\sin\theta_4 & 0 & l_3 \\ \sin\theta_4 & \cos\theta_4 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (5)$$

$${}^4_5T = \begin{bmatrix} 1 & 0 & 0 & l_4 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (6)$$

$${}^0_5T = {}^0_1T {}^1_2T {}^2_3T {}^3_4T {}^4_5T = > {}^0_1T {}^1_2T {}^2_3T {}^3_4T {}^4_5T = {}^0_5T \quad (7)$$

VI. INVERSE KINEMATICS

Obtain the inverse kinematics equations to find the joint displacements leading the centre of the end-effector from a vertical position to a horizontal position with correct orientation. (5 marks)

VII. SYSTEM SIMULATION

OpenModelica is currently the most complete opensource Modelica- and FMI-based modeling, simulation, optimization, and model-based development environment. Its long-term development is supported by a non-profit organization – the Open Source Modelica Consortium (OSMC). [2] This system was chosen because of the opensource aspect, since Mathworks

$${}^0_5T = \begin{bmatrix} 0.724\cos(-\theta_1 + \theta_2 + \theta_3) + 0.275\cos(\theta_1 + \theta_2 + \theta_3) & -0.724\sin(-\theta_1 + \theta_2 + \theta_3) - 0.275\sin(\theta_1 + \theta_2 + \theta_3) & 0.893\sin(\theta_1) & 224.036\sin(\theta_1)\sin(\theta_2) + 500\sin(\theta_1)\sin(\theta_2) + 434.42\cos(-\theta_1 + \theta_2 + \theta_3) + 165.57\cos(\theta_1 + \theta_2 + \theta_3) \\ -0.724\sin(-\theta_1 + \theta_2 + \theta_3) + 0.275\sin(\theta_1 + \theta_2 + \theta_3) & -0.724\cos(-\theta_1 + \theta_2 + \theta_3) + 0.275\cos(\theta_1 + \theta_2 + \theta_3) & -0.893\cos(\theta_1) & 500\sin(\theta_1)\cos(\theta_2) + -224.03\sin(\theta_2)\cos(\theta_1) + -434.42\sin(-\theta_1 + \theta_2 + \theta_3) + 165.57\sin(\theta_1 + \theta_2 + \theta_3) \\ 0.893\sin(\theta_1 + \theta_2) & 0.893\cos(\theta_1 + \theta_2) & -0.448 & 446.9\sin(\theta_2) + 536.39\sin(\theta_2 + \theta_3) + 220 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (8)$$

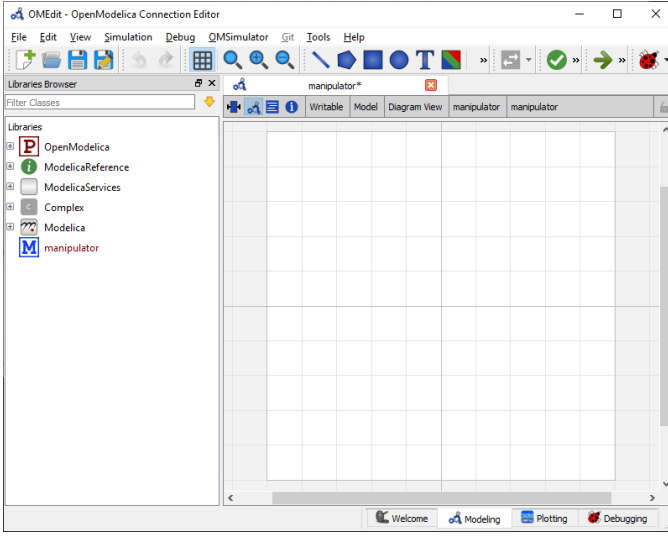


Fig. 2. Openmodelica, modeling, simulation, optimization, and model-based development environment.

Simulink requires a paid plugin to connect the Solidworks model.

For the simulation, information from the CAD simulator (SolidWorks) regarding to mass, center of mass and moments of inertia, were confronted with the Python simulation and was consistent as shown on Figure 3, other information about the model is also provided but not included on the link properties at OpenModelica, like density, volume, surface area, among others. The parameters necessary for the model was the length, mass and center of mass, as well as the inertia tensors, as shown on Figure 4. The programming documentations and results can be found on Appendix A

By using the useAxisFlange option on the revolute component of joint1 we can control the revolution as on Figure 5. Then we can provide a function that provides real value to the joint, this can be done with the Modelica blocks with a constant source block. A unit conversion block has to be used to convert from degrees to radians, there is a math block for that. With this done we provide the position for the revolute

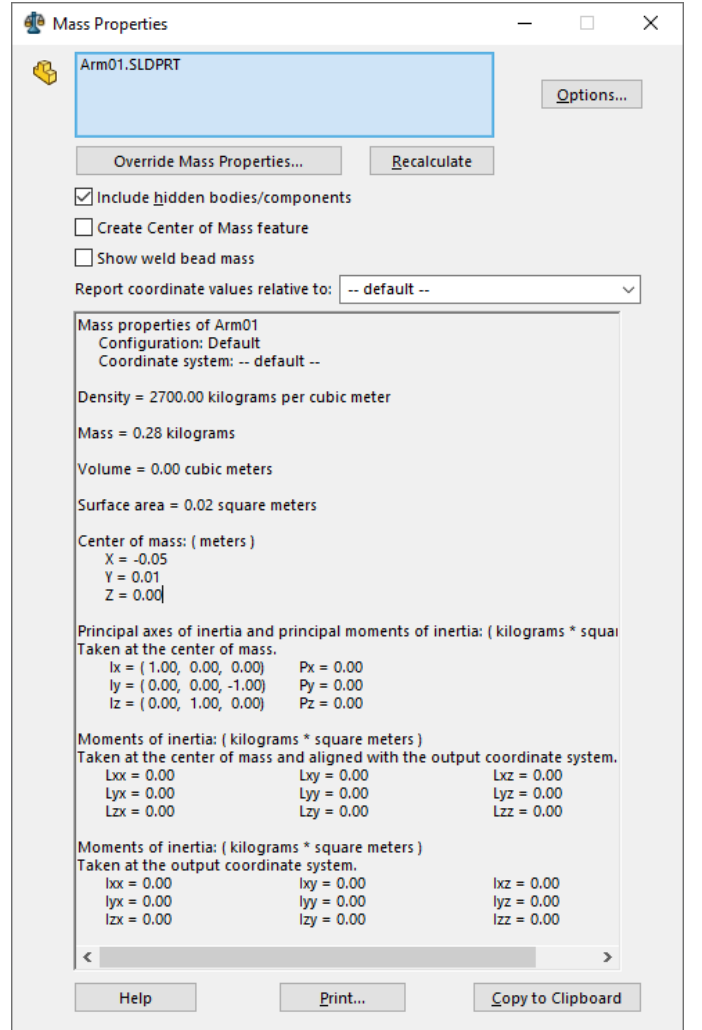


Fig. 3. Mass, center of mass and moments of inertia used on the simulation from link1 - SolidWorks.

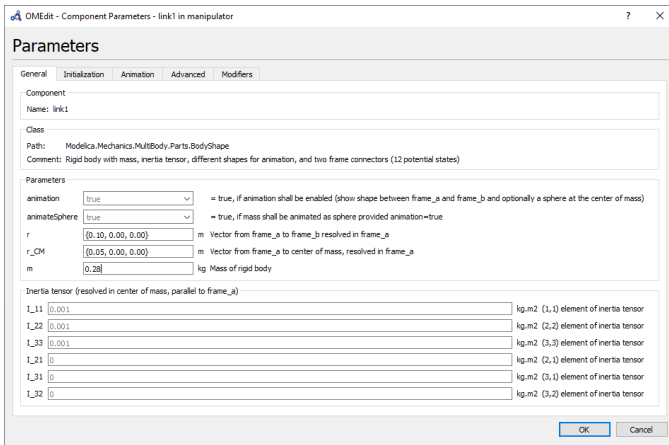


Fig. 4. OpenModelica, link1 parameters

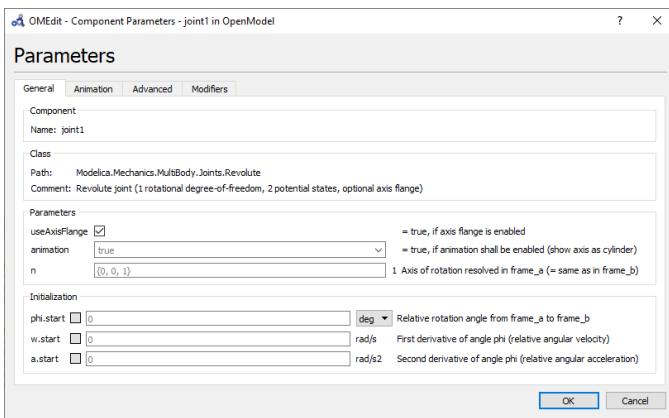


Fig. 5. OpenModelica, Joint1 parameters

joint with a position rotational source. this will take the real input and will provide it as a signal that the joint can use. This 6 blocks represent the first joint link of the system as represented in Figure 6.

To set the system values we adjust the value on the joint parameters as shown on Figure 7 and the joints values will change as shown on Figure 8

As we can see on Figure 9 the values for the torque as the same as the Python programming and also the manual calculations.

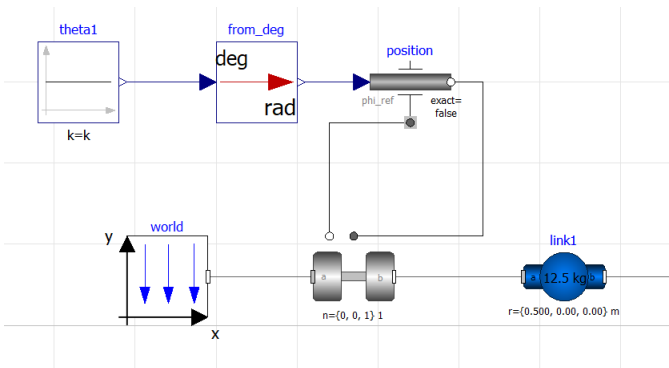


Fig. 6. Joint1, Link1 and controller

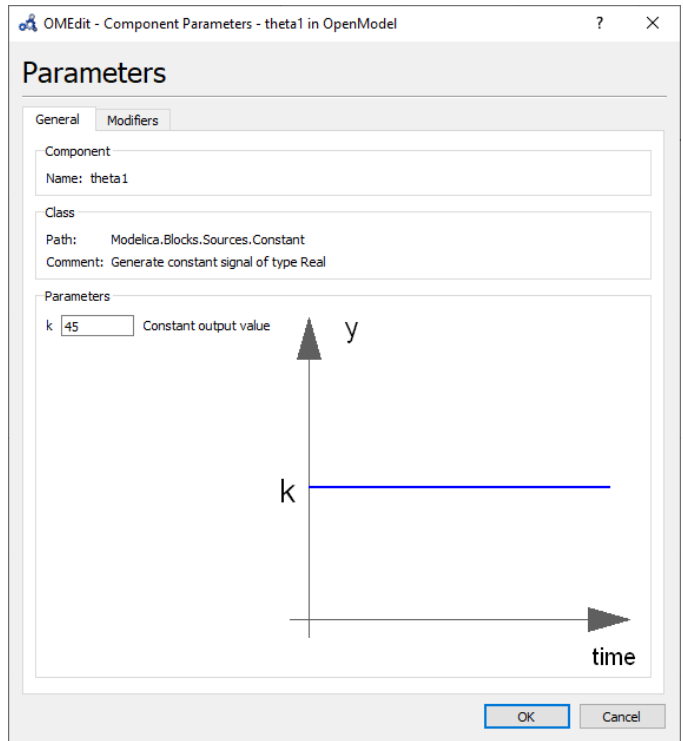


Fig. 7. Joint1 Parameters set to 45 deg

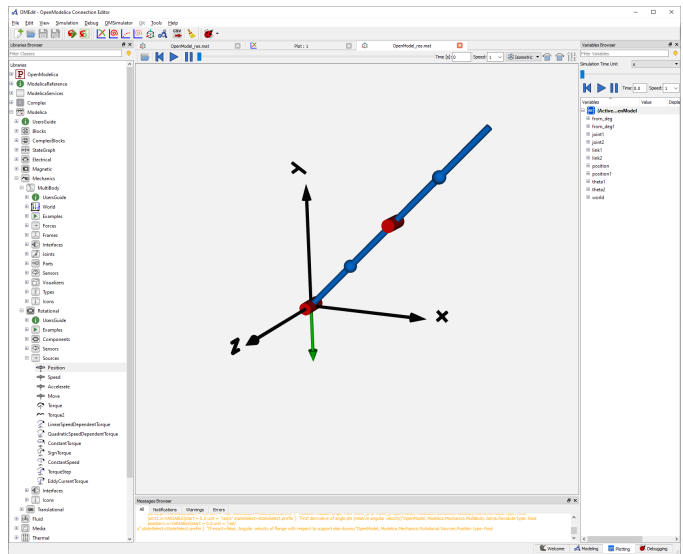


Fig. 8. Simulation with Joint1 set to 45 deg

An import aspect of exporting from Solidworks to OpenModelica is the compatibility, the exported file can be a *.STL* file but the measurements have to be in meters and the object have to be modelled around the center of mass, also when importing the option "Do not translate STL output data to positive space" has to be checked to avoid misinterpretation between the softwares.

Your color graphic will be converted to grayscale if no separate grayscale file is provided. If a graphic is to appear in print as black and white, it should be saved and submitted as a black and white file. If a graphic is to appear in print or

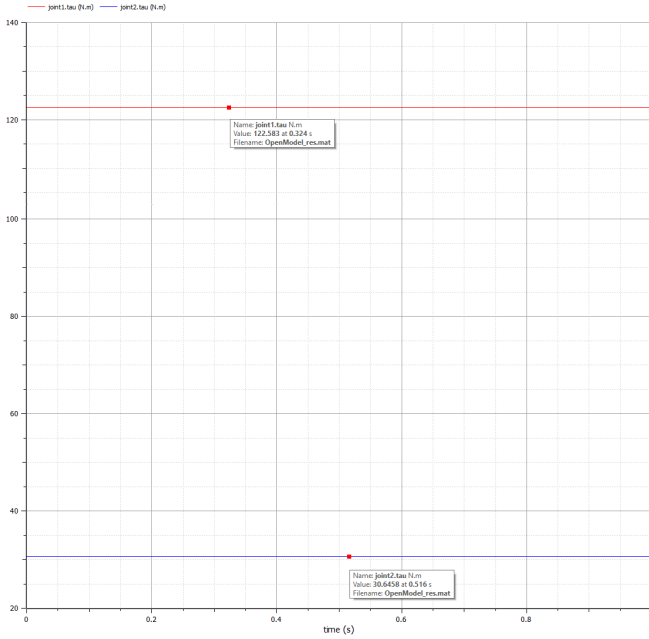


Fig. 9. Torques required for Joints 1 and 2 to move links 1 and 2

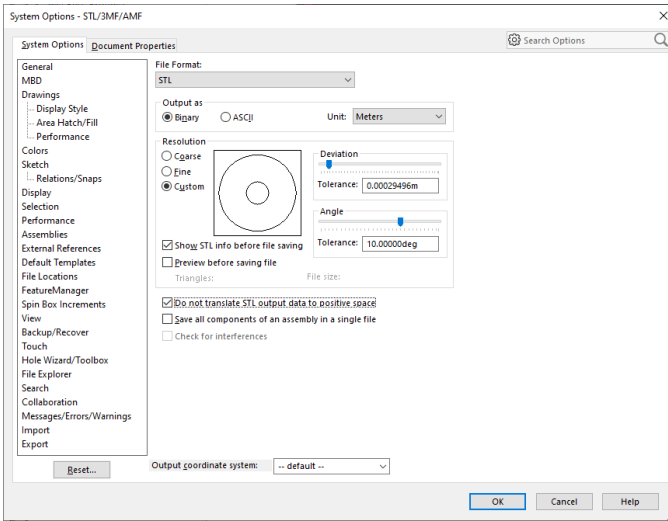


Fig. 10. Exporting parameters

on IEEE Xplore in color, it should be submitted as RGB. The import parameters are shown on 10

Then we can import the file into OpenModelica by refereing its center of mass and file location as shown on 11

At Figure 12 we can see the simulation model at OpenModelica.

We can animate the simulation using OpenModelica as can be seen on Figure 13.

VIII. DISCUSSION AND CONCLUSIONS

The IEEE Graphics Checker Tool enables users to check graphic files. The tool will check journal article graphic files against a set of rules for compliance with IEEE requirements. These requirements are designed to ensure sufficient image quality so they will look acceptable in print. After receiving a

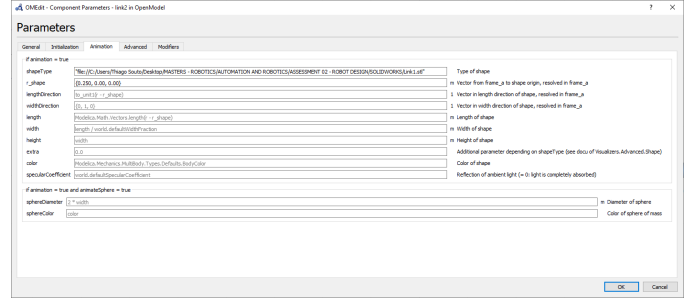


Fig. 11. Importing parameters

TABLE I
UNITS FOR MAGNETIC PROPERTIES

Symbol	Quantity	Conversion from Gaussian and CGS EMU to SI ^a
Φ	magnetic flux	$1 \text{ Mx} \rightarrow 10^{-8} \text{ Wb} = 10^{-8} \text{ V}\cdot\text{s}$
B	magnetic flux density, magnetic induction	$1 \text{ G} \rightarrow 10^{-4} \text{ T} = 10^{-4} \text{ Wb/m}^2$
H	magnetic field strength	$1 \text{ Oe} \rightarrow 10^3/(4\pi) \text{ A/m}$
m	magnetic moment	$1 \text{ erg/G} = 1 \text{ emu}$ $\rightarrow 10^{-3} \text{ A}\cdot\text{m}^2 = 10^{-3} \text{ J/T}$
M	magnetization	$1 \text{ erg}/(\text{G}\cdot\text{cm}^3) = 1 \text{ emu/cm}^3$ $\rightarrow 10^3 \text{ A/m}$
$4\pi M$	magnetization	$1 \text{ G} \rightarrow 10^3/(4\pi) \text{ A/m}$
σ	specific magnetization	$1 \text{ erg}/(\text{G}\cdot\text{g}) = 1 \text{ emu/g} \rightarrow 1 \text{ A}\cdot\text{m}^2/\text{kg}$
j	magnetic dipole moment	$1 \text{ erg/G} = 1 \text{ emu}$ $\rightarrow 4\pi \times 10^{-10} \text{ Wb}\cdot\text{m}$
J	magnetic polarization	$1 \text{ erg}/(\text{G}\cdot\text{cm}^3) = 1 \text{ emu/cm}^3$ $\rightarrow 4\pi \times 10^{-4} \text{ T}$
χ, κ	susceptibility	$1 \rightarrow 4\pi$
χ_ρ	mass susceptibility	$1 \text{ cm}^3/\text{g} \rightarrow 4\pi \times 10^{-3} \text{ m}^3/\text{kg}$
μ	permeability	$1 \rightarrow 4\pi \times 10^{-7} \text{ H/m}$ $= 4\pi \times 10^{-7} \text{ Wb}/(\text{A}\cdot\text{m})$
μ_r	relative permeability	$\mu \rightarrow \mu_r$
w, W	energy density	$1 \text{ erg/cm}^3 \rightarrow 10^{-1} \text{ J/m}^3$
N, D	demagnetizing factor	$1 \rightarrow 1/(4\pi)$

Vertical lines are optional in tables. Statements that serve as captions for the entire table do not need footnote letters.

^aGaussian units are the same as cg emu for magnetostatics; Mx = maxwell, G = gauss, Oe = oersted; Wb = weber, V = volt, s = second, T = tesla, m = meter, A = ampere, J = joule, kg = kilogram, H = henry.

graphic or a set of graphics, the tool will check the files against a set of rules. A report will then be e-mailed listing each graphic and whether it met or failed to meet the requirements. If the file fails, a description of why and instructions on how to correct the problem will be sent. The IEEE Graphics Checker Tool is available at <http://graphicsqc.ieee.org/>

For more Information, contact the IEEE Graphics H-E-L-P Desk by e-mail at mailto:graphics@ieee.org. You will then receive an e-mail response and sometimes a request for a sample graphic for us to check.

A. Copyright Form

An IEEE copyright form should accompany your final submission. You can get a .pdf, .html, or .doc version at <http://www.ieee.org/copyright>. Authors are responsible for obtaining any security clearances.

counter it's supposed to be using, the label will pick up the last counter to be cross referenced instead. In particular, a `\label` command should not go before the caption of a figure or a table.

Do not use `\nonumber` or `\notag` inside the `{array}` environment. It will not stop equation numbers inside `{array}` (there won't be any anyway) and it might stop a wanted equation number in the surrounding equation.

C. References

Number citations consecutively in square brackets [1]. The sentence punctuation follows the brackets [2]. Multiple references [2], [3] are each numbered with separate brackets [1]–[3]. When citing a section in a book, please give the relevant page numbers [2]. In sentences, refer simply to the reference number, as in [3]. Do not use “Ref. [3]” or “reference [3]” except at the beginning of a sentence: “Reference [3] shows” Please do not use automatic endnotes in *Word*, rather, type the reference list at the end of the paper using the “References” style.

Number footnotes separately in superscripts (Insert | Footnote).¹ Place the actual footnote at the bottom of the column in which it is cited; do not put footnotes in the reference list (endnotes). Use letters for table footnotes (see Table I).

Please note that the references at the end of this document are in the preferred referencing style. Give all authors' names; do not use “*et al.*” unless there are six authors or more. Use a space after authors' initials. Papers that have not been published should be cited as “unpublished” [4]. Papers that have been accepted for publication, but not yet specified for an issue should be cited as “to be published” [5]. Papers that have been submitted for publication should be cited as “submitted for publication” [6]. Please give affiliations and addresses for private communications [7].

Capitalize only the first word in a paper title, except for proper nouns and element symbols. For papers published in translation journals, please give the English citation first, followed by the original foreign-language citation [8].

D. Abbreviations and Acronyms

Define abbreviations and acronyms the first time they are used in the text, even after they have already been defined in the abstract. Abbreviations such as IEEE, SI, ac, and dc do not have to be defined. Abbreviations that incorporate periods should not have spaces: write “C.N.R.S.,” not “C. N. R. S.” Do not use abbreviations in the title unless they are unavoidable (for example, “IEEE” in the title of this article).

E. Equations

Number equations consecutively with equation numbers in parentheses flush with the right margin, as in (9). First use the equation editor to create the equation. Then select the “Equation” markup style. Press the tab key and write the

equation number in parentheses. To make your equations more compact, you may use the solidus (/), the exp function, or appropriate exponents. Use parentheses to avoid ambiguities in denominators. Punctuate equations when they are part of a sentence, as in

$$\int_0^{r_2} F(r, \phi) dr d\phi = [\sigma r_2 / (2\mu_0)] \cdot \int_0^\infty \exp(-\lambda|z_j - z_i|) \lambda^{-1} J_1(\lambda r_2) J_0(\lambda r_i) d\lambda. \quad (9)$$

Be sure that the symbols in your equation have been defined before the equation appears or immediately following. Italicize symbols (*T* might refer to temperature, but *T* is the unit tesla). Refer to “(9),” not “Eq. (9)” or “equation (9),” except at the beginning of a sentence: “Equation (9) is”

F. Other Recommendations

Use one space after periods and colons. Hyphenate complex modifiers: “zero-field-cooled magnetization.” Avoid dangling participles, such as, “Using (9), the potential was calculated.” [It is not clear who or what used (9).] Write instead, “The potential was calculated by using (9),” or “Using (9), we calculated the potential.”

Use a zero before decimal points: “0.25,” not “.25.” Use “cm³,” not “cc.” Indicate sample dimensions as “0.1 cm × 0.2 cm,” not “0.1 × 0.2 cm².” The abbreviation for “seconds” is “s,” not “sec.” Do not mix complete spellings and abbreviations of units: use “Wb/m²” or “webers per square meter,” not “webers/m².” When expressing a range of values, write “7 to 9” or “7–9,” not “7~9.”

A parenthetical statement at the end of a sentence is punctuated outside of the closing parenthesis (like this). (A parenthetical sentence is punctuated within the parentheses.) In American English, periods and commas are within quotation marks, like “this period.” Other punctuation is “outside”! Avoid contractions; for example, write “do not” instead of “don’t.” The serial comma is preferred: “A, B, and C” instead of “A, B and C.”

If you wish, you may write in the first person singular or plural and use the active voice (“I observed that . . .” or “We observed that . . .” instead of “It was observed that . . .”). Remember to check spelling. If your native language is not English, please get a native English-speaking colleague to carefully proofread your paper.

XI. SOME COMMON MISTAKES

The word “data” is plural, not singular. The subscript for the permeability of vacuum μ_0 is zero, not a lowercase letter “o.” The term for residual magnetization is “remanence”; the adjective is “remanent”; do not write “remnance” or “remnant.” Use the word “micrometer” instead of “micron.” A graph within a graph is an “inset,” not an “insert.” The word “alternatively” is preferred to the word “alternately” (unless you really mean something that alternates). Use the word “whereas” instead of “while” (unless you are referring to simultaneous events). Do not use the word “essentially” to mean “approximately” or “effectively.” Do not use the word

¹It is recommended that footnotes be avoided (except for the unnumbered footnote with the receipt date on the first page). Instead, try to integrate the footnote information into the text.

“issue” as a euphemism for “problem.” When compositions are not specified, separate chemical symbols by en-dashes; for example, “NiMn” indicates the intermetallic compound $\text{Ni}_{0.5}\text{Mn}_{0.5}$ whereas “Ni–Mn” indicates an alloy of some composition $\text{Ni}_x\text{Mn}_{1-x}$.

Be aware of the different meanings of the homophones “affect” (usually a verb) and “effect” (usually a noun), “complete” and “compliment,” “discreet” and “discrete,” “principal” (e.g., “principal investigator”) and “principle” (e.g., “principle of measurement”). Do not confuse “imply” and “infer.”

Prefixes such as “non,” “sub,” “micro,” “multi,” and “ultra” are not independent words; they should be joined to the words they modify, usually without a hyphen. There is no period after the “et” in the Latin abbreviation “*et al.*” (it is also italicized). The abbreviation “i.e.,” means “that is,” and the abbreviation “e.g.,” means “for example” (these abbreviations are not italicized).

An excellent style manual and source of information for science writers is [9]. A general IEEE style guide and an *Information for Authors* are both available at <http://www.ieee.org/web/publications/authors/transjnl/index.html>

XII. EDITORIAL POLICY

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XIII. PUBLICATION PRINCIPLES

The contents of IEEE TRANSACTIONS and JOURNALS are peer-reviewed and archival. The TRANSACTIONS publishes scholarly articles of archival value as well as tutorial expositions and critical reviews of classical subjects and topics of current interest.

Authors should consider the following points:

- 1) Technical papers submitted for publication must advance the state of knowledge and must cite relevant prior work.

- 2) The length of a submitted paper should be commensurate with the importance, or appropriate to the complexity, of the work. For example, an obvious extension of previously published work might not be appropriate for publication or might be adequately treated in just a few pages.
- 3) Authors must convince both peer reviewers and the editors of the scientific and technical merit of a paper; the standards of proof are higher when extraordinary or unexpected results are reported.
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- 5) Papers that describe ongoing work or announce the latest technical achievement, which are suitable for presentation at a professional conference, may not be appropriate for publication in a TRANSACTIONS or JOURNAL.

XIV. CONCLUSION

Please include a brief summary of the possible clinical implications of your work in the conclusion section. Although a conclusion may review the main points of the paper, do not replicate the abstract as the conclusion. Consider elaborating on the translational importance of the work or suggest applications and extensions.

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Matrices Manipulation Documentation

Release 1.0

Thiago Souto

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MATRIXMANIPULATION MODULE

```
class MatrixManipulation.Matrix (**kwargs)
```

Bases: `object`

Definition: This class generates Homogeneous transform matrices, that can be used to multiply any matrix and obtain the translation or rotation.

It uses *numpy* to generate the matrices:

`np.float32`: creates the array with 16 float32 elements

`np.reshape`: `np.reshape` rearrange the array into a 4X4 matrix

Returns: It returns Rotation and translation matrices.

Obs: ****kwargs** (keyword arguments) are used to facilitate the identification of the parameters, so initiate the object like: `Matrix(x_angle='45', x_dist='100', z_angle='60', z_dist='100')`, if an argument is not provided, the default 0 will be put to the argument.

```
rot_x (gamma=0, degrees=True)
```

Definition: Receives an alpha angle and returns the rotation matrix for the given angle at the X axis. If the angle is given in radian degrees should be False.

Parameters

- **gamma** (*float*) – Rotation Angle around the X axis
- **degrees** (*bool*) – Indicates if the provided angle is in degrees, if yes It will be converted to radians

Returns: The Rotational Matrix at the X axis by an *gamma* angle

```
rot_y (beta=0, degrees=True)
```

Definition: Receives an theta angle and returns the rotation matrix for the given angle at the Z axis. If the angle is given in radian degrees should be False.

Parameters

- **beta** (*float*) – Rotation Angle around the Z axis
- **degrees** (*bool*) – Indicates if the provided angle is in degrees, if yes It will be converted to radians

Returns: The Rotational Matrix at the Z axis by an *beta* angle

```
rot_z (alpha=0, degrees=True)
```

Definition: Receives an theta angle and returns the rotation matrix for the given angle at the Z axis. If the angle is given in radian degrees should be False.

Parameters

- **alpha** (*float*) – Rotation Angle around the Z axis
- **degrees** (*bool*) – Indicates if the provided angle is in degrees, if yes It will be converted to radians

Returns: The Rotational Matrix at the Z axis by an *alpha* angle

trans_x (*a=0*)

Definition: Translates the matrix a given amount *a* on the X axis by Defining a 4x4 identity matrix with *a* as the (1,4) element.

Parameters **a** (*float*) – Distance translated on the X-axis

Returns: The Translation Matrix on the X axis by a distance *a*

trans_y (*b=0*)

Definition: Translate the matrix a given amount *d* on the Z axis. by Defining a matrix T 4x4 identity matrix with *b* (3,4) element position.

Parameters **b** (*float*) – Distance translated on the Z-axis

Returns: The Translation Matrix on the Z axis by a distance *b*

trans_z (*d=0*)

Definition: Translate the matrix a given amount *d* on the Z axis. by Defining a matrix T 4x4 identity matrix with *c* (3,4) element position.

Parameters **d** (*float*) – Distance translated on the Z-axis

Returns: The Translation Matrix on the Z axis by a distance *c*

MatrixManipulation.**main**()

Example 3

MATRIXMANIPULATIONSYMBOLIC MODULE

class MatrixManipulationSymbolic.**MatrixSymbolic** (**kwargs)
Bases: `object`

Definition: This class generates Homogeneous transform matrices, although it uses a symbolic approach that can be used to multiply any matrix and obtain the translation or rotation.

It uses *sympy* to generate the matrices:

`sympy.Matrix`: creates a sympy matrix object.

`sympy.Symbol`: creates a symbol, Symbols are identified by name and assumptions. First, you need to create symbols using `Symbol("x")` We are assuming here that the symbols are "Real" number. All newly created symbols have assumptions set according to *args*, for example:

```
>>> a = symbols('a', integer=True)
>>> a.is_integer
True
>>> x, y, z = symbols('x,y,z', real=True)
>>> x.is_real and y.is_real and z.is_real
True
```

`sympy.cos` and `sympy.sin`: `cos` and `sin` for *sympy*

`sympy.simplify`: SymPy has dozens of functions to perform various kinds of simplification. `simplify()` attempts to apply all of these functions in an intelligent way to arrive at the simplest form of an expression.

Returns: It returns Rotation and translation matrices.

Obs: ****kwargs** (keyword arguments) are used to facilitate the identification of the parameters, so initiate the object

rot_x (*gamma*='gamma_i-1')

Definition: Receives an alpha angle and returns the rotation matrix for the given angle at the X axis. If the angle is given in radian degrees should be False.

Parameters gamma (*string*) – Rotation Angle around the X axis

Returns: The Rotational Matrix at the X axis by an *given* angle

rot_y (*beta*='beta_i-1')

Definition: Receives an theta angle and returns the rotation matrix for the given angle at the Z axis. If the angle is given in radian degrees should be False.

Parameters beta (*string*) – Rotation Angle around the Y axis

Returns: The Rotational Matrix at the Y axis by an *given* angle

rot_z (*alpha*='alpha_i-1')

Definition: Receives an theta angle and returns the rotation matrix for the given angle at the Z axis. If the angle is given in radian degrees should be False.

Parameters **alpha** (*string*) – Rotation Angle around the Z axis

Returns: The Rotational Matrix at the Z axis by an *given* angle

trans_x (*a*='a_i-1')

Definition: Translates the matrix a given amount *a* on the X axis by Defining a 4x4 identity matrix with *a* as the (1,4) element.

Parameters **a** (*string*) – Distance translated on the X-axis

Returns: The Translation Matrix on the X axis by a given distance

trans_y (*b*='b_i-1')

Definition: Translate the matrix a given amount *d* on the Z axis. by Defining a matrix T 4x4 identity matrix with *b* (3,4) element position.

Parameters **b** (*string*) – Distance translated on the Z-axis

Returns: The Translation Matrix on the Z axis by a given distance

trans_z (*d*='d_i-1')

Definition: Translate the matrix a given amount *d* on the Z axis. by Defining a matrix T 4x4 identity matrix with *c* (3,4) element position.

Parameters **d** (*string*) – Distance translated on the Z-axis

Returns: The Translation Matrix on the Z axis by a given distance

MatrixManipulationSymbolic.**main**()

Example 6:

Calculates the Three-link manipulator kinematics. At the end we can express a Transform from link 0 to link 3.

EXAMPLE7 MODULE

```
1 import sympy as sympy
2 from src.MatrixManipulationSymbolic import MatrixSymbolic
3
4
5 def main():
6     """
7     Example 7, First part homogeneous transform:
8
9     Calculates the Three-link manipulator kinematics.
10    At the end we can express a Transform from link 0 to link 4.
11    """
12    print('Example 7:')
13
14    a1 = MatrixSymbolic()      # Rx(a_i-1)
15    a2 = MatrixSymbolic()      # Dx(a_i-1)
16    a3 = MatrixSymbolic()      # Dz(d_i)
17    a4 = MatrixSymbolic()      # Rz(theta_i)
18
19    print()
20    print('t_0_1:')
21    t_0_1 = (a1.rot_x('0')) * (a2.trans_x('0')) * (a3.trans_z('0')) * (a4.rot_z(
    ↪ 'theta_1'))
22    print(sympy.pretty(t_0_1))
23
24    print('t_1_2:')
25    t_1_2 = (a1.rot_x('90.0')) * (a2.trans_x('0')) * (a3.trans_z('0')) * (a4.rot_z(
    ↪ 'theta_2'))
26    print(sympy.pretty(t_1_2))
27
28    print()
29    print('t_2_3:')
30    t_2_3 = (a1.rot_x('0')) * (a2.trans_x('l2')) * (a3.trans_z('0')) * (a4.rot_z(
    ↪ 'theta_3'))
31    print(sympy.pretty(t_2_3))
32
33    print()
34    print('t_3_4:')
35    t_3_4 = (a1.rot_x('0')) * (a2.trans_x('l3')) * (a3.trans_z('0')) * (a4.rot_z('0'))
36    print(sympy.pretty(t_3_4))
37
38    t_0_4 = t_0_1 * t_1_2 * t_2_3 * t_3_4
39
40    print()
41    print('t_0_4:')
```

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(continued from previous page)

```
42     print(sympy.pretty(sympy.simplify(t_0_4)))
43
44     t_0_4f = t_0_4.evalf()
45
46     print()
47     print('t_0_4f:')
48     print(sympy.pretty(sympy.simplify(t_0_4f)))
49
50     return
51
52
53 if __name__ == '__main__':
54     main()
```

INDICES AND TABLES

At the website you can navigate through the menus below:

- [genindex](#)
- [modindex](#)
- [search](#)

4.1 Running the documentation with Sphinx

To run the documentation for this project run the following commands, at the project folder:

Install Spinx:

`python -m pip install sphinx`

Install the “Read the Docs” theme:

`pip install sphinx-rtd-theme`

`make clean`

`make html`

4.2 GitHub Repository

Find all the files at the GitHub repository [here](#).

PYTHON MODULE INDEX

m

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