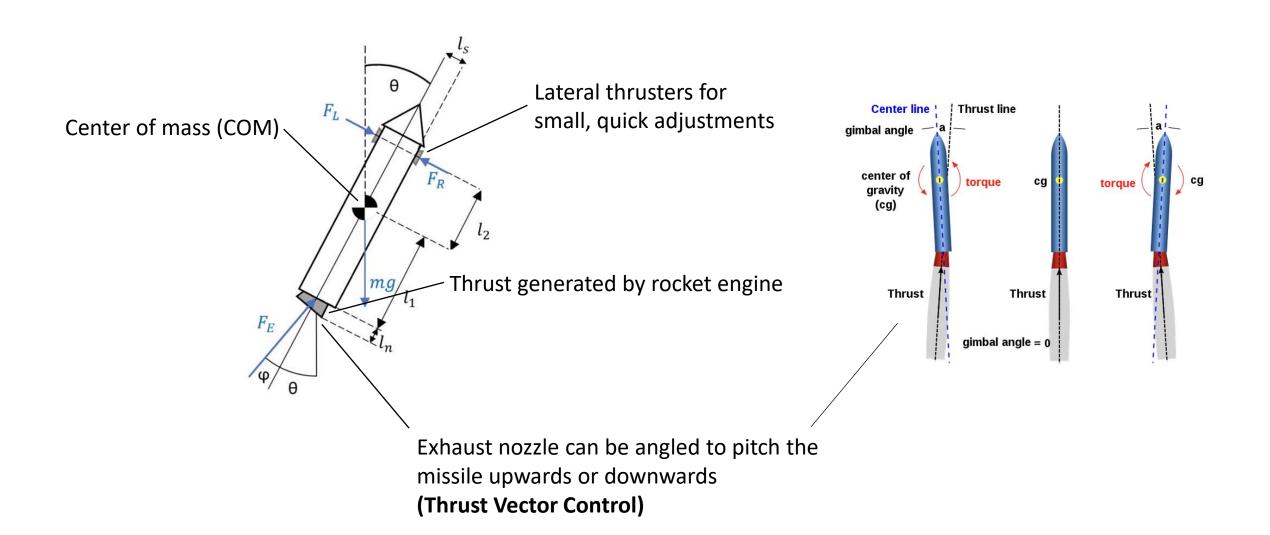
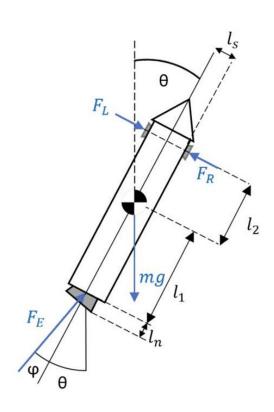
Controlling a (Highly Simplified) Surface-to-Air Missile

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The Missile Model: A First Glance

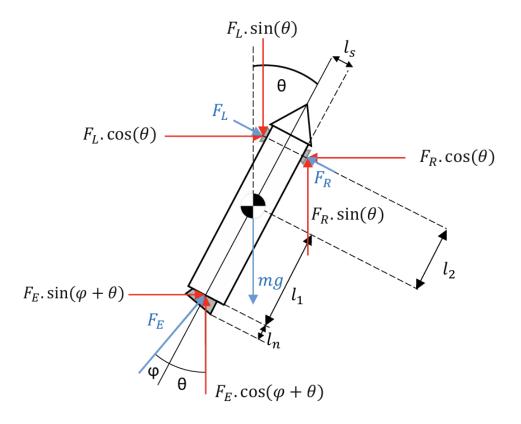


State and Input Variables



Variable	Description	Units	Constraints
x	Position of COM along X axis	Meters (m)	NA
$\dot{\mathcal{X}}$	Time derivative of <i>x</i>	Meters per second (m/s)	NA
Z	Position of COM along \boldsymbol{Z} axis	Meters (m)	[0,∞]
Ż	Time derivative of z	Meters per second (m/s)	NA
θ	Angle between missile's longitudinal axis and positive Z axis	Radians	NA
$\dot{ heta}$	Time derivative of θ (i.e. angular velocity)	Radians per second	NA
m	Mass of missile (decreasing overtime)	Kilograms (kg)	$[M_{dry}, M_0]$
F_E	Force from rocket engine	Newtons (N)	[0,5000]
F_{S}	Net force from side thrusters: $F_L - F_R$	Newtons (N)	[0, 10]
ϕ	Nozzle angle	Radians	$[-\pi/4,\pi/4]$

Equations of Motion



Using mechanics, derive the equations

$$\frac{d}{dt}(m\dot{x}) = F_E \sin(\phi + \theta) + F_S \cos(\theta)$$

$$\frac{d}{dt}(m\dot{z}) = F_E \cos(\phi + \theta) - F_S \sin(\theta) - mg$$

$$\frac{d}{dt}(J\dot{\theta}) = l_2 F_S - (l_1 + \cos(\phi) l_n) F_E \sin(\phi)$$

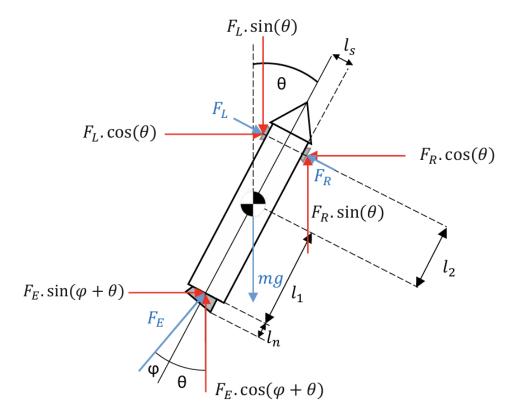
LHS: Time derivative of linear/angular momentum

RHS: Net force / torque

 Assume the rocket loses mass proportional to the thrust of its engine:

$$\dot{m} = -\alpha F_E - \beta |F_S|$$

Dynamics Model



The dynamics model is therefore

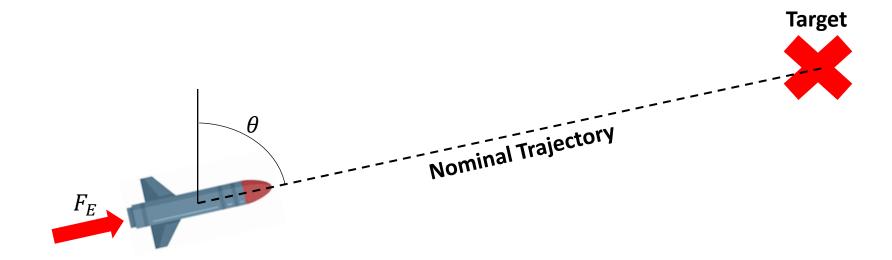
$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \dot{z} \\ \dot{g} \\ \dot{\theta} \\ \dot{m} \end{bmatrix} = \begin{bmatrix} \dot{x} \\ \frac{1}{m} [F_E \sin(\phi + \theta) + F_S \cos(\theta) + (\alpha F_E + \beta |F_S|) \dot{x}] \\ \frac{\dot{z}}{\dot{z}} \\ \frac{1}{m} [F_E \cos(\phi + \theta) - F_S \sin(\theta) - mg + (\alpha F_E + \beta |F_S|) \dot{z}] \\ \dot{\theta} \\ \frac{1}{J} [l_2 F_S - (l_1 + l_n \cos \phi) F_E \sin(\phi) + C(\alpha F_E + \beta |F_S|) \dot{\theta}] \\ -\alpha F_E - \beta |F_S| \end{bmatrix},$$

which we express as $\dot{\boldsymbol{s}} = \boldsymbol{f}(\boldsymbol{s}, \boldsymbol{u})$ where

$$s = \begin{bmatrix} x \\ \dot{x} \\ z \\ \dot{z} \\ \theta \\ \dot{\theta} \\ m \end{bmatrix} \text{ and } u = \begin{bmatrix} F_E \\ F_S \\ \phi \end{bmatrix}.$$

Nominal Trajectory

- The ultimate goal is to guide the missile towards an aerial target using LQR.
- We need a nominal trajectory to linearize around!



- Set $F_S = \phi = 0$, and find a constant F_E , θ such that the missile arrives at a **fixed** target.
- F_E and θ are constant throughout the entire flight path.

Constant Mass Case: Nominal Trajectory

- Suppose for a moment that the mass of the missile is constant (i.e., $\alpha = \beta = 0$).
- Along a nominal trajectory with fixed F_E and θ , the equations of motion are easy:

$$\ddot{x}_o(t) = \frac{1}{m} F_E \sin(\theta)$$

$$\ddot{z}_o(t) = \frac{1}{m} F_E \cos(\theta) - g$$



$$x_o(t) = \frac{1}{2m} F_E \sin(\theta) t^2 + c_x t + d_x$$

$$x_{o}(t) = \frac{1}{2m} F_{E} \sin(\theta) t^{2} + c_{x} t + d_{x}$$

$$z_{o}(t) = \frac{1}{2} \left(\frac{1}{m} F_{E} \cos(\theta) - g \right) t^{2} + c_{z} t + d_{z}$$

Constants are chosen using initial conditions, i.e.

$$d_x = x_o(0) \triangleq x(0)$$
 $c_x = \dot{x}_o(0) \triangleq \dot{x}(0)$

$$d_z = z_o(0) \triangleq z(0)$$
 $d_z = \dot{z}_o(0) \triangleq \dot{z}(0)$

• Solve for F_E , θ to hit a target at position (x_d, z_d) at time T > 0 using equations

$$x_{o}(T) = \frac{1}{2m} F_{E} \sin(\theta) T^{2} + c_{x} T + d_{x} = x_{d}$$

$$z_{o}(T) = \frac{1}{2} \left(\frac{1}{m} F_{E} \cos(\theta) - g \right) T^{2} + c_{z} T + d_{z} = z_{d}$$

Two equations, two unknowns

Constant Mass Case: Linearization

- We have our nominal trajectory $s_o(t) = [x_o(t) \ \dot{x}_o(t) \ z_o(t) \ \dot{z}_o(t) \ \theta \ 0]^T$, $u_o(t) = [F_E \ 0 \ 0]^T$.
- Linearizing the dynamics function about $(s_o(t), u_o(t))$ we get

Sanity check:

(A, B) is controllable, and (A, C) is observable if C = I.

$$A = \frac{\partial f}{\partial s}\Big|_{s_o(t), u_o(t)} = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{F_E}{m} \cos(\theta) & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & -\frac{F_E}{m} \sin(\theta) & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Because true dynamics f is nonlinear, this doesn't guarantee system is controllable.

$$B = \frac{\partial f}{\partial u} \bigg|_{S_0(t), u_0(t)} = \begin{pmatrix} 0 & 0 & 0 \\ \frac{1}{m} \sin(\theta) & \frac{1}{m} \cos(\theta) & \frac{F_E}{m} \cos(\theta) \\ 0 & 0 & 0 \\ \frac{1}{m} \cos(\theta) & -\frac{1}{m} \sin(\theta) & -\frac{F_E}{m} \sin(\theta) \\ 0 & 0 & 0 \\ 0 & \frac{l_2}{J} & -\frac{F_E}{J} (l_1 + l_n) \end{pmatrix}$$

Constant Mass Case: LQR Control

- Goal: control $\frac{d}{dt}(\delta s) = A \delta s + B \delta u$, where $\delta s(t) = s(t) s_o(t)$ and $\delta u(t) = u(t) u_o(t)$.
- Because nominal trajectory is guaranteed to hit target, we want $\delta s(t) \to 0$ as $t \to T$.
- Find feedback controller $u^*(t) = -K\delta s(t) + u_o(t)$ by minimizing

$$J = \int_0^\infty (\delta s)^T Q(\delta s) + (\delta u)^T R(\delta u) dt$$

• We have $K = -R^{-1}B^TP$ where P solves the Algebraic Riccati Equation (ARE):

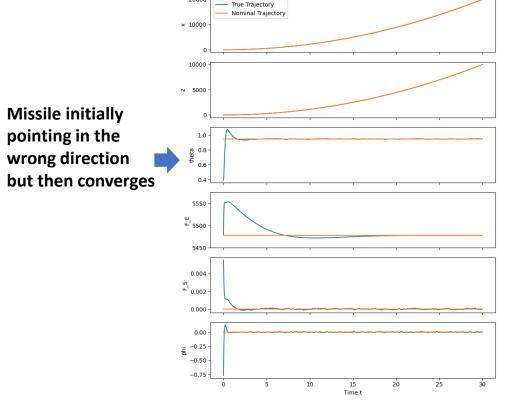
$$0 = PA + A^TP - PBR^{-1}B^TP + Q$$

• Choose Q and R according to Bryson's Rule:

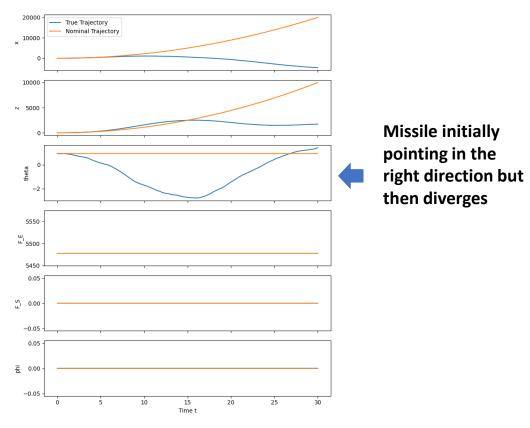
$$Q_{ii} = \frac{1}{(maximum\ acceptable\ value\ of\ \delta s_i)^2} \qquad \qquad R_{ii} = \frac{1}{(maximum\ acceptable\ value\ of\ \delta u_i)^2}$$

Constant Mass Case: LQR Control & Simulation

- Simulated $ds = f(s, u(s))dt + [0\ 0\ 0\ 0\ \sigma]^T dW$ ($\dot{\theta}$ subject to continuous noise).
- Goal: with a missile beginning from rest at origin, hit a target at (x, z) = (20,000, 10,000) within 30 seconds.



LQR control: $u^*(t) = -K\delta s(t) + u_o(t)$



Open loop control: $u(t) = u_o(t) = [F_E \ 0 \ 0]^T$

Decaying Mass Case: Nominal Trajectory

- Now suppose mass m(t) is no longer constant.
- Along a nominal trajectory with fixed F_E and θ , the equations of motion are now more difficult:

$$m(t)\ddot{x}_{o}(t) = F_{E}\sin(\theta) + \alpha F_{E}\dot{x}_{o}(t)$$

$$m(t)\ddot{z}_{o}(t) = F_{E}\cos(\theta) - m(t)g + \alpha F_{E}\dot{z}_{o}(t)$$

$$x_{o}(t) = \frac{\sin(\theta)}{\alpha^{2}F_{E}}m(t) + c_{\chi}\log(m(t)) + d_{\chi}$$

$$z_{o}(t) = \frac{\cos(\theta)}{\alpha^{2}F_{E}}m(t) - \frac{g}{4\alpha^{2}F_{E}^{2}}m(t)^{2} + c_{\chi}\log(m(t)) + d_{\chi}$$

- Once again choose constants c_x , d_x , c_z , d_z so that initial conditions hold: $x_o(0) = x(0)$, $z_o(0) = z(0)$,... etc.
- Once again use Newton's method to find F_E , θ such that

$$x_o(T; F_E, \theta) = x_d$$
 Two equations, two $z_o(T; F_E, \theta) = z_d$ unknowns

Decaying Mass Case: Linearization

- We again have nominal trajectory $s_o(t) = [x_o(t) \ \dot{x}_o(t) \ z_o(t) \ \dot{z}_o(t) \ \theta \ 0 \ m_o(t)]^T$, $u_o(t) = [F_E \ 0 \ 0]^T$.
- Linearizing the dynamics function about $(s_o(t), u_o(t))$ we get

$$B(t) = \frac{\partial f}{\partial u} \bigg|_{s_0(t), u_0(t)} = \begin{pmatrix} 0 & 0 & 0 \\ \frac{1}{m} \sin(\theta) + \frac{\alpha}{m} \dot{x} & \frac{1}{m} \cos(\theta) & \frac{F_E}{m} \cos(\theta) \\ 0 & 0 & 0 \\ \frac{1}{m} \cos(\theta) + \frac{\alpha}{m} \dot{z} & -\frac{1}{m} \sin(\theta) & -\frac{F_E}{m} \sin(\theta) \\ 0 & 0 & 0 \\ 0 & \frac{l_2}{J} & -\frac{F_E}{J} (l_1 + l_n) \\ -\alpha & 0 & 0 \end{pmatrix}$$

Decaying Mass Case: LQR Control

- Goal: control $\frac{d}{dt}(\delta s) = A(t) \delta s + B(t) \delta u$, where $\delta s(t) = s(t) s_o(t)$ and $\delta u(t) = u(t) u_o(t)$.
- Because nominal trajectory is guaranteed to hit target, we want $\delta s(t) \to 0$ as $t \to T$.
- Find feedback controller $u^*(t) = -K(t)\delta s(t) + u_o(t)$ by minimizing

$$J = \int_0^T (\delta s)^T Q(\delta s) + (\delta u)^T R(\delta u) dt + \delta s(T) Q_f \delta s(T)$$
 Now using **finite-horizon!**

• We have $K(t) = -R^{-1}B(t)^TP(t)$ where P(t) solves the **Differential Riccati Equation**:

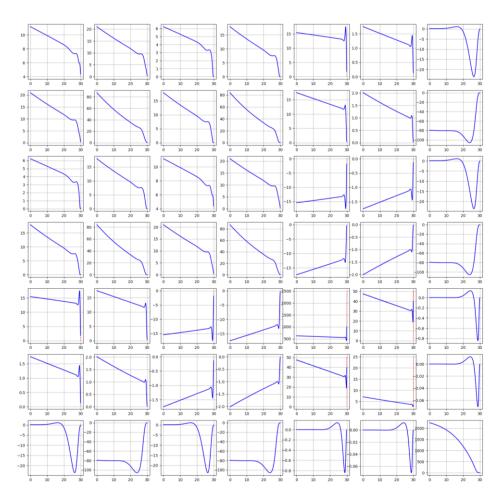
$$\begin{cases}
-\dot{P}(t) = P(t)A(t) + A(t)^{T}P(t) - P(t)B(t)R^{-1}B(t)^{T}P(t) + Q \\
P(T) = Q_{f}
\end{cases}$$

- The above system has no closed-form solution. Approximate P(t) by using an ODE solver + cubic splines.
- Choose Q and R same as before.

Decaying Mass Case: Visualizing P(t)

Note:

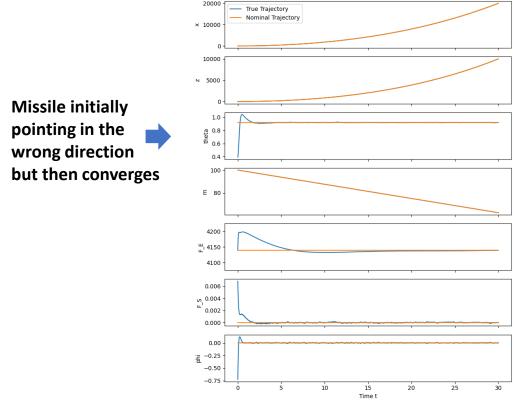
Each cell is a graph of $P_{ij}(t)$ for $t \in [0, T]$.



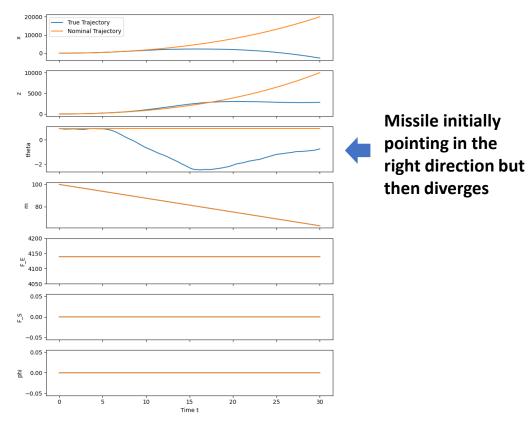
• P(t) solves the **Differential Riccati Equation**: $\begin{cases} -\dot{P}(t) = P(t)A(t) + A(t)^T P(t) - P(t)B(t)R^{-1}B(t)^T P(t) + Q \\ P(T) = Q_f \end{cases}$

Decaying Mass Case: LQR Control & Simulation

- Simulated $ds = f(s, u(s))dt + [0 \ 0 \ 0 \ 0 \ \sigma \ 0]^T dW$ ($\dot{\theta}$ subject to continuous noise).
- Goal: with a missile beginning from rest at origin, hit a target at (x, z) = (20,000, 10,000) within 30 seconds.

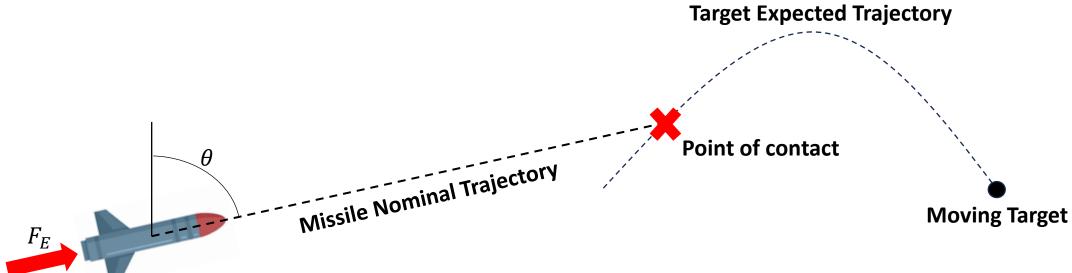


LQR control: $u^*(t) = -K(t)\delta s(t) + u_o(t)$



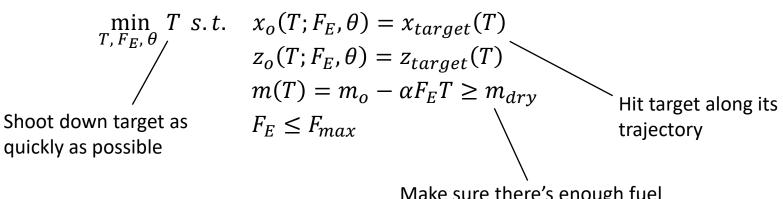
Open loop control: $u(t) = u_o(t) = [F_E \ 0 \ 0]^T$

- Suppose we want to intercept a moving target along its expected path.
- We need to point the missile to where the moving target will be.

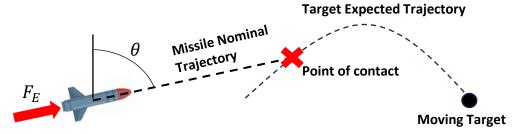


• Nominal Trajectory: Set $F_S = \phi = 0$, and find fixed constants F_E , θ , T such that missile intercepts target at time T.

Mathematically, the nominal trajectory is found by solving



Make sure there's enough fuel (m_{dry}) is mass of missile when no fuel left)



• For simplicity, assume target follows a parabolic trajectory and is subject to noise:

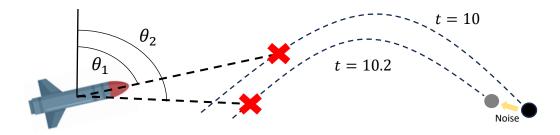
$$x_{target}(t) = p_x t + q_x$$

$$z_{target}(t) = -\frac{1}{2}gt^2 + p_z t + q_z$$
 Turn into
$$SDE$$

$$ds = A^{targ}sdt + \begin{bmatrix} 0 & 0 & \sigma_x & 0 \end{bmatrix}^T dW, \text{ where}$$

$$s = \begin{bmatrix} x_{target}(t) & z_{target}(t) & \dot{x}_{target}(t) & \dot{x}_{target}(t) \end{bmatrix}^T$$

• Because target has a noisy trajectory, need to recompute nominal trajectory of missile every Δt seconds.



Using LQR, missile will smoothly track shifting nominal trajectories.

- I will now show three different simulations animated on a single plot.
- Each simulation is unique as the missile tracks the target which follows a random path.
- We assume the **missile is launched only 10 seconds after** the target is launched.

Summary

What I was able to accomplish:

- 1. Defined a simple model of a missile in 2D space.
- 2. Found a nominal trajectory to guide the missile from rest to a fixed aerial target.
- 3. Linearized the nonlinear dynamics model around the nominal trajectory.
- 4. Controlled the missile using LQR in the presence of noise and suboptimal initial conditions.
- 5. Managed to find a control strategy to **intercept moving targets** that follow random trajectories.

Shortcomings:

- Model was confined to 2D.
- 2. Model did not take drag, lift, and other realistic aerodynamic factors into consideration.
- 3. Assumed control system had perfect information with regards to state information (did not consider estimation problem).

GitHub repository: https://github.com/Thiagodcv/lqr-missile-guidance

Borrowed diagrams and missile model from

Ferrante, Reuben. "A robust control approach for rocket landing." Theses Univ. Edinburgh (2017).