

# Event Storming

Comprendre le métier  
autrement



/DEV  
/Lyon

Florent Pellet @florentpellet

Clément Bouillier @clem\_bouillier

Emilien Pecoul @ouarzy

# Alberto Brandolini

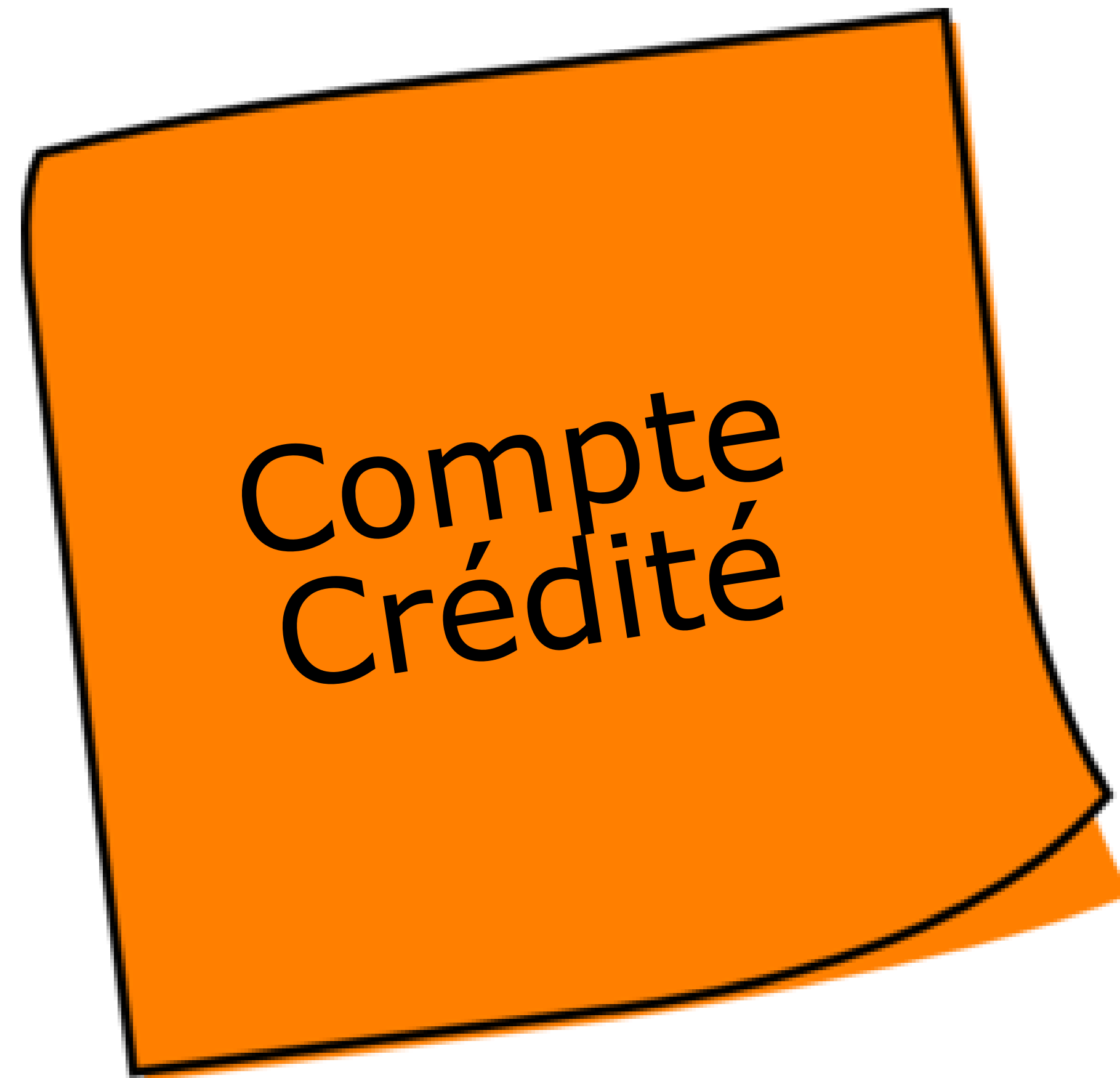
The Bullshit Asymmetry Principle:

The amount of energy  
needed to refute bullshit  
is an order of magnitude  
bigger than to produce it.

-Alberto Brandolini

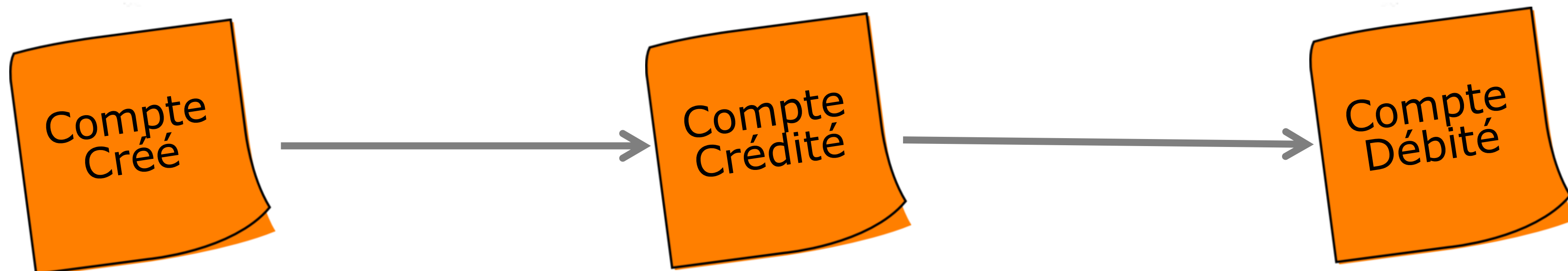


# Technique ET métier





# Les évènements sont importants



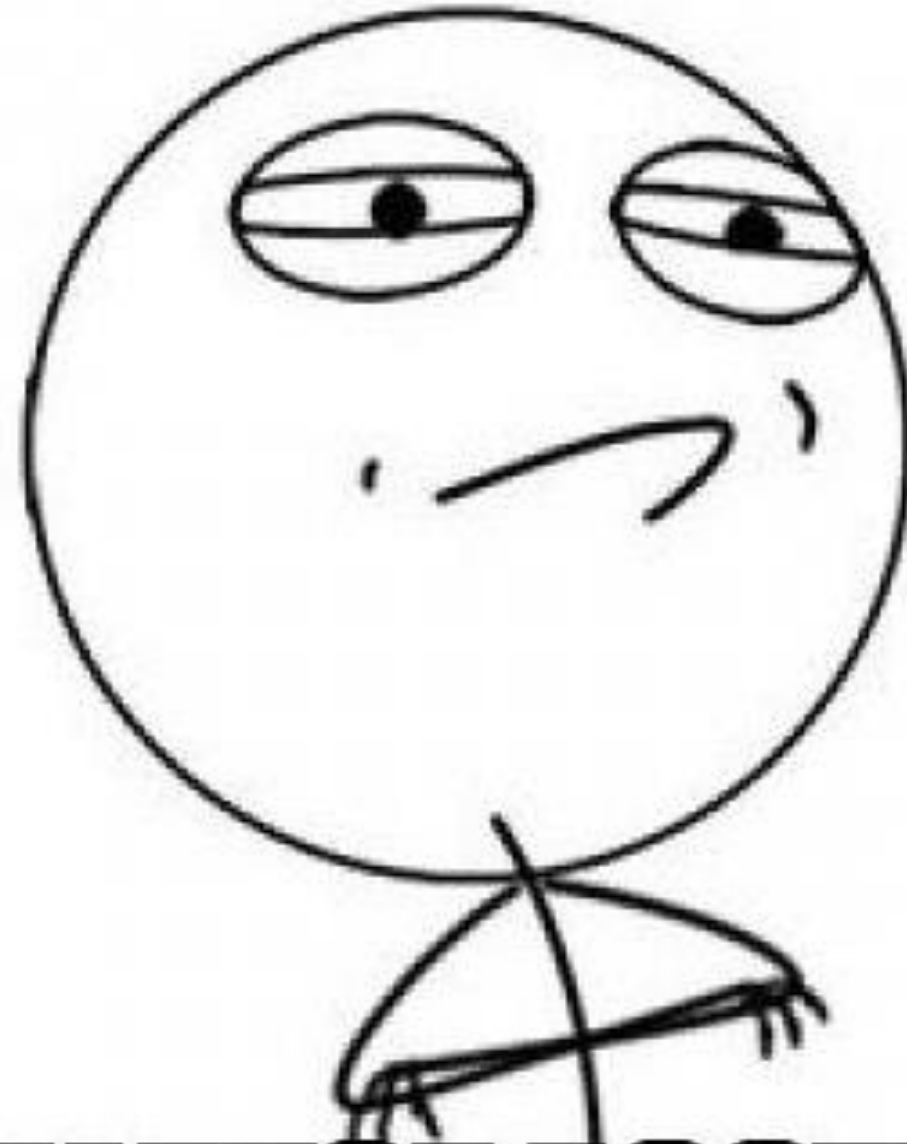
# Language Commun





*That's all folks...*

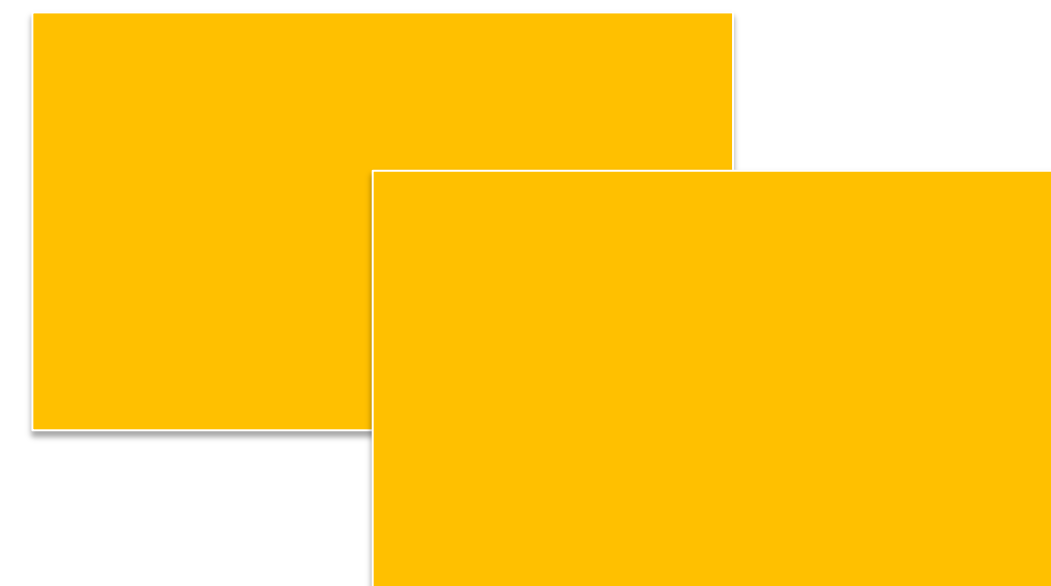
**LET'S DO THIS.**



**CHALLENGE ACCEPTED.**



# Les évènements

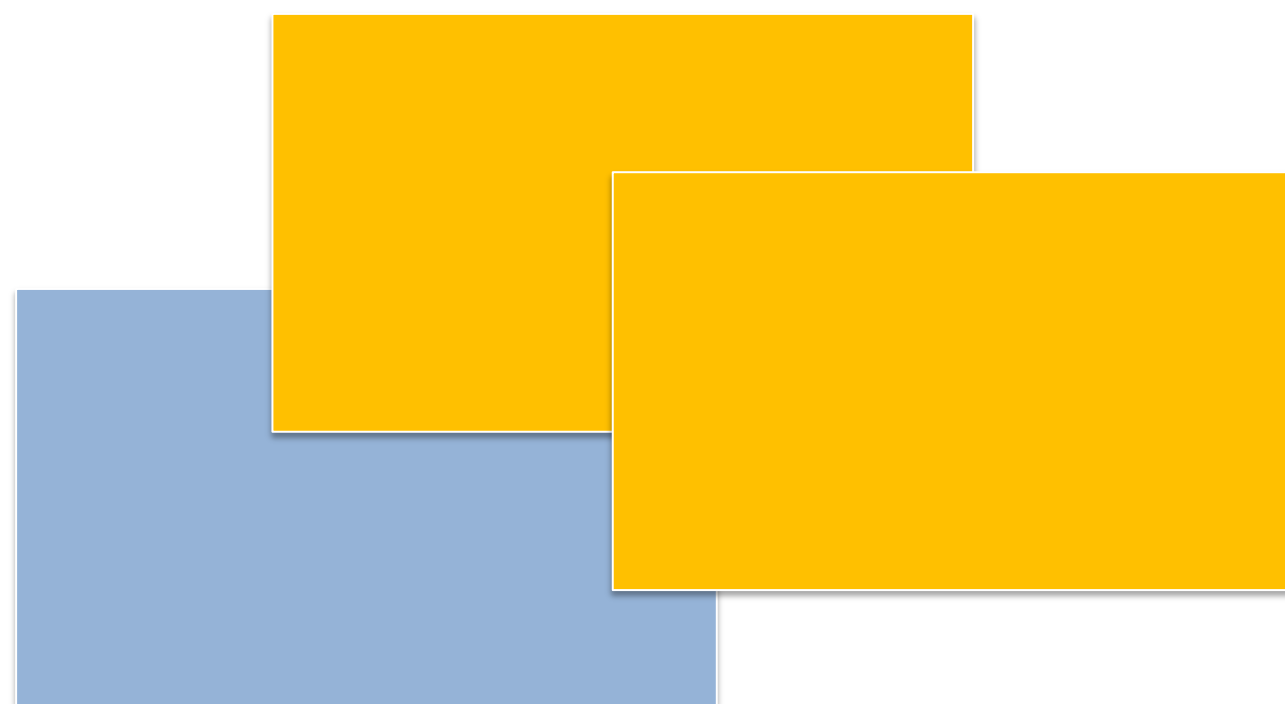


# La chronologie

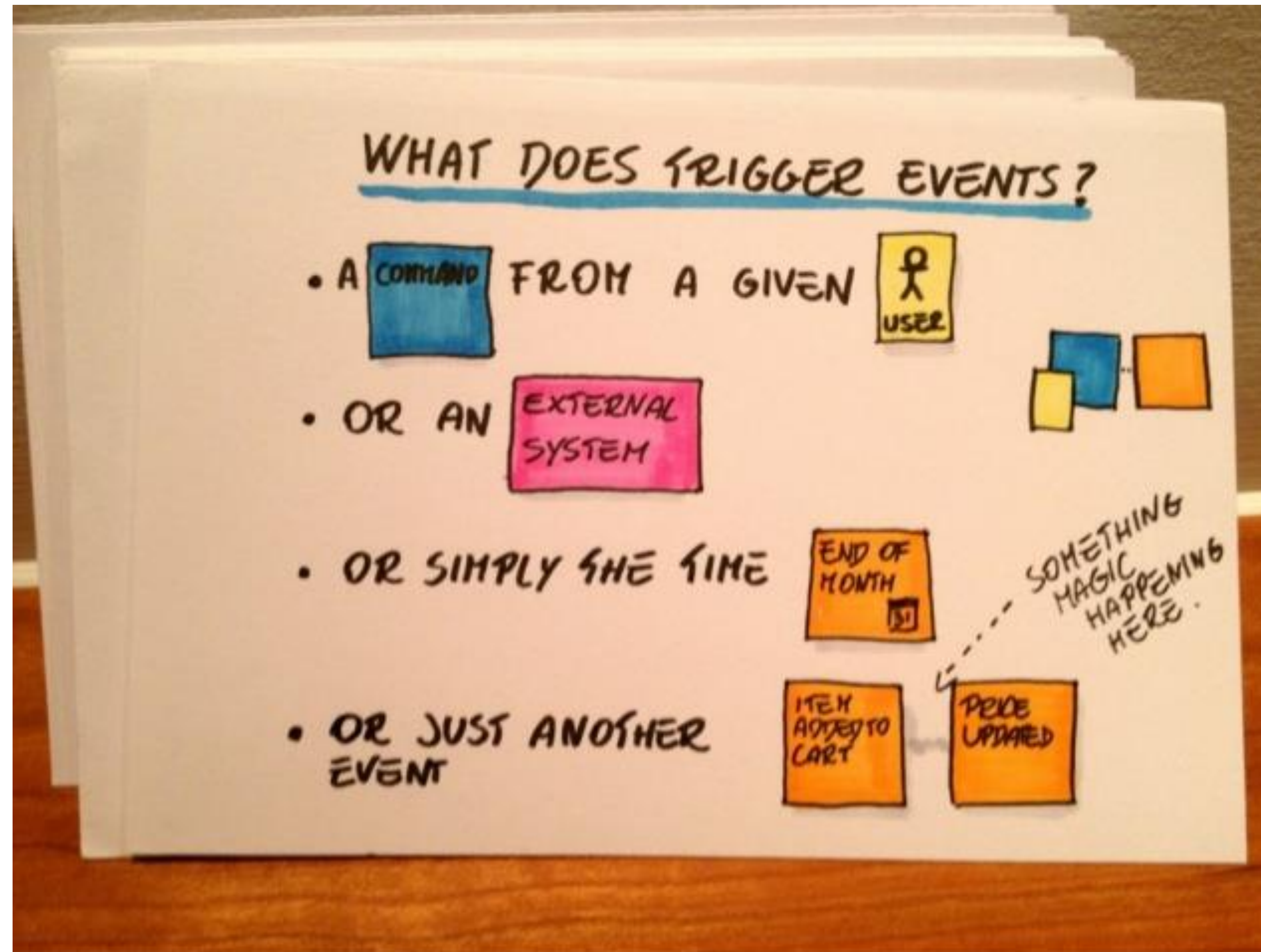




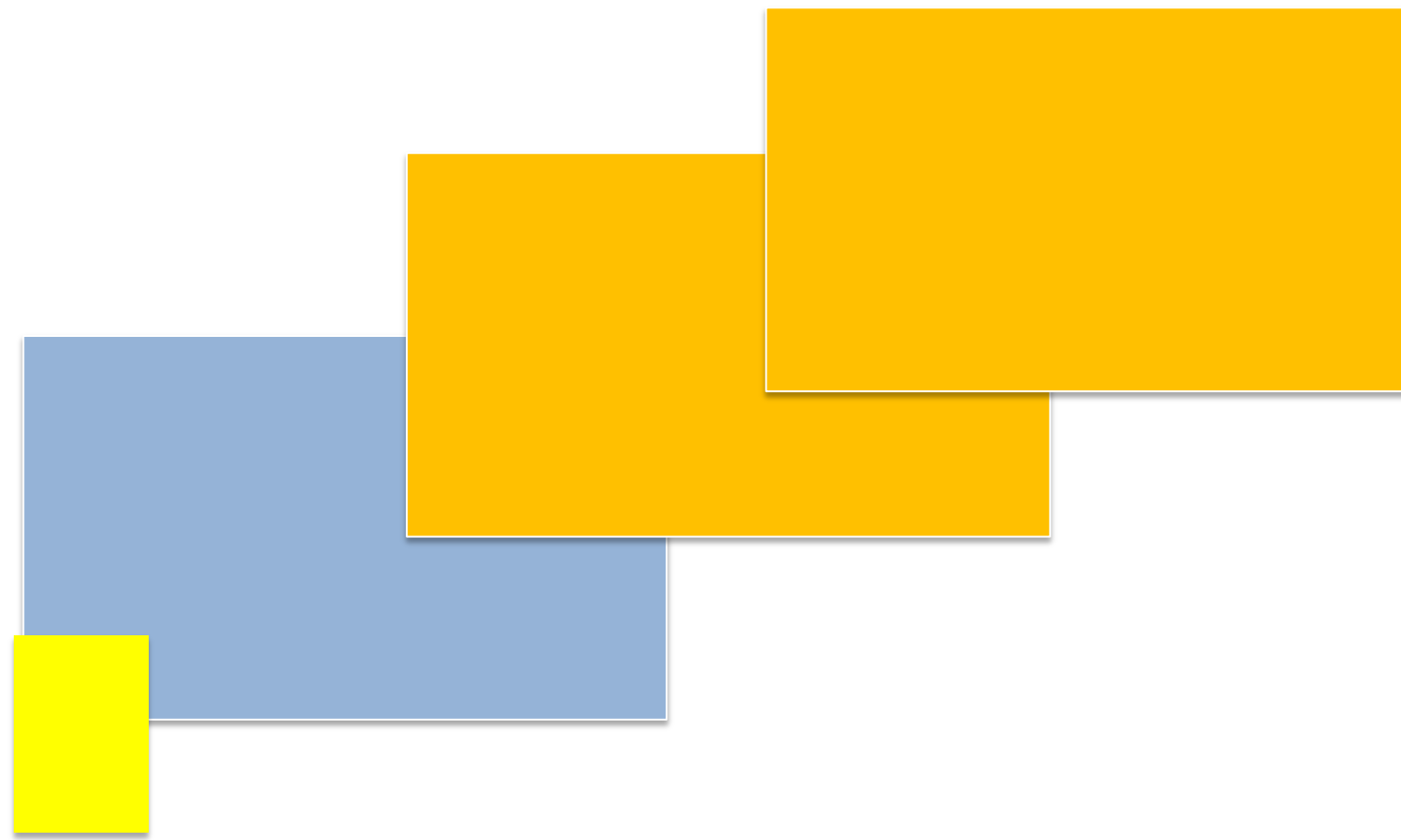
# Les actions



# Les actions

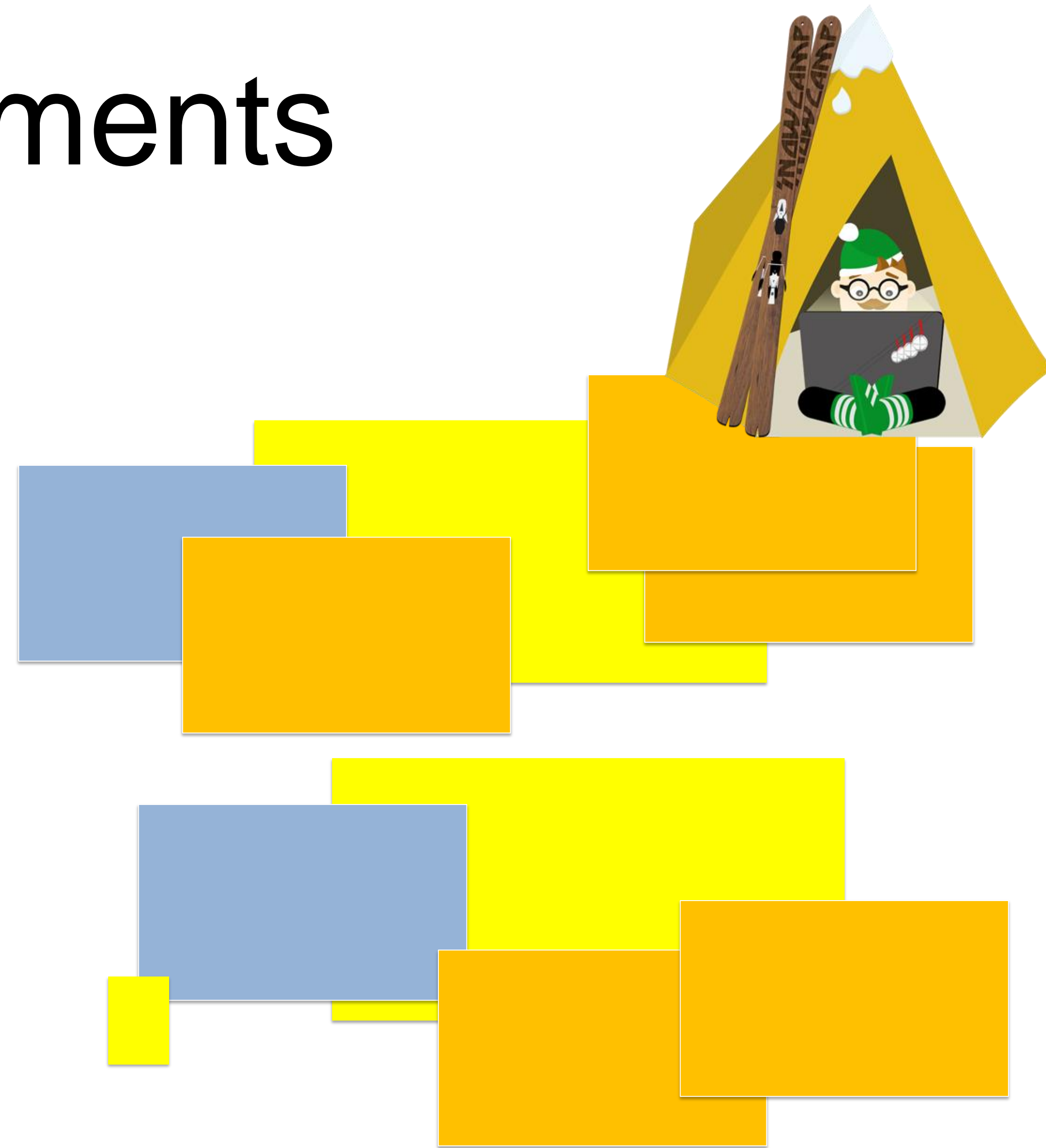


# Les actions

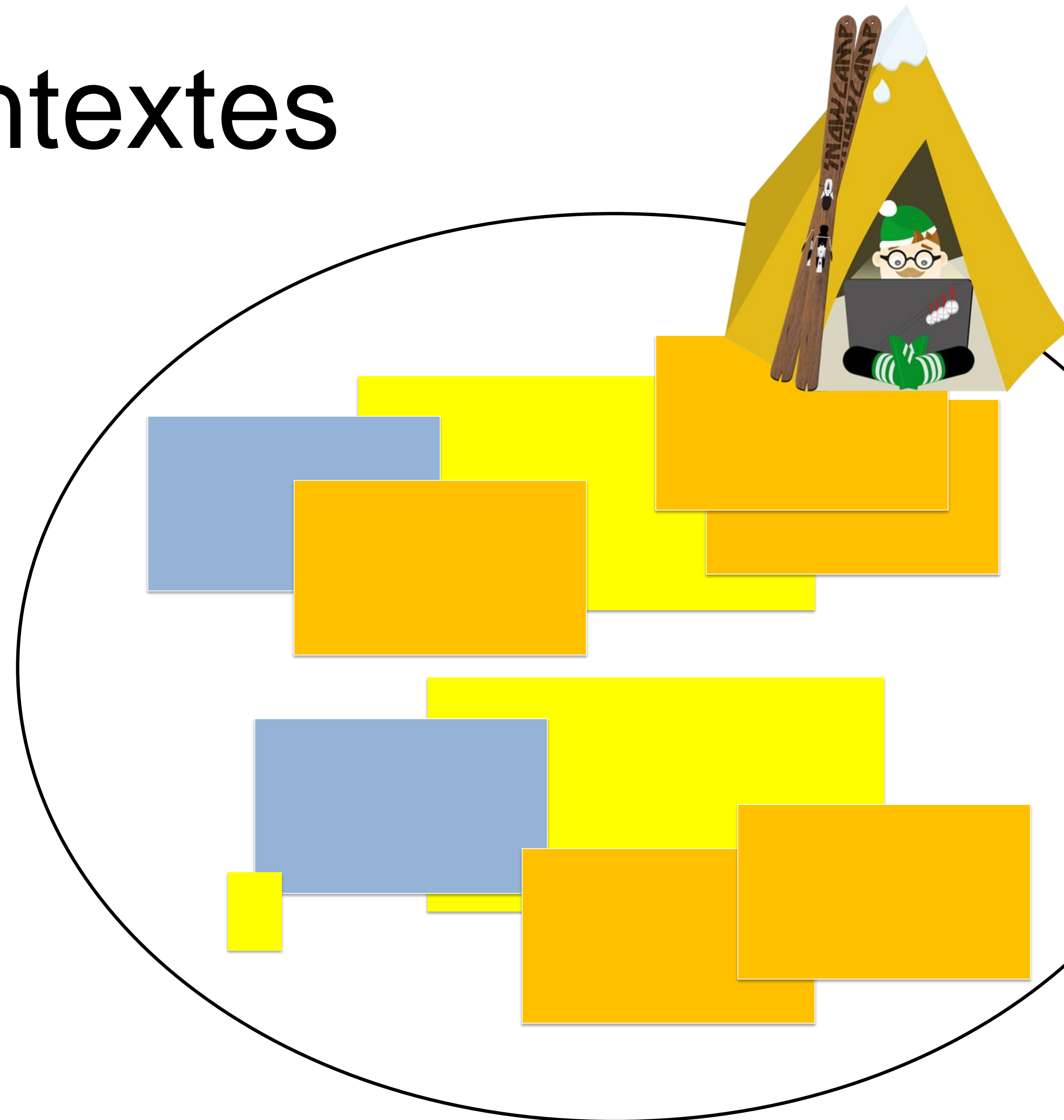
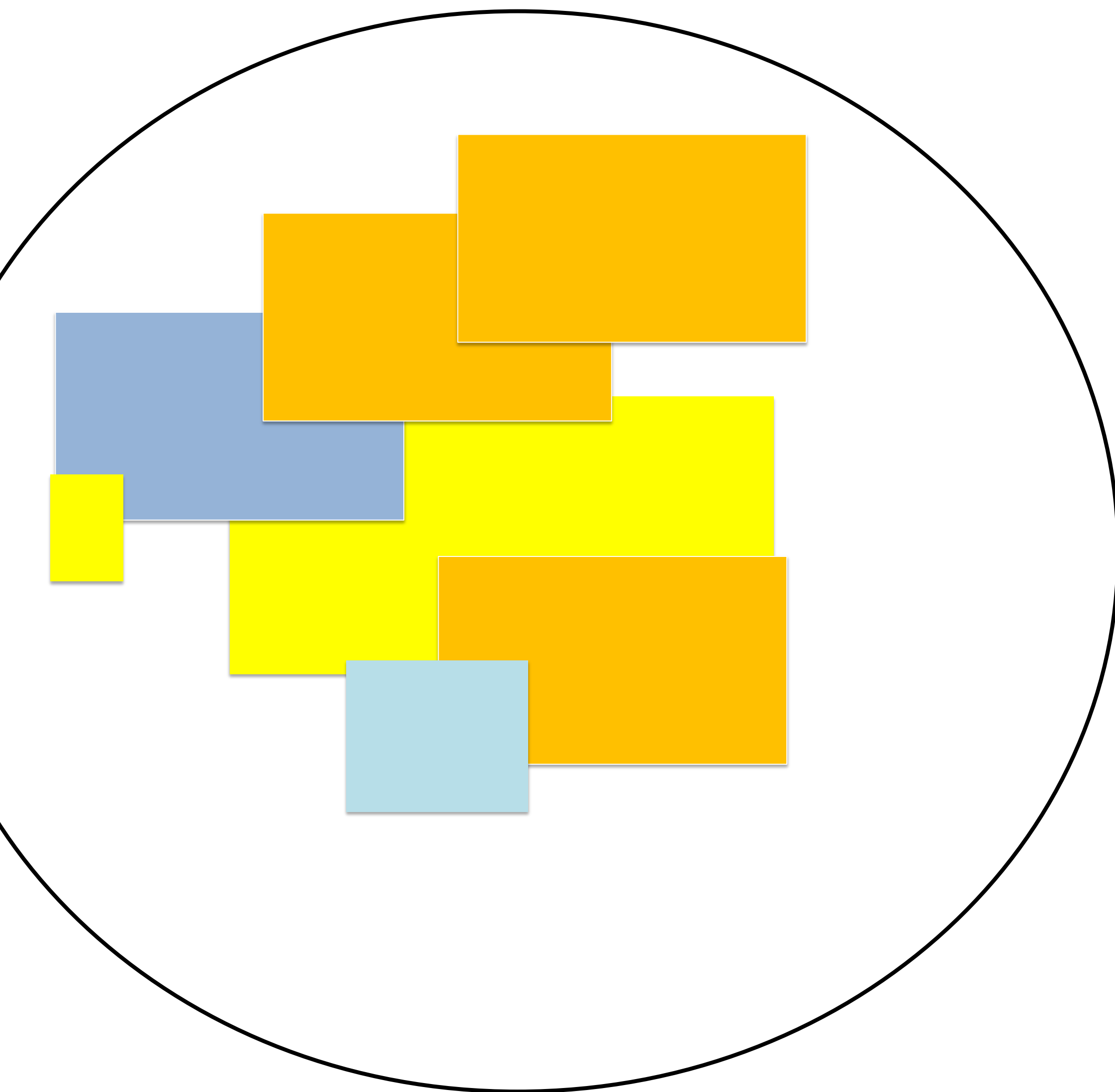


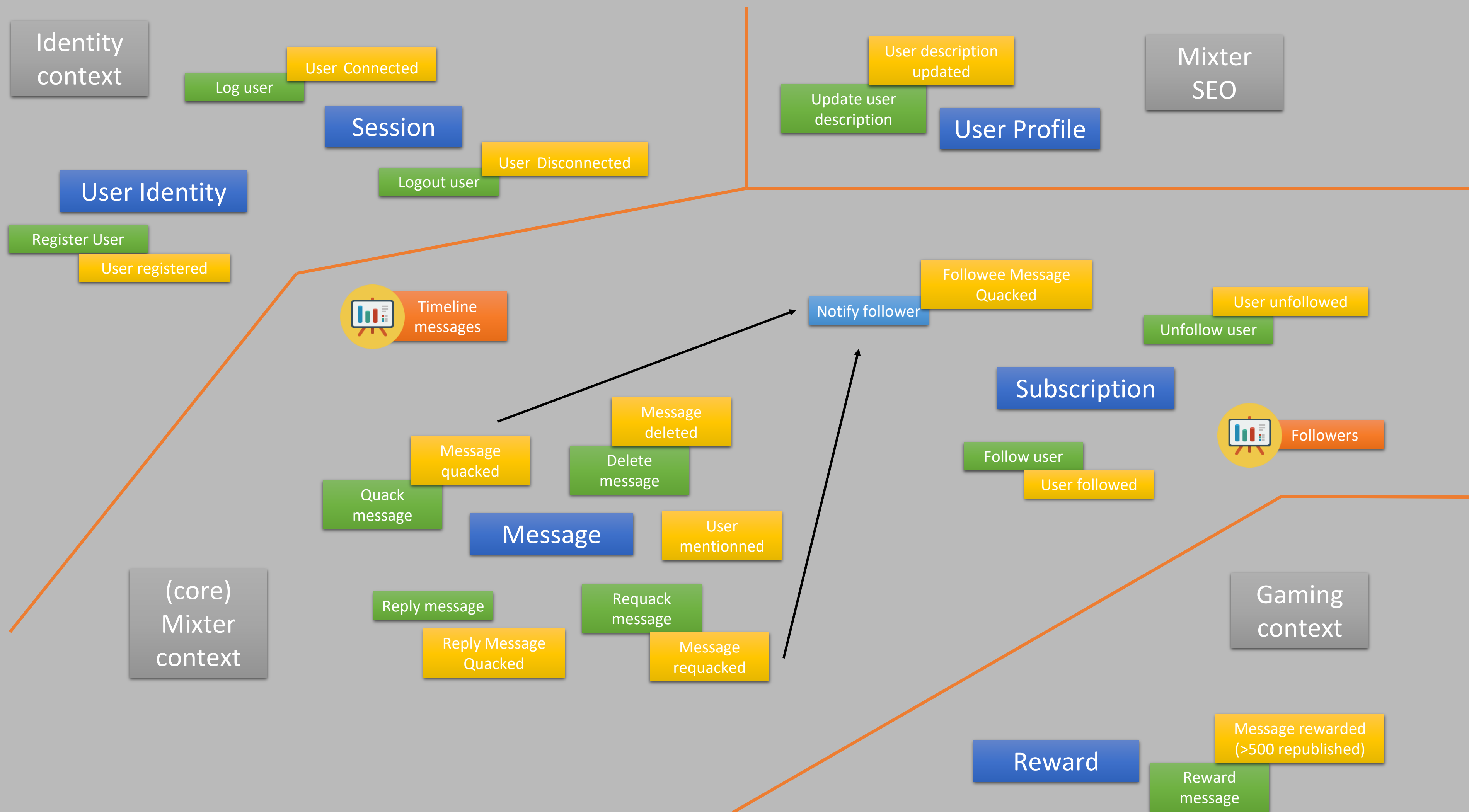


# Les groupements



# Les contextes







Merci!



Florent Pellet @florentpellet  
Clément Bouillier @clem\_bouillier  
Emilien Pecoul @ouarzy



**/DEV**  
**/Lyon**

# A pratiquer sans modération

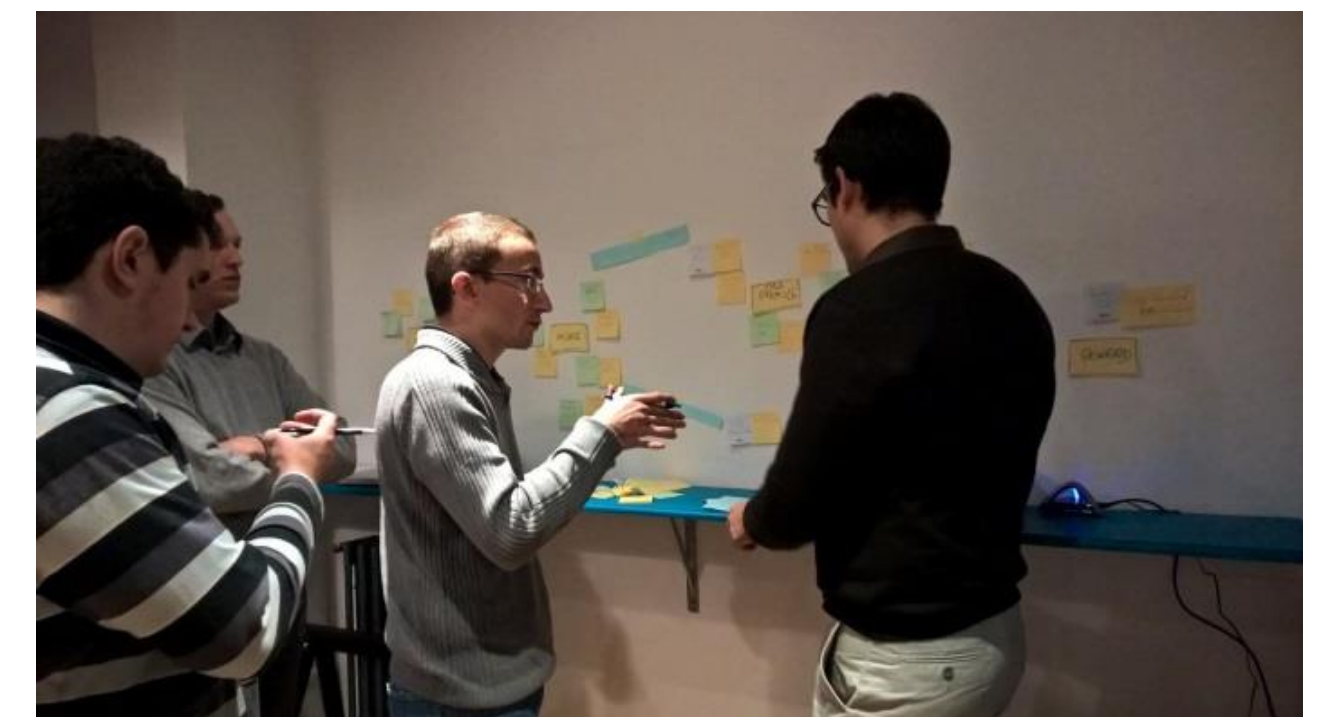
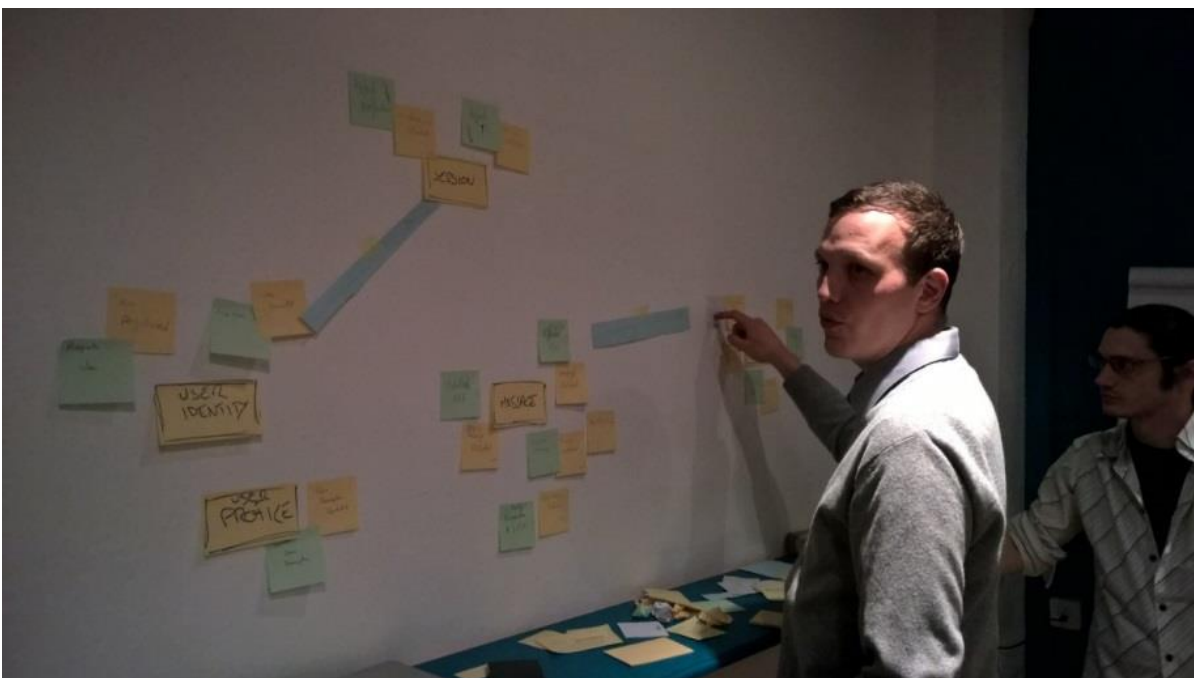
Tout le monde debout

Espace « illimité »

1 stylo par personne

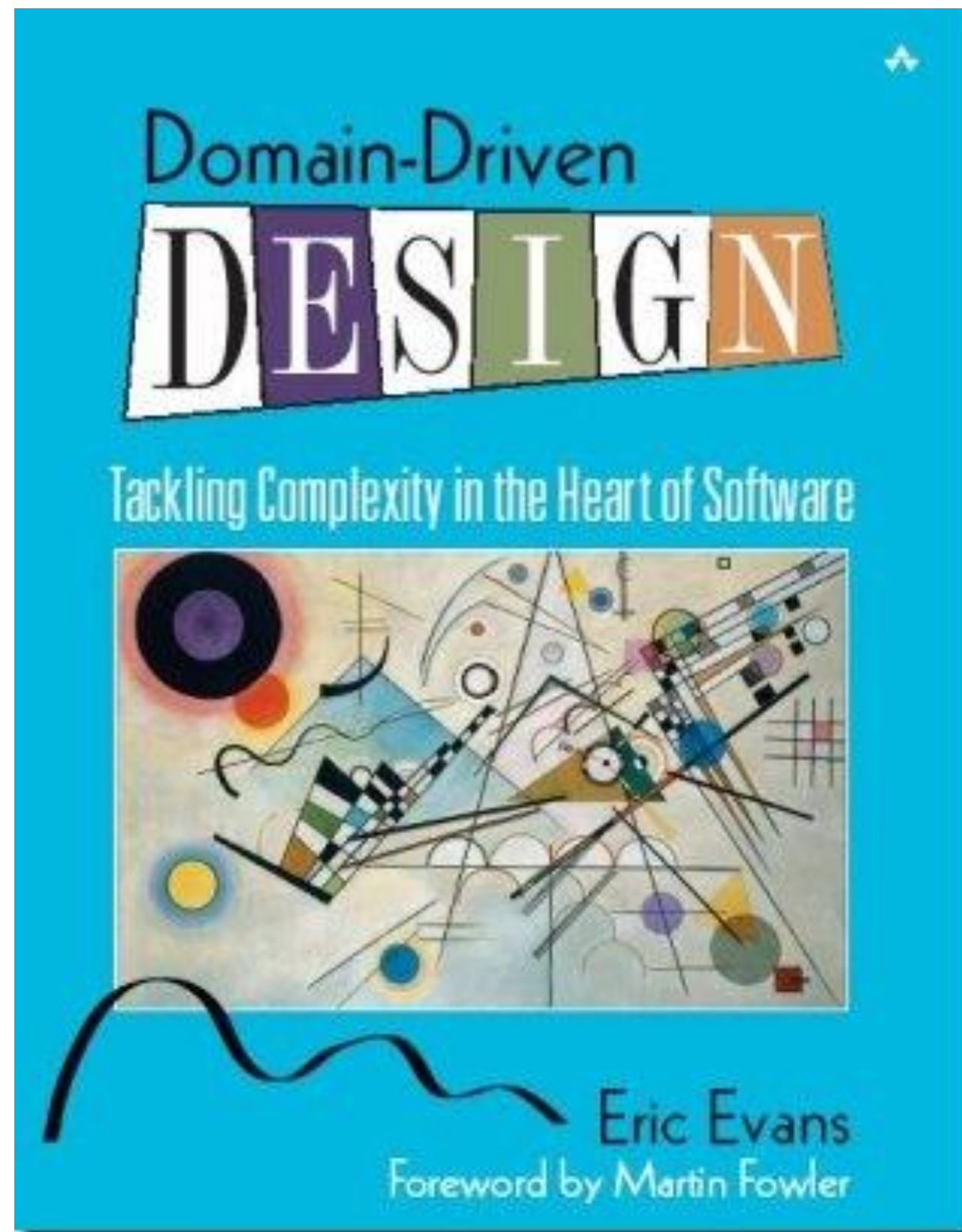
Assez de Post-it (couleur/taille)

Big picture ou problème spécifique





# DDD



Langage Commun : Ubiquitous Language

Evènement: Domain Event

Action : Command

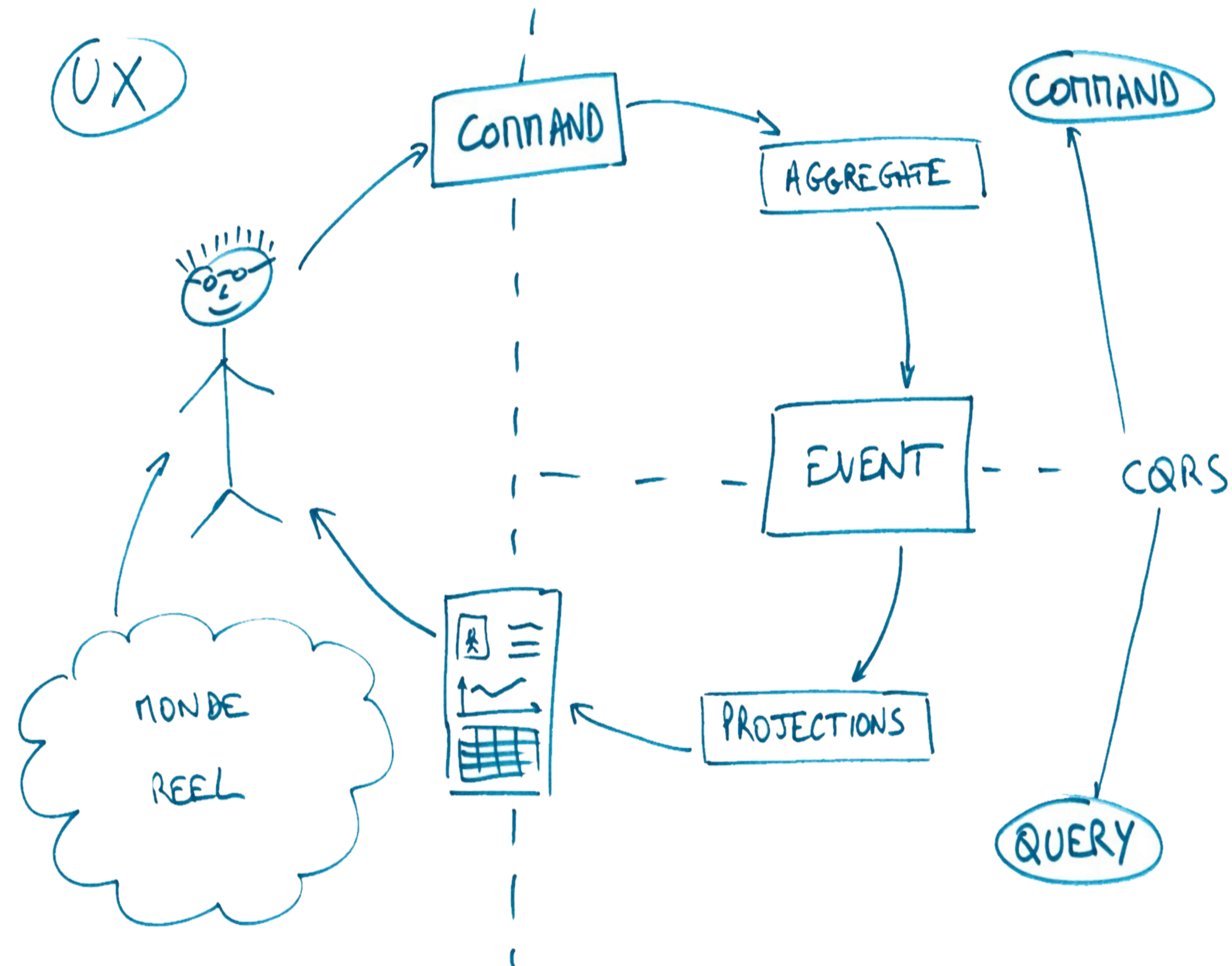
Groupe : Aggregate

Contexte: Bounded Context





# CQRS



# Event Sourcing

