## OpenTURNS Developer training: first steps with OpenTURNS

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Developers training



# First steps with OpenTURNS

## Navigation in the source code

#### The Uniform distribution

- Locate the class within the library source code;
- Follow its inheritance graph in order to explore the Bridge pattern;
- Locate the associated regression test;
- Execute the test;
- Locate its SWIG interface file and its associated Python module;
- Execute the associated python test.

## Module development

#### **Projects**

Implementation of a BoundConstrainedAlgorithm using L-BFGS-B. The module must adopt the GPL license. The objective is to solve:

$$\min_{\underline{a} \ge \underline{x} \le b} f(\underline{x}) \tag{1}$$

where  $f \in \mathcal{F}(\mathbb{R}^n, \mathbb{R})$ 

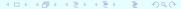
Interface of the kissFFT library to convert a Collection NumericalComplex > into another Collection NumericalComplex > using direct or inverse Discrete Fourier Transform (DFT or iDFT):

$$DFT(\underline{x})_j = \sum_{k=0}^{N-1} x_j \exp(2i\pi jk/N) \quad iDFT(\underline{x})_j = \frac{1}{N} \sum_{k=0}^{N-1} x_j \exp(-2i\pi jk/N) \quad (2)_j = \sum_{k=0}^{N-1} x_j \exp(-2i\pi jk/N)$$

Weighted interpolation: create a new NumericalMathEvaluation that interpolate between points of a NumericalSample using weighted kernel interpolation.

$$f(\underline{x}) = \alpha \sum_{i=0}^{N-1} K(\underline{x} - \underline{X}^i) \underline{Y}^i$$
 (3)

where K is a given Distribution and  $\alpha$  is a normalization factor.



### Module development

#### **Projects**

- Add a drawing capability to the NumericalMathFunction in the 1D and 2D cases (take inspiration from the drawPDF() method of the DistributionImplementation class)
- Convert the IntegralCompoundPoisson distribution python module into an OpenTURNS C++ module
- O Create a new Drawable using the pairs command of R.
- Oreate an Event that check a point against an Interval.
- $\odot$  Create a RandomVector distributed uniformly over an n dimensional sphere;
- Oreate a RandomVector distributed uniformly over an n dimensional ball;
- $\bullet$  Create a RandomVector distributed uniformly over an n dimensional simplex;

The projects 2, 3 and 5 can be written in pure Python, without using the OpenTURNS module infrastructure.