

■ AlarmClock		- D X
17:	avrent Label 11:25	
Alarmtijd	alarm Text Box	set Button

Programmeren in C#

+ oburation

Bap Alarna

xerg timorllock alarm

* Construction

- timerclock aarmaken

-alarm agnomation + starten Li dwration insteller

*met Roden

· wenthandler voor timer

4 controlorum of me > alarentime -L'a controleren of nu dormine + duration

. Went handler von set Bullon insteller van de Alarmtine

子:00

+ eig - timer Herm -duration --

. alarm time (botetime)

* properties . Duration (autoproporty)

- Alarm Time (controle of insufciole tried < me

* construction

· alarm Time to groot mag wounde (hA:VALUE)

. timer Alarm apamachen

* methoden

. IsklarmParsed()

Ly me > adarntime 4 timellarm starten

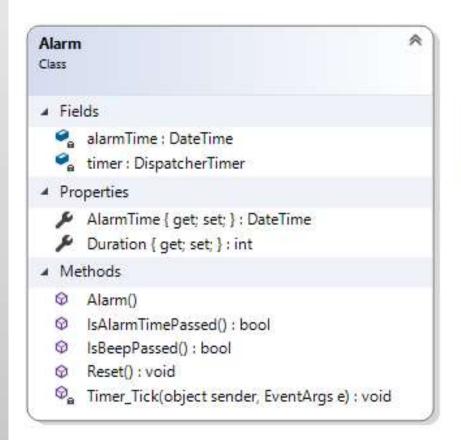
-- S. 6 Beep forseol)
4 mu > about time + duration

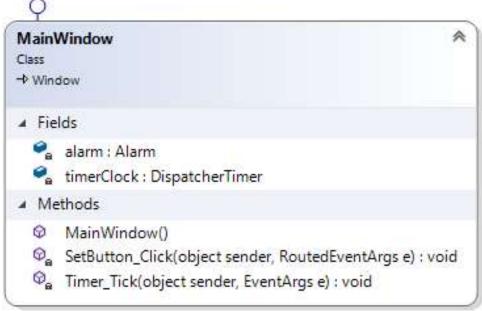
west handler timer Harm stopen

System. Sounds. Peep. Play()

· Reset () _ stimus Alarm of mox

Oefening 10.8 Alarm (met geluid)





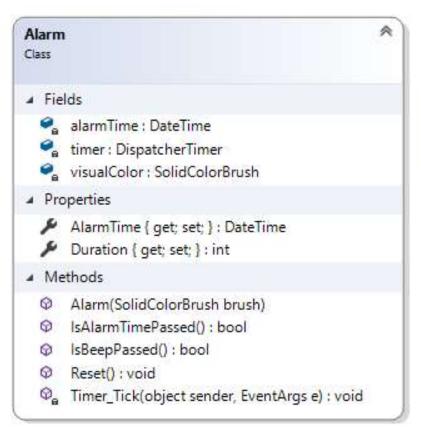
Programmeren in C#

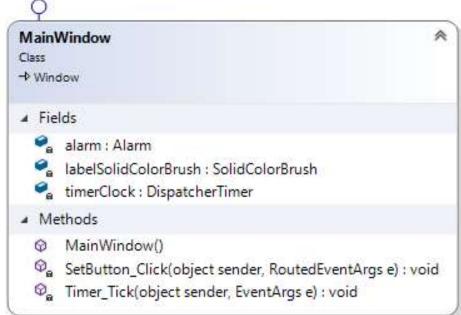
Moun Wind ow alountine erg timorllock + duration alarm Construction (Solid (dor Brush) , timerclock aarmaken alorm agnonation + neigeven labelcolor La dwration inteller methoden wrentlatel Bachpauro label Colote · wenthandler voor timer La controleren d'un alarmine --, eventhandlur voor set Button alarmtime instellen

Harm Flicher Marm timer Herm - duration -vinialister (Solid (obor Brush) * properties Duration (autoproporty) Alarm Time (continule of insufclose typid < me * Constructor · alarm Time to groot mag wowarde (hAXVALUE) . Homer Alarm apamahen 1 methodea --- b Inklatin Passed () Ly mu > adarentime: B timellarm starten -- la Beep Parseol) 4 mi > aloventine + duration . went handler timer Alarm stopen property adde van visualda vijsigen · Reset () = himer florm of mox

才:00

Oefening 10.8 Alarm (met kleur)





Programmeren in C#