Chapter 6 Methods in VB.NET

VBugs Worksheet 6

Name:						
Year Level:						

Answers to Part 1

Exercise 1: Creating ControlMusic() Sub Procedure

1. Create ControlMusic() Sub, which will stop and start the music during the game. Call this method inside the Game Loop. Write the code that enables it in the area below:

Answer:
Module GameLogic
Public Sub ControlMusic()
End Sub
Public Sub Main()
•••
'Game Loop Do
'Refreshes the Screen and Processes Input Events
···



Chapter 6 Methods in VB.NET

Answers to Part 2

Exercise 1: Making additional changes



Make the following changes in your program and write your solutions to the worksheet:

1. Create a new Sub Procedure called ChangeVolume() which will add and lower the volume of the music. Put this sub before the Main() method and call it inside the Game Loop. Write the code that enables you to do this in the area below:

Answer:				
Module GameLogic				
Public Sub ChangeVolume()				
End Sub				
Public Sub Main()				
•••				
'Game Loop Do				
'Refreshes the Screen and Processes Input Events				



Chapter 6 Methods in VB.NET

2. Create a new Sub Procedure called DrawMouse() which will draw a target instead of the default mouse pointer. Call this sub inside the Game Loop. Write the code that enables you to do this in the area below:

Answer:		
		
Module GameLogic		
Public Sub DrawMouse()		
End Sub		
Public Sub Main()		
•••		
'Game Loop		
Do		
'Refreshes the Screen and Processes Input Events		
		

