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COMPUTER ARCHITECTURE REPORT LAB 1

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Exercise 3.6

Explanation Code

```
#! /bin/bash
# Creating hist array to store history
declare -a hist
# Input numbers and operator to implement calculation
read -p ">> " num1 operator num2
# Allowing access like an admin
if [ -f ans.txt ]
then
      # If ans.txt has a char, assigning it to store variable
      read store < ans.txt
else
      # Else assigning 0 to the store variable
      store=0
fi
# If input num1 is exit, end the program. Else, do the following lines
while [ "$num1" != "EXIT" ]
do
# If the input is HIST then print the result with the HIST array with n size.
if [ "$num1" = "HIST" ]
then
      size=${#hist[@]}
      for ((i = 0; i \le size; i++))
      do
             echo ${hist[$i]}
      done
# If the input of num1, num2 or operator is wrong. Printing "syntax error"
elif [[!"$num1" =~ ^-?[0-9]*(\.[0-9]+)?$|ANS ]] || [[!"$num2" =~ ^-?[0-9]*(\.[0-9]+)?$|ANS ]] ||
[[ ! "\$operator" = \sim [+x/\% -] ]]
then
      echo -e "SYNTAX ERROR"
# Checking if the num2 is 0 when implementing the division. Printing "math error"
elif ([ "$operator" = "/" ] || [ "$operator" = "%" ]) && [ $num2 = 0 ]
then
      echo -e "MATH ERROR"
# Checking if the num1 or num2 is euqal to ANS in order to store the results in the store variable
and ans_flag
```

```
else
     ans_flag=-1
     if [ "$num1" = "ANS" ] && [ "$num2" = "ANS" ]
     then
            num1=$store
            num2=$store
             ans_flag=0
     fi
     if [ "$num1" = "ANS" ]
     then
            num1=$store
             ans_flag=1
     fi
     if [ "$num2" = "ANS" ]
     then
            num2=$store
             ans_flag=2
     fi
# Creating the calculation code with each case
     case $operator in
     "+")res=`echo $num1 + $num2 | bc`
     "-")res=`echo $num1 - $num2 | bc`
     "x")res=`echo $num1 \* $num2 | bc`
     "/")res=`echo "scale=2; $num1 / $num2" | bc`
     "%")res=`echo "scale=0; $num1 / $num2" | bc`
     ;;
     esac
# If the result is not an integer, then convert it to float number
     if [[! "$res" =~ ^-?[0-9]+$]]
     then
            res=`printf "%.2f" $res`
     fi
# The value of ans_flag is the condition that deciding num1 or num2 will be assigned to ANS for
hist to print.
     case $ans_flag in
     0)num1=ANS
     num2=ANS
```

```
•••
      1)num1=ANS
      2)num2=ANS
      ;;
      esac
# Storing the results to the store variable
      store=$res
# Transferring the store variable to the ans.txt
      echo $store > ans.txt
# If the calculation equals to the res so that assigning to hist variable and push it to the array
      hist+=("$num1 $operator $num2 = $res")
# If the size array of hist > 5, pop out the oldest and push the newest into the array
      if [ ${#hist[@]} -gt 5 ]; then
             hist=("${hist[@]:1}")
      fi
# Printing the result
      echo -e "$res"
fi
# Reading, refreshing, and continuously implementing next calculations
read -n 1
clear
read -p ">> " num1 operator num2
done
```

Exercise 5.3

calc.sh convert to calc.c

```
thien@LAPTOP-HH2P921E:
  GNU nano 6.2
                                                                              calc.c
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
 nt main()
     char num1[100], num2[100], operator;
     char ans_str[100] = "ANS";
     char store_str[100];
    FILE *fptr;
if ((fptr = fopen("ans.txt", "r")) != NULL)
          fscanf(fptr, "%s", store_str);
store = atof(store_str);
fclose(fptr);
    printf(">> ");
scanf("%s %c %s", num1, &operator, num2);
          if (strcmp(num1, "EXIT") != 0)
                                                                   [ Read 103 lines ]
                    ^O Write Out
                                        ^W Where Is
                                                            ^K Cut
^U Pas
                                                                                                                       M-U Undo
M-E Redo
                                                                                                                                                Set Mark
   Help
                                                                                                        Location
                       Read File
   Exit
```

Code C and explanation

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main()
  # Creating input variables
  char num1[100], num2[100], operator;
  double ans = 0;
  double store = 0;
  char ans_str[100] = "ANS";
  char store_str[100];
  # Creating a pointer to ans.txt and reading ans.txt file in order to assign the reasonable value to
store variable and file must be exist
  FILE *fptr;
  if ((fptr = fopen("ans.txt", "r")) != NULL)
  {
     fscanf(fptr, "%s", store_str);
     store = atof(store_str);
     fclose(fptr);
  }
  # Entering the variables
  printf(">> ");
  scanf("%s %c %s", num1, &operator, num2);
```

```
# Creating infinite loop and breaking when requiring "EXIT"
for (int i = 0; i < i + 1; i++)
{
  # num1 is not EXIT then do the following lines
  if (strcmp(num1, "EXIT") != 0)
  # num1 or num2 is equal to ANS so that assign ANS to the variable equivalent ANS
  if (strcmp(num1, "ANS") == 0 \&\& strcmp(num2, "ANS") == 0)
   {
     sprintf(num1, "%f", ans);
     sprintf(num2, "%f", ans);
   }
  else if (strcmp(num1, "ANS") == 0)
     sprintf(num1, "%f", ans);
  else if (strcmp(num2, "ANS") == 0)
     sprintf(num2, "%f", ans);
   }
  # Checking if num1, num2 or operator is wrong. Printing "syntax error"
  if ((atof(num1) == 0 \&\& num1[0] != '0') || (atof(num2) == 0 \&\& num2[0] != '0'))
     printf("SYNTAX ERROR\n");
  else if (operator != '+' && operator != '-' && operator != 'x' && operator != '/' && operator != '%')
     printf("SYNTAX ERROR\n");
   }
  # Checking the condition of the division
  else if ((operator == '/' || operator == '%') && atof(num2) == 0)
     printf("MATH ERROR\n");
  # Creating the calculation code with each case
  else
     double num1_val = atof(num1);
     double num2_val = atof(num2);
     double res;
```

```
switch (operator)
       case '+':
         res = num1_val + num2_val;
         break;
       case '-':
         res = num1_val - num2_val;
         break;
       case 'x':
         res = num1_val * num2_val;
         break;
       case '/':
         res = num1_val / num2_val;
         break;
       case '%':
         res = (int)num1_val % (int)num2_val;
         break;
     }
     # Printing the result
     printf("%.2f\n", res);
     ans = res;
     # Storing to the ans.txt file and removing the previous value then closing the file
     fptr = fopen("ans.txt", "w");
     fprintf(fptr, "%.2f", ans);
     fclose(fptr);
  }
     # Continuing input of new variables and also pause the infinte loop
     printf(">> ");
     scanf("%s %c %s", num1, &operator, num2);
 }
 # Else stop the program if num1 is EXIT
 else
 {
   break;
 }
}
return 0;
```



all:

gcc -o calc calc.c

./calc

clean:

rm -f calc

Explanation:

Make all: To create an execution file, define all targets and run the C program (calc.c). Make clean: To delete executable files alongside the object files from a directory.

Running Command Lines

```
thien@LAPTOP-HH2P921E:~$ nano calc.c
thien@LAPTOP-HH2P921E:~$ make all
gcc -o calc calc.c
./calc
>> 1.5 x 2.6
3.90
>> ANS / 1.526
2.56
>> EXIT
EXIT
thien@LAPTOP-HH2P921E:~$ make clean
rm -f calc
thien@LAPTOP-HH2P921E:~$
```