

# SPRING WEB MVC FRAMEWORK (Part 2)

Instructor:



1

- **Model, ModelMap, and ModelAndView in Spring MVC**

2

- **RedirectView to Add/Fetch Flash Attributes using RedirectAttributes**

2

- **RequestBody and ResponseBody Annotations**

3

- **@SessionAttributes or @SessionAttribute**

## ❖ After the course, attendees will be able to:

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Understand Spring Web MVC Framework and its core technologies.

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Know how to write a Web application with Spring MVC Framework.

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## Section 1

# MODEL, MODELMAP, AND MODELVIEW IN SPRING MVC

- ❖ The model can supply attributes used for rendering views.
- ❖ To provide a view with usable data, we simply add this data to its *Model* object. Additionally, maps with attributes can be merged with *Model* instances:

```
@GetMapping("/showViewPage")  
public String passParametersWithModel(Model model) {  
    Map<String, String> map = new HashMap<>();  
    map.put("spring", "mvc");  
    model.addAttribute("message", "Baeldung");  
    model.mergeAttributes(map);  
    return "viewPage";  
}
```

- ❖ ModelMap class subclasses **LinkedHashMap**. It add some methods for convenience.
- ❖ It provides **addAttribute** method to put key value pair. This method return ModelMap objects that can be used for chaining.
- ❖ ModelMap uses as generics.
- ❖ ModelMap checks for null values.

```
@RequestMapping("/helloworld")
public String hello(ModelMap map) {
    String helloWorldMessage = "Hello world from FA!";
    String welcomeMessage = "Welcome to FA!";
    map.addAttribute("helloMessage", helloWorldMessage);
    map.addAttribute("welcomeMessage", welcomeMessage);

    return "hello";
}
```

- ❖ This interface allows us to pass all the information required by Spring MVC in one return.

```
@GetMapping("/goToViewPage")
```

```
public ModelAndView passParametersWithModelAndView() {  
    ModelAndView modelAndView = new ModelAndView("viewPage");  
    modelAndView.addObject("message", "Welcome to FA");  
    return modelAndView;  
}
```

## ❖ Create ModelAndView object:

```
ModelAndView modelAndView = new ModelAndView();
```

```
modelAndView.setViewName("redirect:/index.htm");
```

```
return modelAndView;
```



## Section 2

# REDIRECTVIEW TO ADD/FETCH FLASH ATTRIBUTES USING REDIRECTATTRIBUTES

- ❖ A specialization of the [Model](#) interface that controllers can use to select attributes for a redirect scenario.
- ❖ This interface also provides a way to **add flash attributes** and they will be automatically propagated to the "output" FlashMap of the current request.
- ❖ A **RedirectAttributes model is empty** when the method is called and is never used unless the method returns a redirect view name or a RedirectView.
- ❖ **After the redirect**, flash attributes are automatically added to the model of the controller that **serves the target URL**.

## ❖ **addFlashAttribute("key", "value")**

- ✓ Flash Attributes are attributes which lives in session for short time.
- ✓ It is used to propagate values from one request to another request and then automatically removed.
- ✓ Handling flash attributes are achieved using **FlashMap** and **FlashMapManager**.
- ✓ But in annotated spring MVC controller, it can be achieved with **RedirectAttributes**.

## ❖ **addAttribute("attributeName", "attributeValue")**

- ✓ Add the supplied attribute under the supplied name.

# Add Flash Attributes

```
@RequestMapping(value = "mybook", method = RequestMethod.GET)  
public ModelAndView book() {  
    return new ModelAndView("book", "book", new Book());  
}
```

```
@RequestMapping(value = "/save", method = RequestMethod.POST)  
public RedirectView save(@ModelAttribute("book") Book book,  
    RedirectAttributes redirectAttrs) {  
    redirectAttrs.addAttribute("msg", "Hello World!");  
    redirectAttrs.addFlashAttribute("book", book.getBookName());  
    redirectAttrs.addFlashAttribute("writer", book.getWriter());  
}
```

```
RedirectView redirectView = new RedirectView();  
redirectView.setContextRelative(true);  
redirectView.setUrl("/hello/{msg}");  
return redirectView;  
}
```

❖ To fetch flash attributes we have two approaches.

- ✓ The first one is by using **Model** as an argument in the **@RequestMapping** method and fetch the flash attribute as below.

```
model.asMap().get("key");
```

```
@RequestMapping(value = "/hello/{msg}", method = RequestMethod.GET)
public String hello(Model model, RedirectAttributes redirectAttrs,
    @PathVariable("msg") String msg, HttpServletRequest request) {
    System.out.println("Message:" + msg);

    System.out.println("Fetch Flash Attributes By using Model");
    System.out.println("Book Name:" + model.asMap().get("book"));
    System.out.println("Writer:" + model.asMap().get("writer"));

    return "redirect:/success.jsp";
}
```

## Section 3

# @SESSIONATTRIBUTES OR @SESSIONATTRIBUTE

- ❖ **@SessionAttributes** annotation is used to store the model attribute in the session. This annotation is used at controller class level.

```
@SessionAttributes("user")
public class LoginController {
    @ModelAttribute("user")
    public User setUpUserForm() {
        return new User();
    }
}
```

- ❖ **@SessionAttribute** annotation is used to retrieve the existing attribute from session that is managed globally and it is used at method parameter as shown follows.

```
@GetMapping("/info")
public String userInfo(@SessionAttribute("user") User user) {
    //... //... return "user";
}
```

```
@PostMapping("/dologin")
public String doLogin(@ModelAttribute("user") User user, Model model) {
    // Implement your business logic
    if (user.getEmail().equals("admin") && user.getPassword().equals("admin")) {
        ...
    } else {
        model.addAttribute("message", "Login failed. Try again.");
        return "login";
    }
    return "index";
}
```



# Thank you

