THIERRY JONES

jones.thierry@gmail.com I 613-415-1293 I https://www.linkedin.com/in/thierry-jones-5106a6172/

EDUCATION

Computer Engineering, Bachelor of Applied Science, Queen's University, Kingston, ON

2018 - 2023

- Relevant Courses: Algorithms, Machine Learning and Deep Learning, Object Oriented Programming, Data Structures, Operating Systems, Cryptography and Network Security, Programming Language Processors, Computer Graphics
- Technical Skills
 - Languages: JavaScript, Python, C, C++, Java, SQL, HTML, MATLAB, Bash Shell Scripting
 - Software: AWS, Red Hat Linux, NGINX, GitHub/Gitlab, Jira/Confluence, Solid Edge, Power Automate
 - Hardware: Raspberry Pi, Arduino, Video Editing, Content Creation, Oscilloscopes, Soldering, PCB prototyping

PROFESSIONAL EXPERIENCE

End User Support Specialist, Proxi.id, Ottawa, ON

2023 - Present

- Providing technical support and assistance to customers looking to be academically verified for software licenses for companies such as Parallels, Avid, Qlik and SideFX.
- Driving problem-solving initiatives, mastering the codebase, and gaining insights into startup operations within the development team.

Automation Developer, Ericsson, Ottawa, ON

2021 - 2022, Part Time 2022 - 2023

- Created flows to automate dashboards and tools for Product Support engineers and managers.
- Designed, built, and maintained a website in collaboration with the Ericsson Response humanitarian emergency relief program.
- Encrypted VPN data to help keep employee's and volunteers' connection secure in any situation or part of the world.
- Team leader of new co-ops hired in September 2022.

Programming Challenge Director, Queen's Engineering Competition, Kingston, ON

2020

- In the QEC, hundreds of engineering students across all disciplines and years of study compete in various categories for a chance to go to the provincial competition OEC.
- Directing the creation of tiered difficulty coding challenges, delivering the challenges to an estimated 100+ participants through Slack and QEC's GitHub repository (*ThierryJones/QEC_Programming*).
- Collaborating with other challenge directors to ensure our 11 engineering disciplines are reflected, fair scoring criteria are established, and execution of the 2-day event runs smoothly.

Junior Software Developer, Calatlyst. Earth formerly PCI Geomatics, Ottawa, ON

2019

- Catalyst.Earth develops complete and integrated software tools for remote sensing, digital photogrammetry, image analysis, map production, mosaicking.
- Developed customizable UI templates for the marketing team for easy map creation and customization to display for clients.
- Created a dashboard with the marketing team that queries client data through various APIs (Google, YouTube, Pardot) and displays easy to use statistics to generate potential leads.
- Adhered to agile methodology, interfacing with 100+ clients and users, implementing feedback to maximize customer satisfaction.

ENGINEERING PROJECTS

A Game of Kings at Queen's

2020

- Utilized C++, and the Qt Creator Studio to create a chess application with four of my colleagues, using engineering design principles such as SCAMPER, the iterative process cycle and agile workflow.
- Designed the user interface as well as the algorithm for verifying proper functionality of standard chess.

ADDITIONAL INFORMATION

- Delegate: Microsoft Azure Conference 2019, Queen's Engineering Competition (Junior Design, Programming)
- Languages: French, English (Bilingual)
- Projects: Building and hosting my own portfolio website, Raspberry Pi Health Application (programmed in python and C++)
- Hobbies: Weight Training, Reading (Witcher series), Lifesaving Athlete (Competed in Provincials 2019 Saugeen Shores)