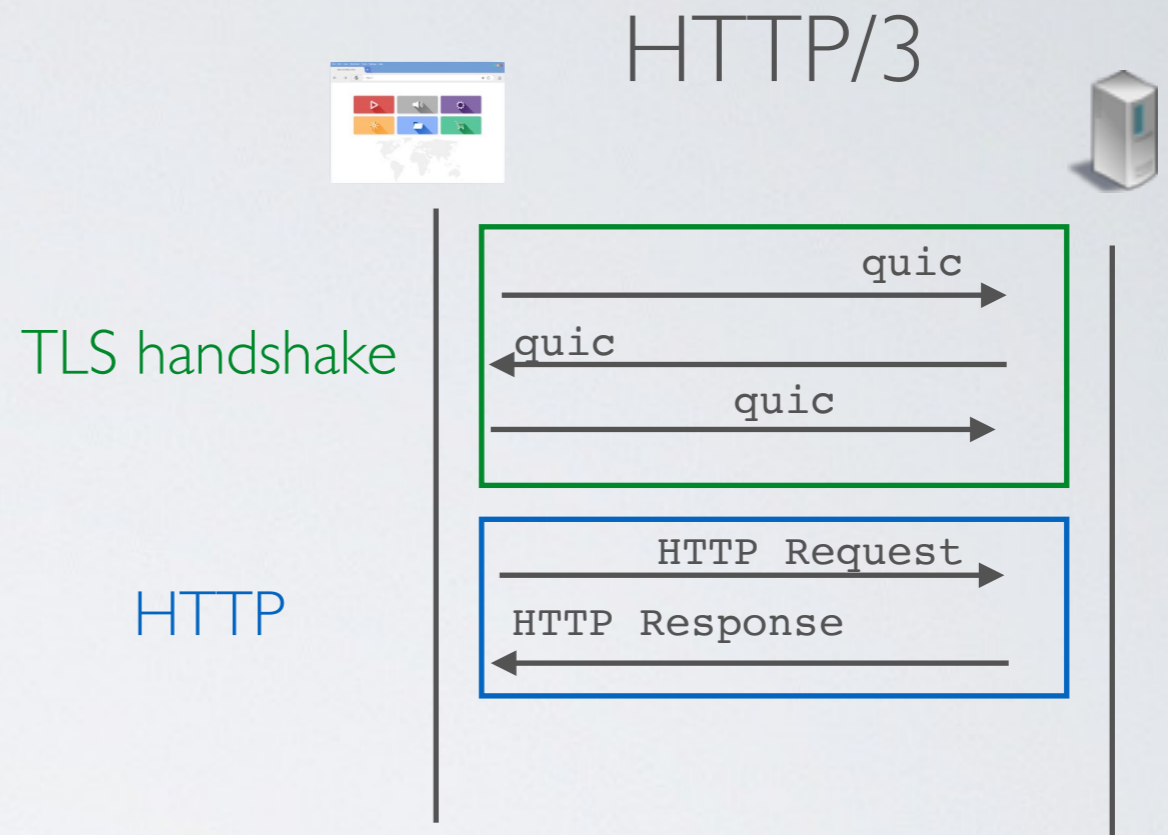
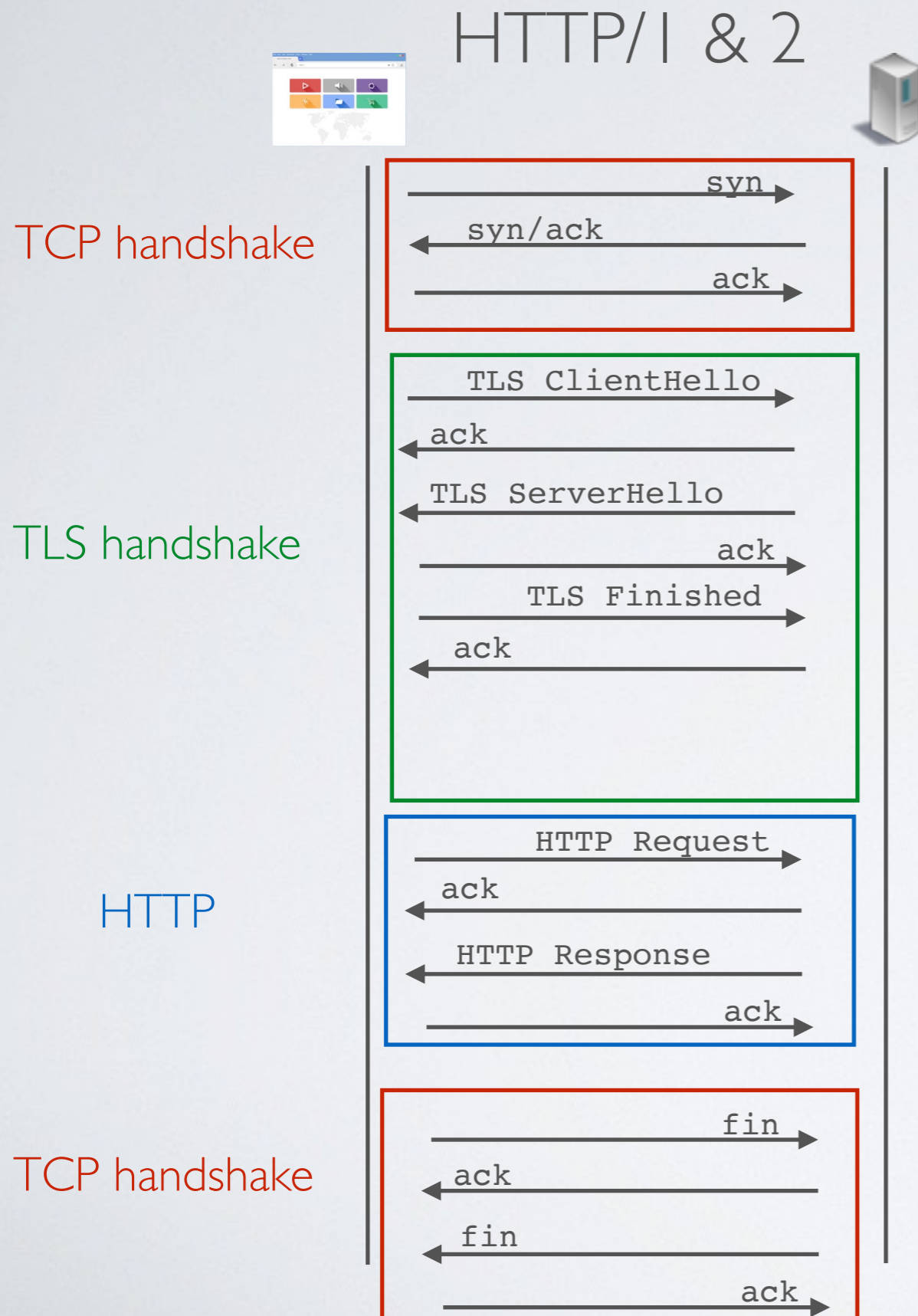


HTTP/3

(work in progress)

HTTP/3 (standard draft)



➡ Use UDP instead of TCP