

On the client side

Open the stream

```
const eventSource = new EventSource('/processing');
```

```
eventSource.onmessage = function(event) {  
    document.querySelector("#message").innerHTML = event.data;  
};
```

```
eventSource.onerror = function(event) {  
    eventSource.close();  
};
```

Data Handler

Error Handler

Web Sockets