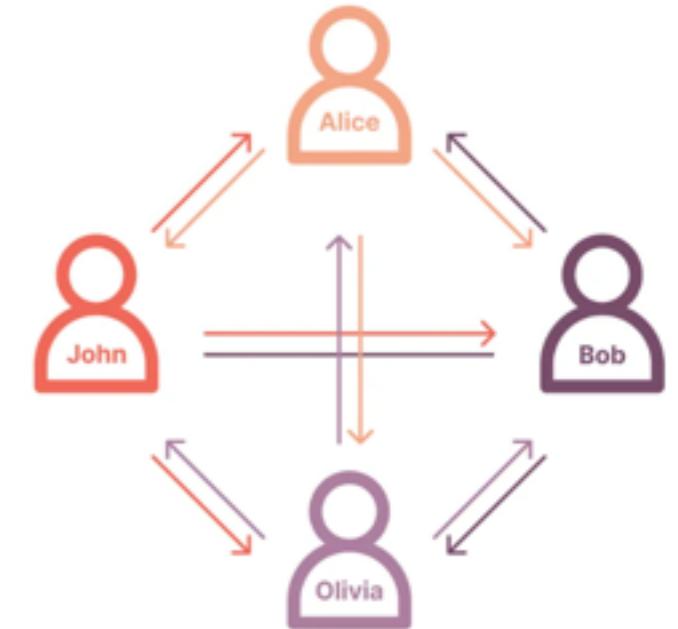


# Different P2P Architecture

- P2P Mesh
  - SFU (Selective Forwarding Unit)
  - MCU (Multipoint Control Unit)
- ➡ <https://www.digitalsamba.com/blog/p2p-sfu-and-mcu-webrtc-architectures-explained>

# P2P Mesh



- Each peer broadcast messages to all other peers
- ✓ No server required and better privacy
- Worst scalability : requires additional client's bandwidth as the number of peers grows