Some other interesting topics in mobile OSes

- Energy management
- Dealing with misbehaving apps
- Security

Summary

→ Smartphone has become an ubiquitous computing device

Mobile OS is an interesting and challenging subject

- Constrained resources
- Different user interaction patterns
- Frequently changing environment
- Untrusted, immature third-party apps

Some unique design choices

- Application ≠ process
- Multitasking
- No swap space
- Private storage