

# Symmetric Cryptography Protocols

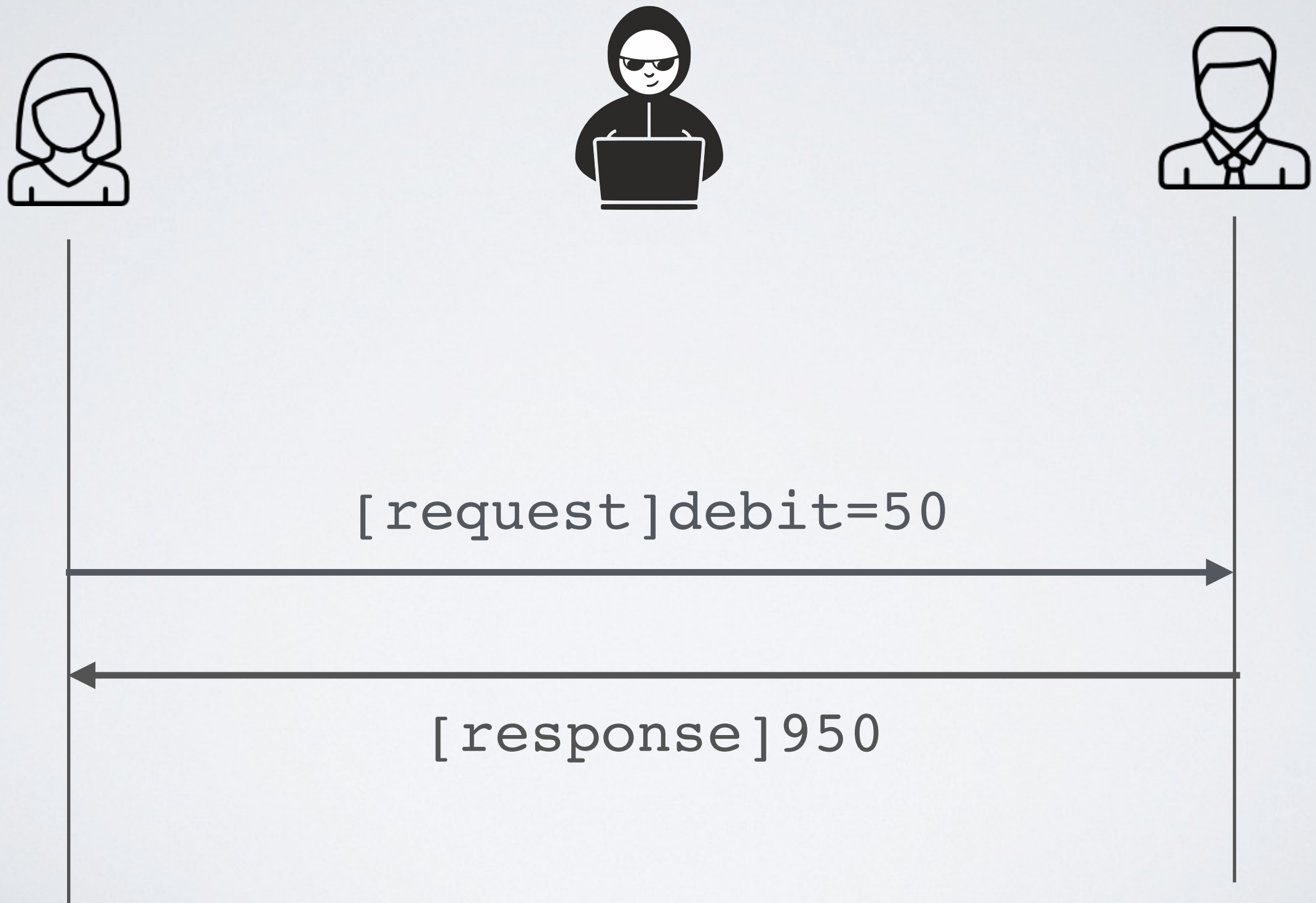
Thierry Sans

# Security goals vs attacker's model



Let us consider **confidentiality, integrity and availability**

# Example



# Ensuring confidentiality with encryption



$E_k("[request]debit=50")$

tkS3bffBpdJvr96+mpLIAp0=

$D_k("tkS3bffBp...")$

$E_k("[response]950")$

tkS3b/LLuNVX1oLpww==

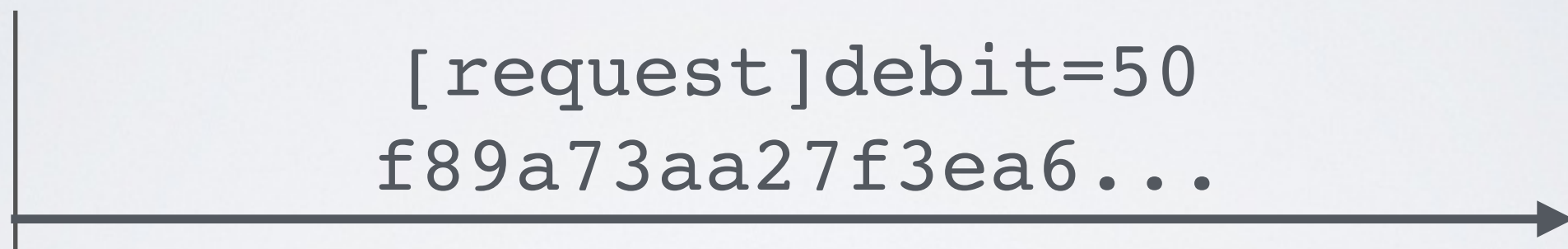
$D_k("tkS3b/LLu...")$



# Ensuring integrity with an HMAC



$H_k("[request]debit=50")$









$H_k("[request]debit=50")$

$H_k("[response]950")$

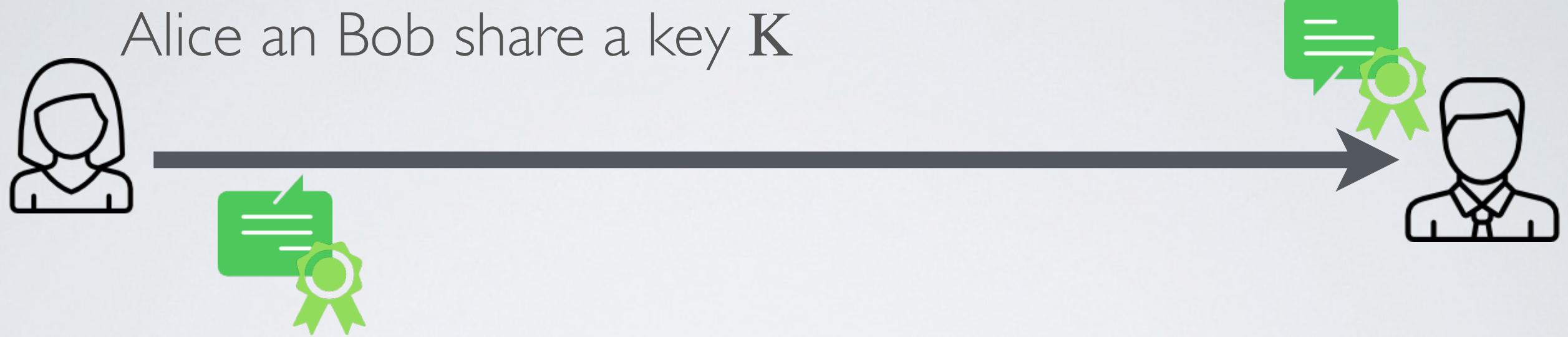


$H_k("[response]950")$

# Security mechanisms

	Encryption	MAC	Authenticated Encryption
Confidentiality			
Integrity			

# Authenticated Encryption (2013)



Encrypt-and-MAC (E&M)

$$AE_k(m) = E_K(m) \parallel H_K(m)$$

*SSH*

MAC-then-Encrypt (MtE)

$$AE_k(m) = E_K(m \parallel H_K(m))$$

*SSL*

Encrypt-then-MAC (EtM)

$$AE_k(m) = E_K(m) \parallel H_K(E_K(m))$$

*AES-GCM*

# Ensuring confidentiality and integrity with Authenticated Encryption



$AE_k(["request"]debit=50)$

30354WxPYF...

$AD_k("30354WxPYF...")$

$AE_k(["response"]950)$

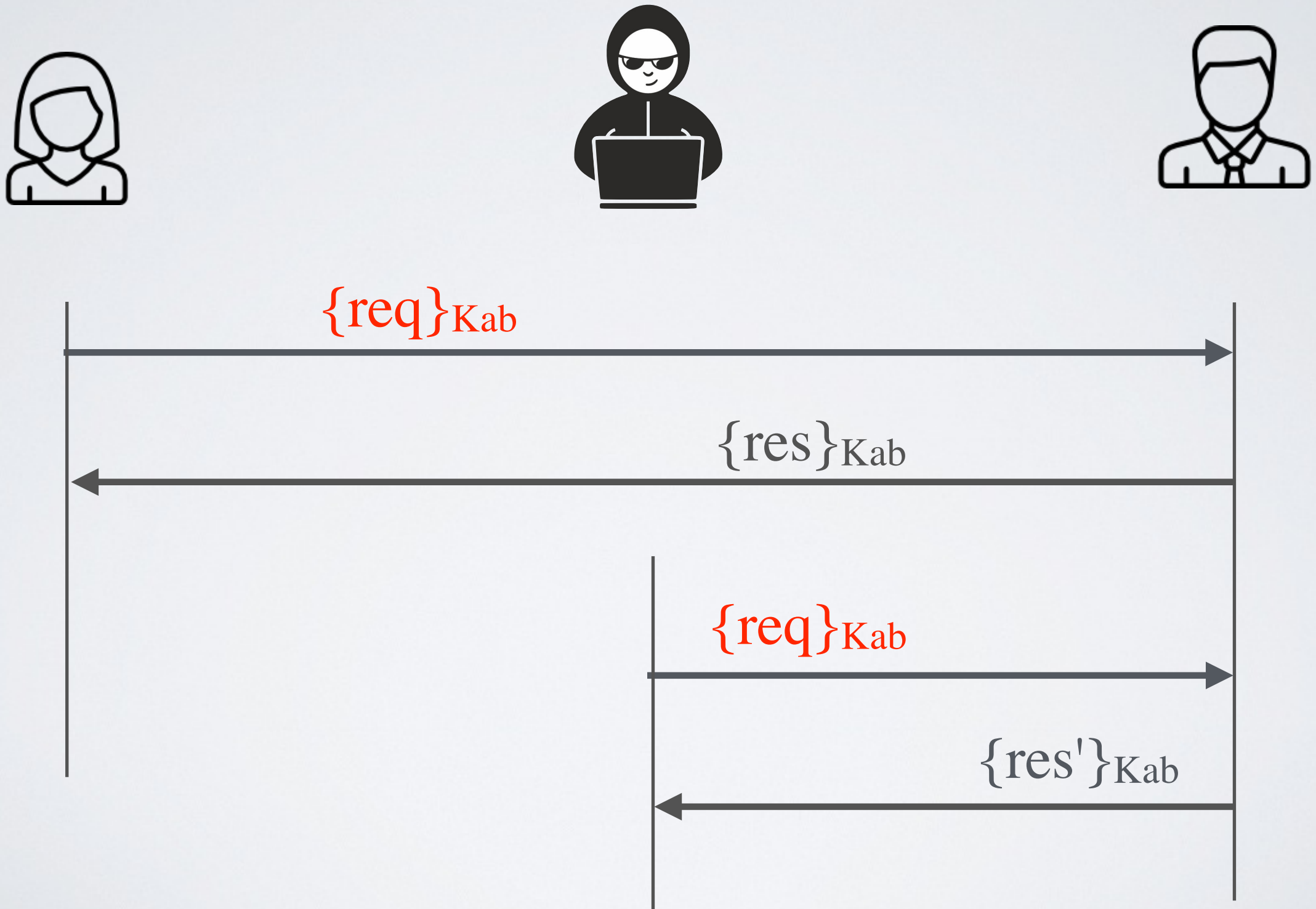
15qcK3Xcdwd ...

$AD_k("15qcK3Xcdwd...")$



# Replay attacks

# Replay attack

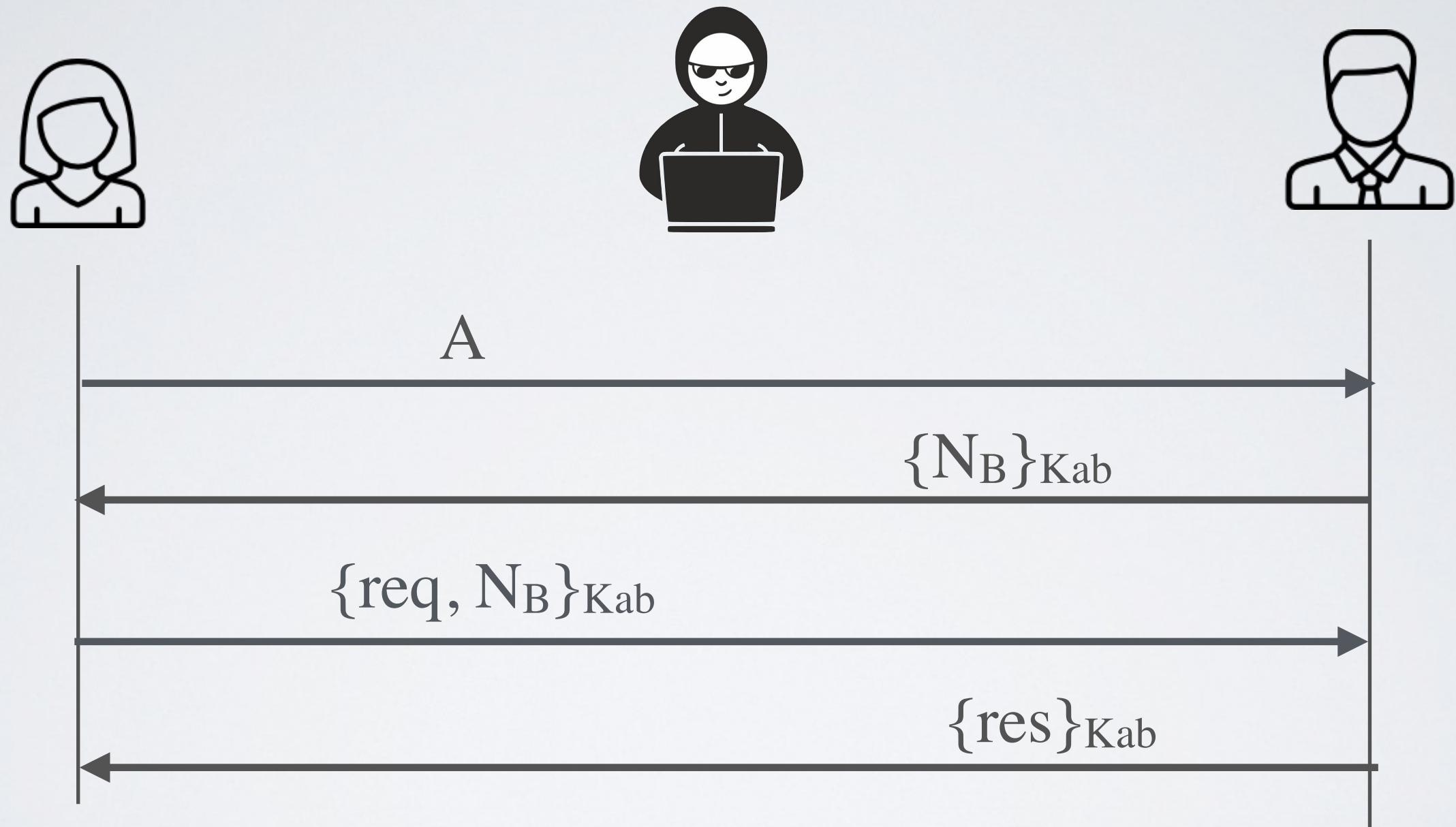


# Counter replay attacks

Several solutions:

- **use a nonce (random number)**
- use sequence numbers
- use timestamps
- have fresh key for every transaction  
(key distribution problem)

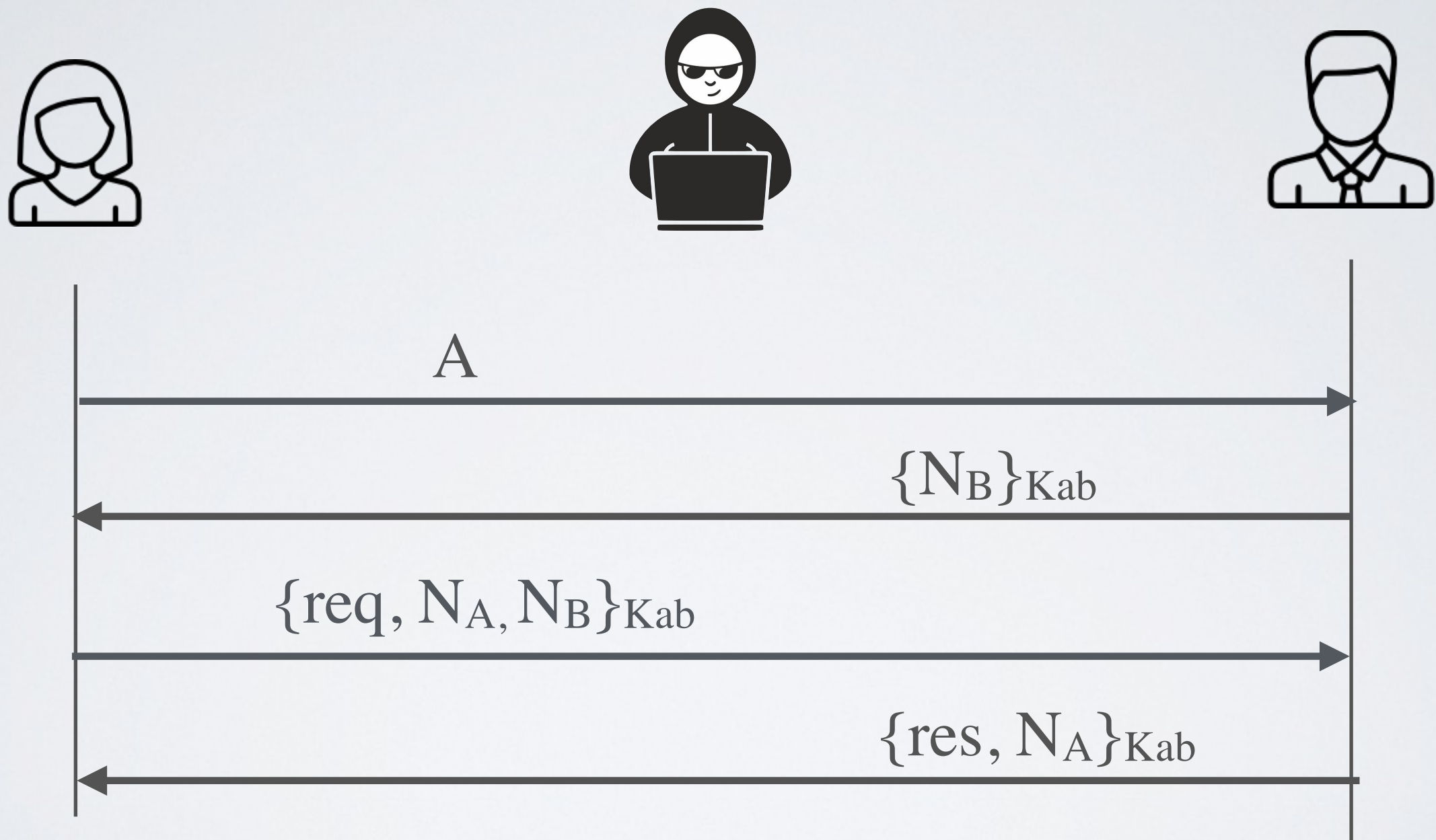
# Defeat replay attack with a nonce (not fully secured)



**Replay attack on the response!**



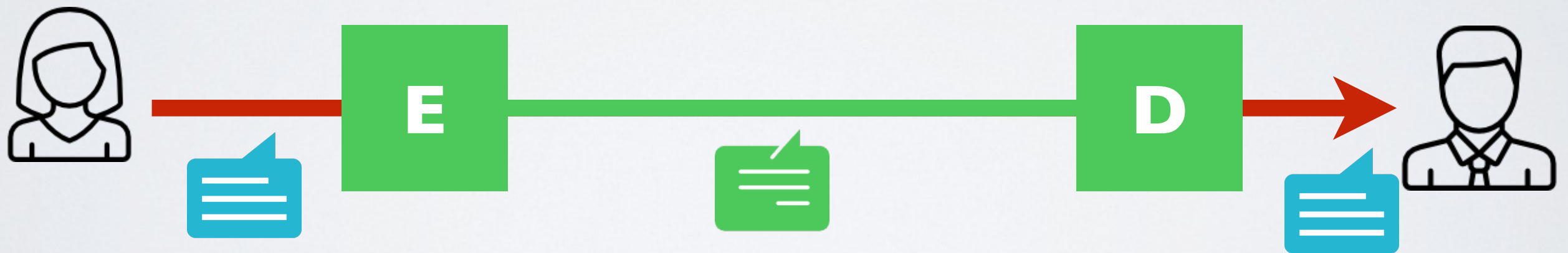
# Defeat replay attack with a double nonce



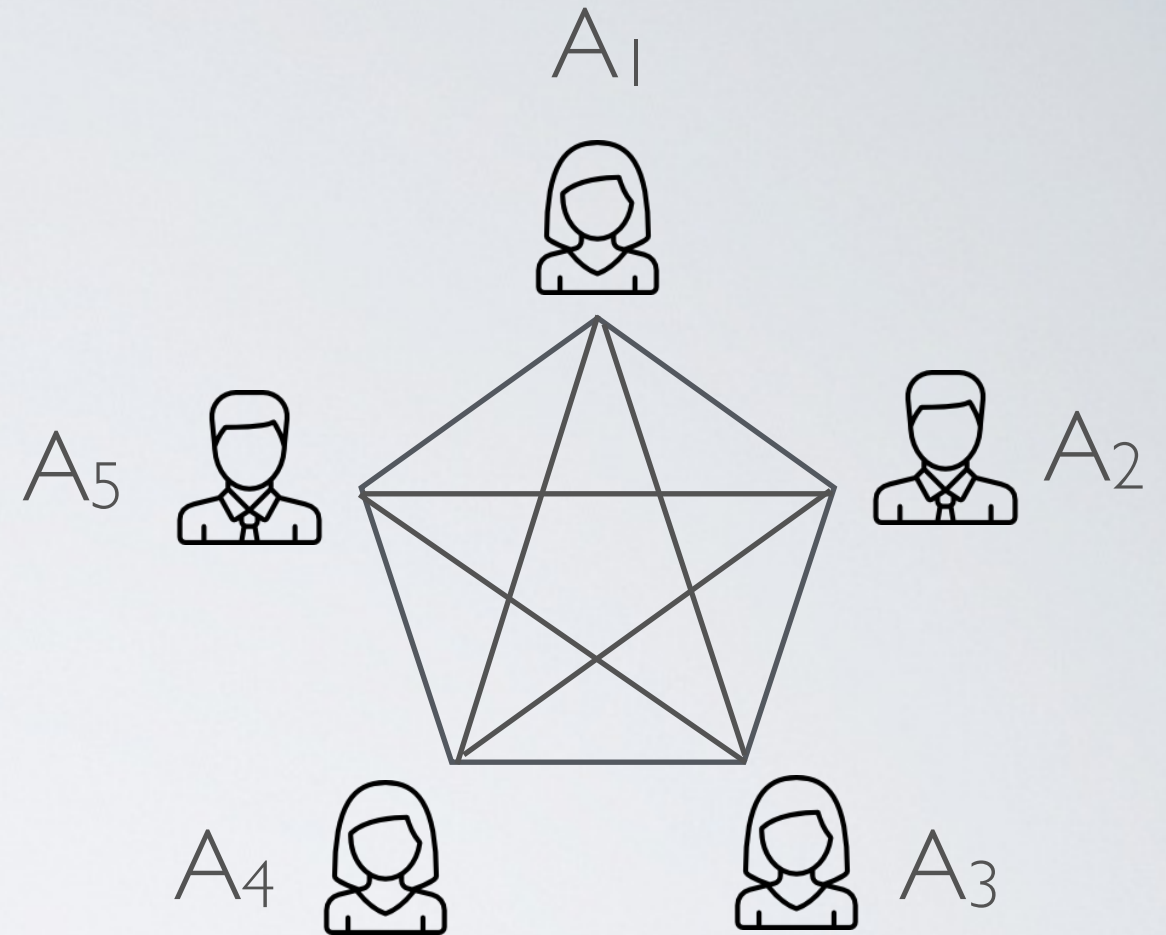
# The challenge of key exchange

# The big challenge with symmetric cryptosystems?

How do we **agree**  
on the  ?



# Naive Key Management



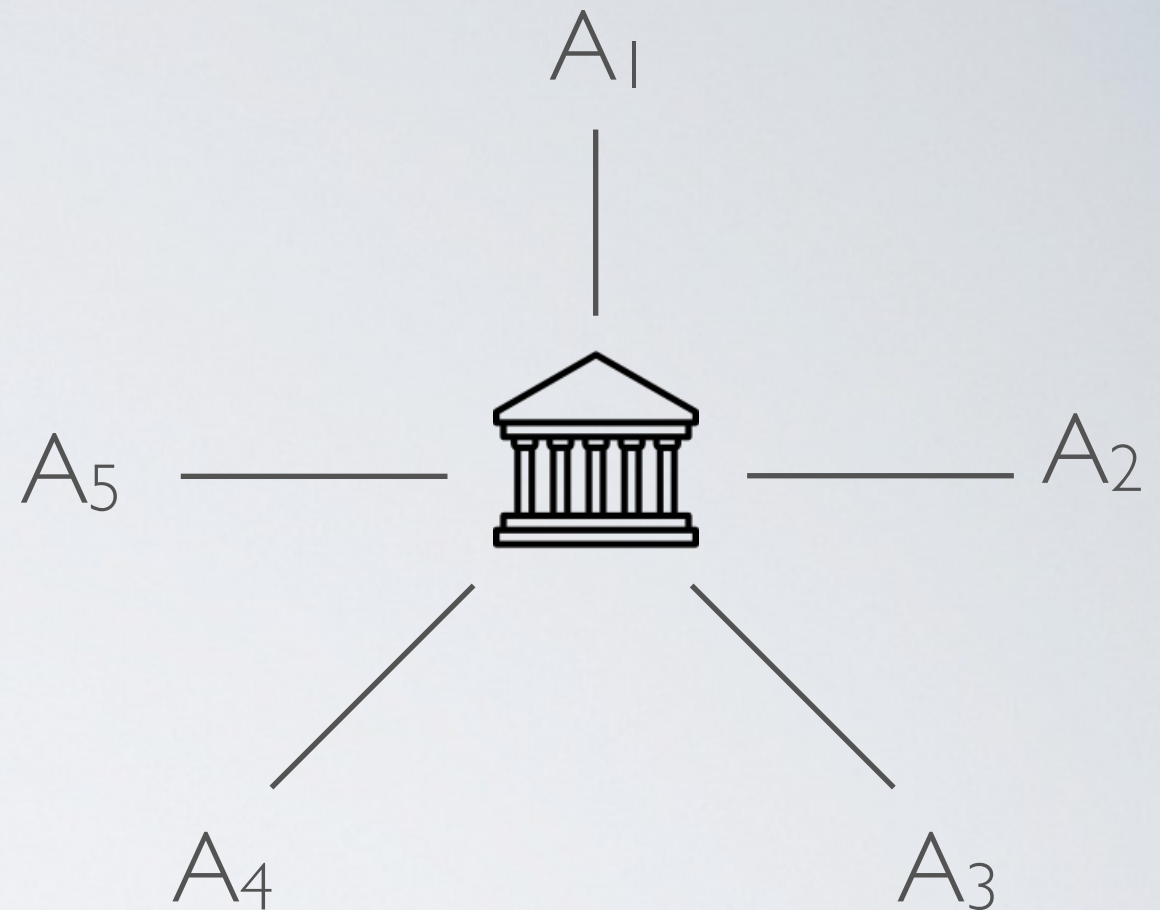
$A_1, A_2 \dots A_5$  want to talk

➡ Each pair needs a key :  $n(n-1) / 2$  keys

⦿ Keys must be exchanged physically using a secure channel



## (Better) centralized solution



$A_1, A_2 \dots A_5$  can talk to the KDC (Key Distribution Center)

- ➡ When  $A_i$  and  $A_j$  want to talk, the KDC can generate a new key and distribute it to them
- ⦿ We still have  $n$  keys to distribute somehow using a secure channel
- ⦿ The KDC must be trusted
- ⦿ The KDC is a single point of failure
- ➡ This is how *Kerberos* works

# The Needham-Shroeder symmetric protocol for key exchange

## Assumptions

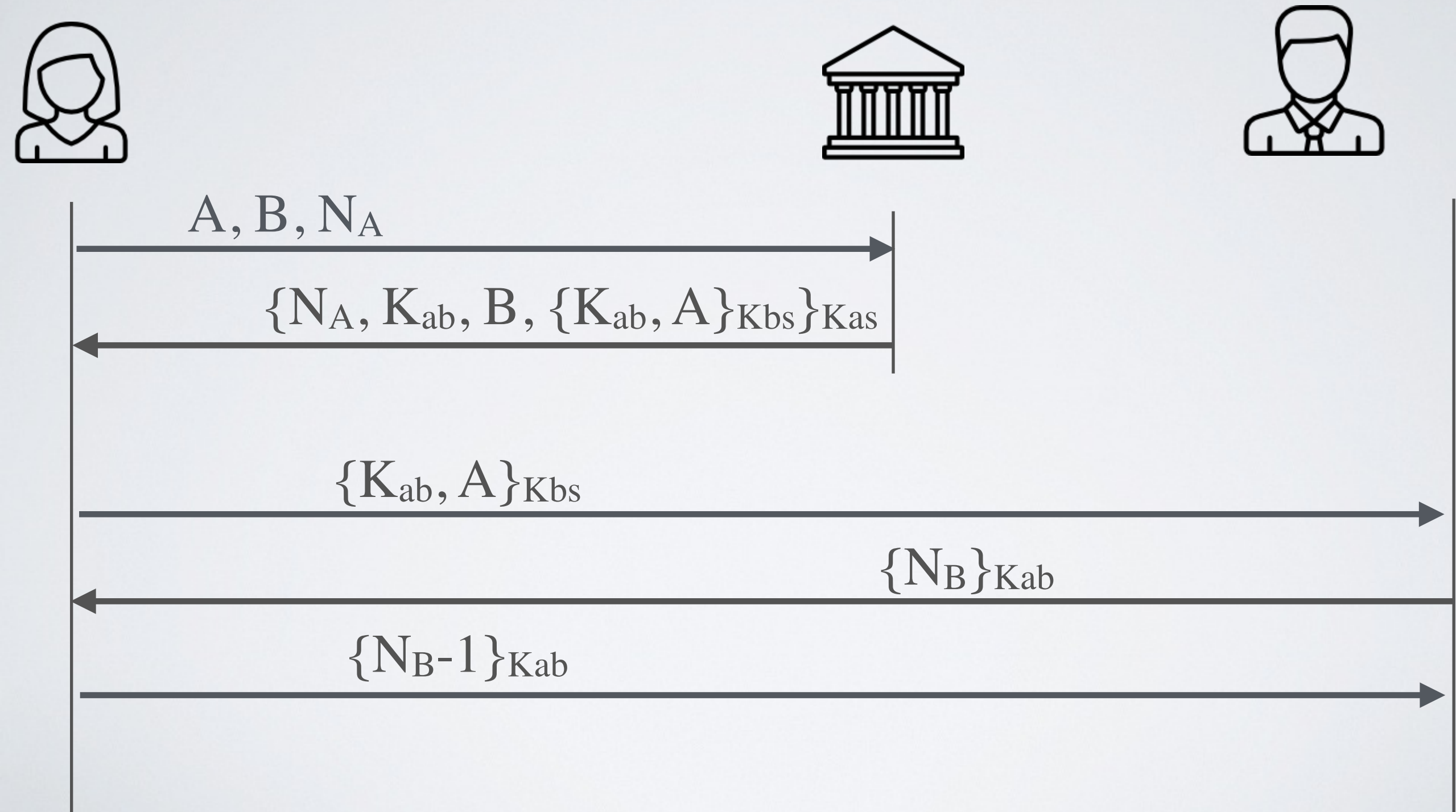
- 4 principals : Alice, Bob, Mallory, Key Distribution Server
- S shares a key with A, B and M respectively  $K_{as}$ ,  $K_{bs}$ ,  $K_{ms}$
- A, B, M and S talk to each other using the same protocol

## Goals

When two parties want to engage in the communication, they want to

1. make sure that they talk to the right person (authentication)
2. establish a session key

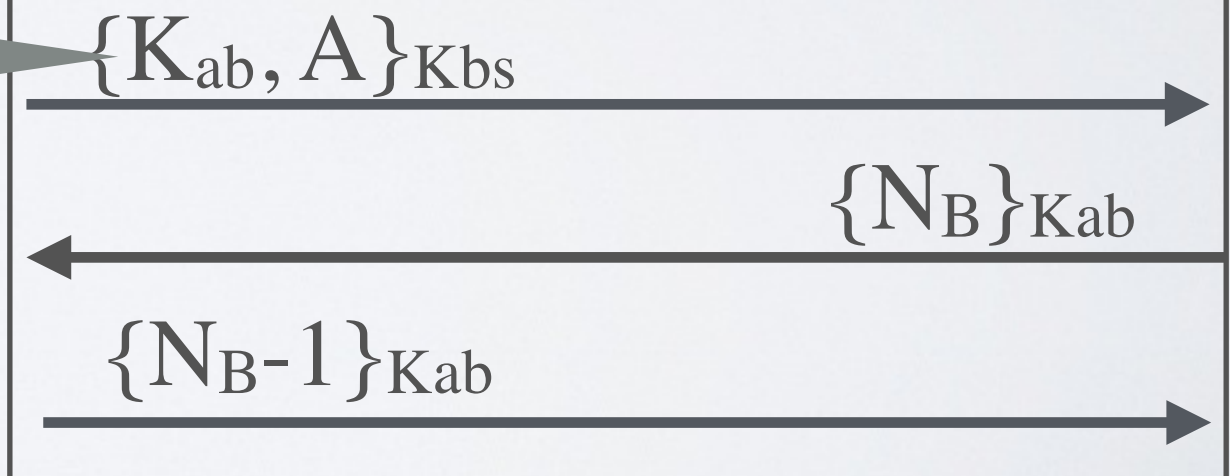
# The vulnerable version of the protocol (1978)



# Replay attack (1981)

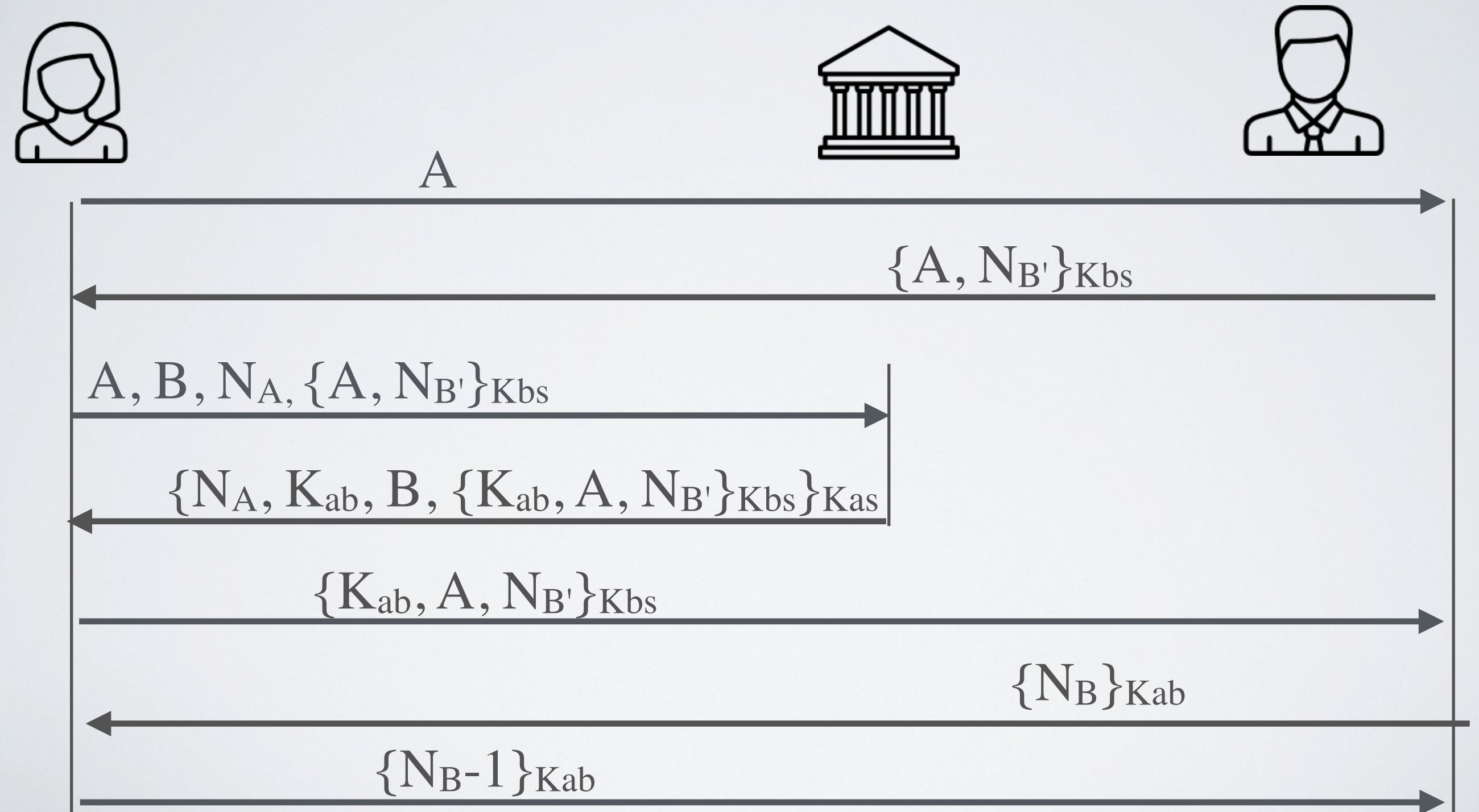


Assuming  $K_{ab}$  has been compromised somehow, it can be reused





# The fix (1987)



# Limitations of using a key distribution centre

The key distribution server is a bottleneck and **weak link**

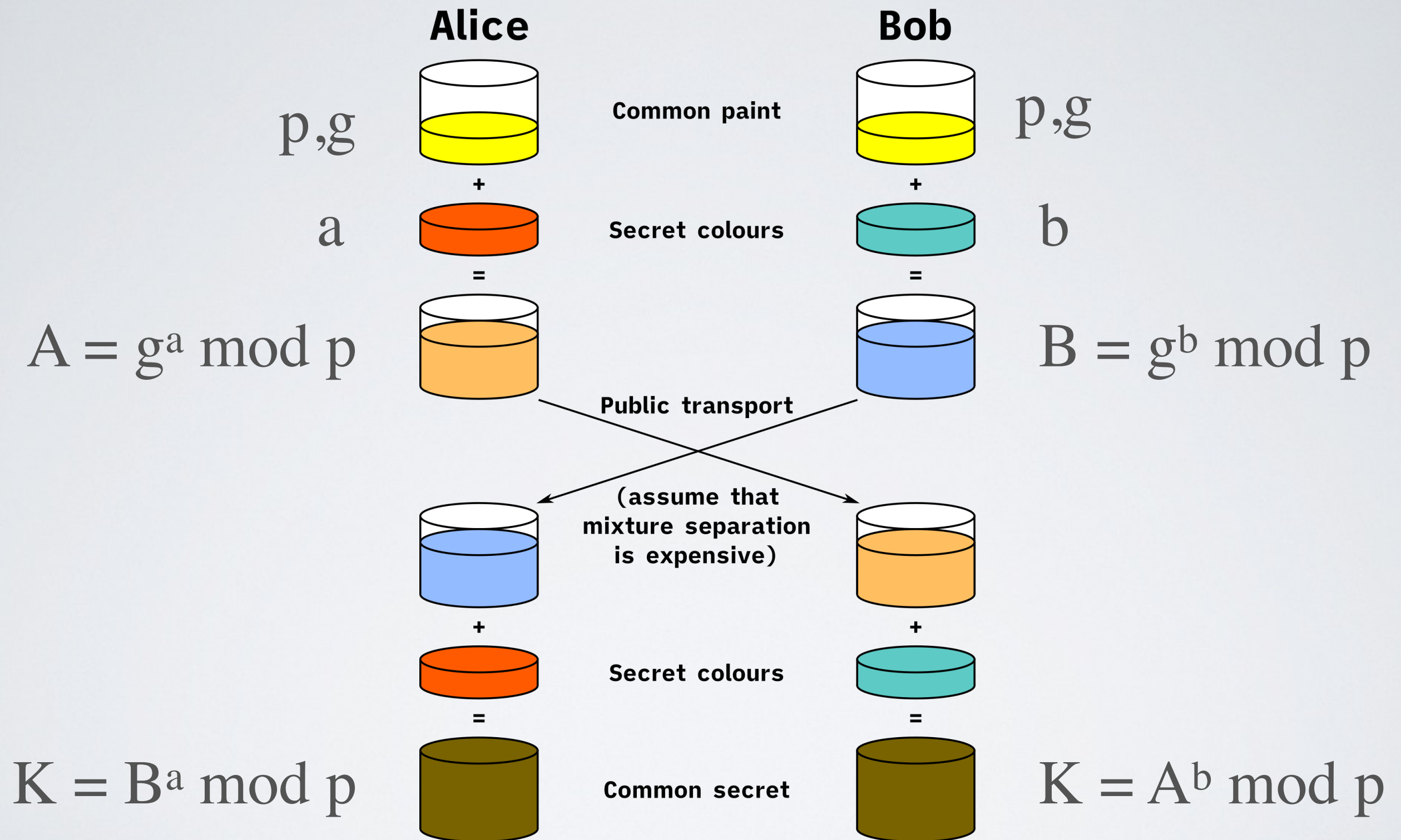
- The attacker could record the key exchange and the encrypted session, if one day either **K<sub>as</sub>** or **K<sub>bs</sub>** is broken, the attacker can decrypt the session
- ➔ Having a KDC does not offer "Perfect Forward Secrecy"

Can we avoid having a KDC ?

Could Alice and Bob could magically come up with a key without exchanging it over the network?

➔ The magic is called **Diffie-Hellman-Merkle Protocol**

# The Diffie-Hellman-Merkel key exchange protocol



$$K = g^{ab} \bmod p = (g^a \bmod p)^b \bmod p = (g^b \bmod p)^a \bmod p$$



# The Diffie-Hellman-Merkel key exchange protocol



1. Generates public numbers  $p$  and  $g$  such that  $g$  is co-prime to  $p-1$
2. Generates a secret number  $a$
3. Sends  $A = g^a \bmod p$  to Bob

$A, p, g$

1. Generates a secret number  $b$
2. Sends  $B = g^b \bmod p$  back to Alice
3. Calculates the key  $K = A^b \bmod p$

$B$

4. Calculates the key  $K = B^a \bmod p$

# Diffie-Hellman-Merkle in practice

- $g$  is small (either 3, 5 or 7 and fixed in practice)
  - $p$  is at least 2048 bits (and fixed in practice)
  - private keys  $a$  and  $b$  are 2048 bits as well
- ➔ So the public values  $A$  and  $B$   
and the master key  $k$  are 2048 bits
- ➔ Use  $k$  to derive an AES key using a Key Derivation Function  
(usually HKDF - the HMAC-based Extract-and-Expand key derivation function)

# A widely used key exchange protocol

Diffie-Hellman-Merkle is in many protocols

- SSH
- TLS (used by HTTPS)
- Signal (used by most messaging apps like Whatsapp)
- and so on ...

- ✓ It is fast and requires two exchanges only
- ✓ Solves the problem of having a key distribution server
- ✓ Ensures Perfect Forward Secrecy

- ⦿ But how to make sure Alice is talking to Bob and vice-versa?

Diffie-Hellman-Merkle alone **does not ensure authentication**