Defensive programming (2)
Being security aware programmer

✓ Check the inputs, even between components that belongs to the same application (mutual suspicion)

✓ Be "fault tolerant" by having a consistent policy to handle failure (managing exceptions)

✓ Reuse known and widely used code by using design patterns and existing libraries

Penetration Testing

Testing the functionalities

✓ Unit test, Integration test, Performance test and so on …

Testing the security

✓ Penetration tests

➡ Try to make the software fail by pushing the limits of a "normal" usage i.e test what the program is not supposed to do