

SPRINT 04 BACKLOG

Sprint Plan

			Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
USER STORY 03	Task 15 (3 story points)	James						
		Shadman	3					
		Weiqlang						
	Lina							
	COMPLETION:		T15					
	Task 16 (3 story points)	James						
Shadman								
Weiqlang								
Lina	2	1						
COMPLETION:			T16					
Task 17 (7 story points)	James							
	Shadman	7						
	Weiqlang							
Lina								
COMPLETION:		T17						
USER STORY 04	Task 18 (2 story points)	James						
		Shadman						2
		Weiqlang						
	Lina							
	COMPLETION:						T18	
	Task 19 (4 story points)	James						
		Shadman						4
		Weiqlang						
	Lina							
	COMPLETION:						T19	
	Task 20 (2 story points)	James						
		Shadman						
Weiqlang						2		
Lina								
COMPLETION:						T20		
Task 21 (4 story points)	James							
	Shadman							
	Weiqlang							
Lina				2	2			
COMPLETION:						T21		
Task 22 (4 story points)	James							
	Shadman						4	
	Weiqlang							
Lina								
COMPLETION:							T22	
USER STORY 05	Task 23 (2 story points)	James						
		Shadman						
		Weiqlang					2	
	Lina							
	COMPLETION:						T23	
	Task 24 (6 story points)	James						
		Shadman						
		Weiqlang					2	4
	Lina							
	COMPLETION:							T24

LEGEND:



Expected Finish Time
Actual Finish Time
Actual = Expected

Sprint Information:

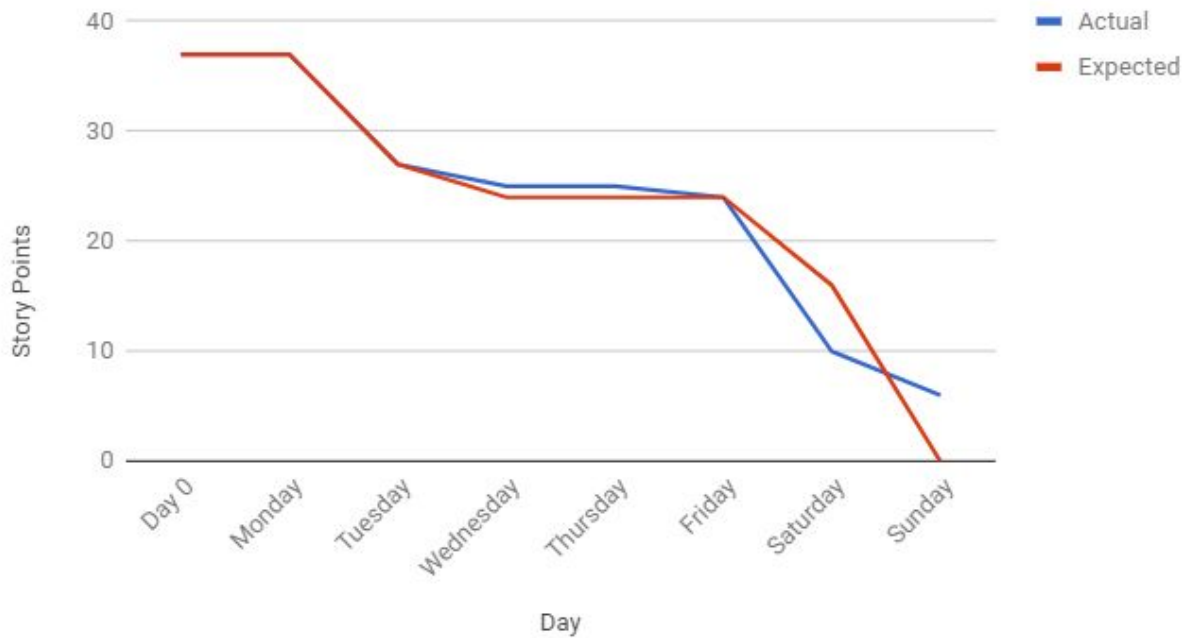
Length: Tuesday to Monday

Sprint Velocity: 37 story points

Unit: 1 hour per story point

Burndown Chart

Sprint 4 Burndown Chart: Story points Vs. Days



Sprint Report:

- Unforeseen events:
 1. We overestimated the time we could spend on C01 and one team member was sick

Task Snapshots

Beginning Sprint 04:

The screenshot shows the 'User Stories' application interface at the start of Sprint 04. The top navigation bar includes 'User Stories', 'CSCC01', 'Free', 'Team Visible', 'Calendar', and 'Show Menu'. The main content area is divided into five columns:

- Sprint Backlog:** Contains a description of the sprint plan, a 'Sprint Plan Spreadsheet' (1 card), a 'HandyHomework' wireframe (3 cards), and a 'Wireframes' section (3 cards).
- Current Sprint User Stories:** Lists three user stories for Adam Smith (a professor) related to creating and organizing online assessments. Each story has a progress bar.
- TO DO: Tasks:** Lists seven tasks (T15-T21) related to adapting the GUI, displaying assessments, pushing/retrieving data, adjusting the database, extending the API, creating a class, and creating the course creation and...
- Released:** Lists three released items: 'Sprint 01 Backlog' (1 card), 'Sprint 02 Backlog' (1 card), and 'Sprint 03 Backlog' (1 card). It also includes a 'Looking forward ..' section with a 'project backlog doc' (1 card) and an 'Add a card...' button.

Ending Sprint 04:

The screenshot shows the 'User Stories' application interface at the end of Sprint 04. The top navigation bar is the same as the beginning. The main content area is divided into five columns:

- Sprint Backlog:** Contains the same description and 'Sprint Plan Spreadsheet' (1 card) as the beginning. The 'HandyHomework' wireframe (3 cards) and 'Wireframes' section (3 cards) are still present.
- Current Sprint User Stories:** Lists two user stories for Adam Smith (a professor) related to logging in as a professor and creating/organizing courses. Each story has a progress bar.
- TO DO: Tasks:** Lists one task (T24 - Adapt GUI for professor login) and an 'Add a card...' button.
- Released:** Lists four released items: 'Sprint 01 Backlog' (1 card), 'Sprint 02 Backlog' (1 card), 'Sprint 03 Backlog' (1 card), and 'Sprint 4 Backlog' (1 card). It also includes a 'Looking forward ..' section with a 'project backlog doc' (1 card) and an 'Add a card...' button.