SPRINT 03 BACKLOG

Sprint Plan

			Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
JEER STORY OS	Task 13 (2 story points)	James						
		Shadman						
		Weiqiang						
		Lina						
	COMPLETION:							
	Task 14 (8 story points)	James						
		Shadman		3	3		2	
		Weiqiang						
		Lina						
	COMPLETION:		1	1				
	Task 15 (7 story points)	James		2				5
		Shadman						
		Weiqiang						
		Lina						
	COMPLETION:							
	Task 16 (6 story points)	James						
		Shadman						
		Weiqiang						
		Lina		1	2	3		
	COMPLETION:							
	Task 17 (7 story points)	James						
		Shadman						
		Weiqiang				4	2	1
		Lina						
	COMPLETION:							

LEGEND: Expected finish time

Actual Finish time

Sprint Information:

Length: Tuesday to Sunday Sprint Velocity: 28 story points Unit: 1 hour per story point

Burndown Chart

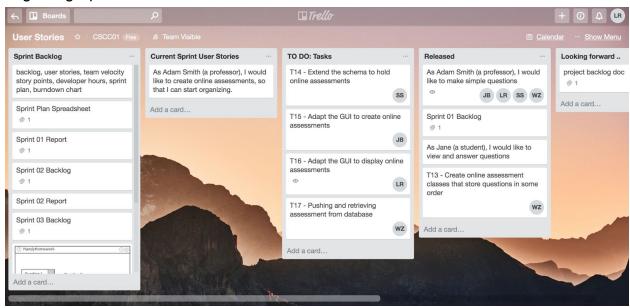


Sprint Report:

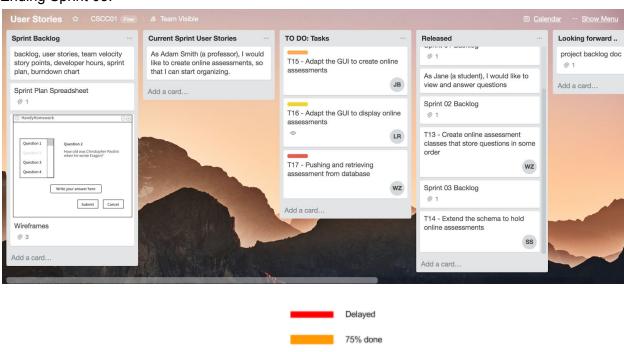
- Changes to backend classes had some trouble with the way it was implemented:
 - 1. Assessment and question class modified to address database and GUI concerns
 - 2. Design choice to add answer class
- Unforeseen events:
 - 1. We overestimated the time we could spend on C01
 - 2. We had a lot of design changes that led to delays on dependencies from current and previous sprint

Task Snapshots

Beginning Sprint 03:



Ending Sprint 03:



90% done