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;;;; Structure and Interpretation of Computer Programs, 2. ed.      ;;;;
;;;; Instructor Manual, Section 1.1, Exercise M1.1                  ;;;;
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;;; Evaluate the expressions. Give the result the interpreter would
;;; print or else explain why the avaluation would cause an error.
```

```
(* (+ 2 2)      5)
; 20
```

```
(* (+ 2 2) (5))
; ERROR. The subexpression (5) is translated as "apply 5", but the
; object 5 is not applicable.
```

```
(* (+ (2 2) 5))
; ERROR. The subexpression (2 2) is translate as "apply 2 to 2", but
; the (first) 2 is not applicable. NOTE: spaces are not always
; mandatory, for example: (* (+ (+ 2 2) 5) 1) => 9
```

```
(* (+ 2
      2) 5)
; 20
```

```
(5 * 4)
; ERROR. The object 5 is not applicable.
```

```
(5 * (2 + 2))
; ERROR. The object 2 is not applicable. NOTE: the interpreter first
; evaluate the subexpression 5, *, and (2 + 2) (before it tries to
; apply the first subexpression to the others). Then, when the
; interpreter evaluates (2 + 2), it gives the error.
```

```
((+ 2 3))
; ERROR. The object 5 is not applicable.
```