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Write the Code For WPF Basic Controls code

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XAML Code (MainWindow.xaml)

This defines the layout and appearance of the UI elements.

```
cwindow x:Class="BasicControlsApp.MainWindow"
xalnss"http://schemas.microsoft.com/winfx/2006/xmal/pr
xmlnss="http://schemas.microsoft.com/winfx/2006/xmal"
Title="Basic Controls Demo" Height="300" Width="400">
      <Grid>
            <!-- Label -->
<Label -->
<Label Content="Enter your name:" HorizontalAlignment="Left" Margin="30,40,0,0"
            <!-- TextBox -->
<TextBox Name="NameTextBox" HorizontalAlignment="Left" Height="23" Ma
            <!-- Button -->
<Button Content="Submit" HorizontalAlignment="Left" Morgin="140,80,0,0"
      </Grid>
```

Below is a simple WPF (Windows Presentation Foundation) application that demonstrates basic controls like buttons, textboxes, labels, and a simple event handler for button clicks.

C# Code-behind (MainWindow.xaml.cs)

This handles the button click event and updates the UI.



Explanation:

- Label: Displays static text or can dynamically display content.
- 2. TextBox: Allows users to enter input.
- 3. Button: Triggers the click event. When clicked, it runs the SubmitButton_Click event handler.
- 4. Event Handler (SubmitButton_Click): This gets the user input from the TextBox and displays a message in the ResultLabel .

- 1. Create a new WPF project in Visual Studio.
- 2. Replace the default XAML and C# code with the code above.
- 3. Build and run the application.

You will have a window that takes user input and displays a message when the "Submit" button is clicked.

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ChatGPT can make mistakes. Check important info.