

C# Arrays

Introduction

In C#, an array is a collection of elements of the same type that are stored in contiguous memory locations. Arrays are objects of the base type `System.Array`. The array index in C# starts at 0, which means the first element is accessed with an index of 0.

Advantages of C# Arrays:

- **Code Optimization:** Arrays help reduce the amount of code needed to manage multiple variables of the same type.
- **Random Access:** Elements can be accessed randomly using an index, making data retrieval efficient.
- **Easy Traversal:** Arrays can be easily traversed using loops, allowing iteration over each element.
- **Data Manipulation:** Data in arrays can be easily manipulated, such as sorting, searching, and modifying values.
- **Ease of Sorting:** Arrays can be sorted with built-in methods, making it simple to organize data.

Disadvantages of C# Arrays:

- **Fixed Size:** Once an array's size is defined, it cannot be changed. This may lead to either wasted memory or the need for reallocation.

C# Array Types

C# supports three main types of arrays:

1. **Single Dimensional Array**
2. **Multidimensional Array**
3. **Jagged Array**

1. Single Dimensional Array

Declaration and Initialization

A single-dimensional array is declared by specifying the type followed by square brackets `[]`. The array can be created and initialized in several ways:

```
int[] arr = new int[5]; // Creating an array with 5 elements
```

Note: Placing square brackets after the identifier (e.g., `int arr[]`) will result in a compile-time error.

Example: Declaring, Initializing, and Traversing an Array

Here is a simple example of a single-dimensional array in C#. This example demonstrates how to declare, initialize, and traverse an array.

```

using System;

public class ArrayExample
{
    public static void Main(string[] args)
    {
        int[] arr = new int[5]; // Creating an array with 5 elements
        arr[0] = 10; // Initializing array
        arr[2] = 20;
        arr[4] = 30;

        // Traversing array
        for (int i = 0; i < arr.Length; i++)
        {
            Console.WriteLine(arr[i]);
        }
    }
}

```

In this example:

- The array arr is created with a size of 5.
- Only elements at indices 0, 2, and 4 are initialized.
- The other elements remain at their default value of 0.

Example: Declaration and Initialization at the Same Time

Arrays can be declared and initialized simultaneously in several ways:

```

int[] arr = new int[5] { 10, 20, 30, 40, 50 }; // Declaring with size
int[] arr = new int[] { 10, 20, 30, 40, 50 }; // Size is omitted
int[] arr = { 10, 20, 30, 40, 50 }; // Both size and new operator are omitted

```

Example: Declaring, Initializing, and Traversing

```

using System;

public class ArrayExample
{
    public static void Main(string[] args)
    {
        int[] arr = { 10, 20, 30, 40, 50 }; // Declaration and initialization

        // Traversing array
        for (int i = 0; i < arr.Length; i++)
        {
            Console.WriteLine(arr[i]);
        }
    }
}

```

Traversal Using foreach Loop

Arrays can also be traversed using the foreach loop, which iterates over each element in the array:

```
using System;

public class ArrayExample
{
    public static void Main(string[] args)
    {
        int[] arr = { 10, 20, 30, 40, 50 }; // Creating and initializing array

        // Traversing array using foreach loop
        foreach (int i in arr)
        {
            Console.WriteLine(i);
        }
    }
}
```

C# Multidimensional Arrays

Introduction

A multidimensional array, also known as a rectangular array in C#, is an array that contains multiple rows and columns, forming a matrix-like structure. Multidimensional arrays can be two-dimensional or three-dimensional, where the data is stored in a tabular form (rows * columns).

Declaration of Multidimensional Arrays

To create a multidimensional array in C#, you use commas inside the square brackets to define the dimensions.

- **2D Array:** `int[,] arr = new int[3,3];`
- **3D Array:** `int[,,] arr = new int[3,3,3];`

C# Multidimensional Array Example

This section demonstrates how to declare, initialize, and traverse a two-dimensional array in C#.

Example: Declaring, Initializing, and Traversing a 2D Array

```
using System;
public class MultiArrayExample
{
    public static void Main(string[] args)
    {
        int[,] arr = new int[3,3]; // Declaration of a 2D array
        arr[0,1] = 10; // Initialization
        arr[1,2] = 20;
        arr[2,0] = 30;

        // Traversal
        for (int i = 0; i < 3; i++)
        {
            for (int j = 0; j < 3; j++)
            {
                Console.Write(arr[i,j] + " ");
            }
            Console.WriteLine(); // New line at each row
        }
    }
}
```

Output:

```
0 10 0
0 0 20
30 0 0
```

Explanation:

- The 2D array arr is declared with dimensions [3,3], meaning it has 3 rows and 3 columns.
- Only specific elements are initialized with values, while the rest default to 0.
- The traversal is done using nested for loops to access each element in the matrix.

C# Multidimensional Array Example: Declaration and Initialization at the Same Time

There are multiple ways to declare and initialize a multidimensional array at the same time:

Method 1: Specifying Array Size

```
int[,] arr = new int[3,3] { { 1, 2, 3 }, { 4, 5, 6 }, { 7, 8, 9 } };
```

Method 2: Omitting Array Size

```
int[,] arr = new int[,] { { 1, 2, 3 }, { 4, 5, 6 }, { 7, 8, 9 } };
```

Method 3: Omitting new Operator

```
int[,] arr = { { 1, 2, 3 }, { 4, 5, 6 }, { 7, 8, 9 } };
```

Example: Declaration, Initialization, and Traversal

```
using System;

public class MultiArrayExample
{
    public static void Main(string[] args)
    {
        int[,] arr = { { 1, 2, 3 }, { 4, 5, 6 }, { 7, 8, 9 } }; // Declaration and initialization

        // Traversal
        for (int i = 0; i < 3; i++)
        {
            for (int j = 0; j < 3; j++)
            {
                Console.Write(arr[i,j] + " ");
            }
            Console.WriteLine(); // New line at each row
        }
    }
}
```

Output:

```
1 2 3
4 5 6
7 8 9
```

Explanation:

- The array arr is initialized at the time of declaration with specific values.
- The traversal is done in the same way as the previous example, printing each element of the matrix.

Two-Dimensional Array (2D):

For the 2D array `int[,] array2D = new int[3, 2] { { 4, 5 }, { 5, 0 }, { 3, 1 } };`, imagine a table with 3 rows and 2 columns:

Row/Column	Column 0	Column 1
Row 0	4	5
Row 1	5	0
Row 2	3	1

Three-Dimensional Array (3D):

For the 3D array `int[, ,] array3D = new int[2, 2, 3] { { { 1, 2, 3 }, { 4, 5, 6 } }, { { 7, 8, 9 }, { 10, 11, 12 } } },` you can think of it as two 2D tables stacked on top of each other:

First Layer (Depth 0):

Row/Column	Column 0	Column 1	Column 2
Row 0	1	2	3
Row 1	4	5	6

Second Layer (Depth 1):

Row/Column	Column 0	Column 1	Column 2
Row 0	7	8	9
Row 1	10	11	12

This layout represents the two layers of the 3D array, where each layer is a 2x3 matrix. The different layers are separated by depth (or "stacked" along the third dimension).

C# Jagged Arrays

Overview

In C#, a jagged array is an "array of arrays" where each element is an array, and the sizes of these arrays can differ.

Declaration of Jagged Array

```
int[][] arr = new int[2][];
```

Initialization of Jagged Array

```
arr[0] = new int[4];  
arr[1] = new int[6];
```

Initialization and Filling Elements

```
arr[0] = new int[] { 11, 21, 56, 78 };  
arr[1] = new int[] { 42, 61, 37, 41, 59, 63 };
```

Example 1: Declaring, Initializing, and Traversing a Jagged Array

```
public class JaggedArrayTest  
{  
    public static void Main()  
    {  
        int[][] arr = new int[2][];  
        arr[0] = new int[] { 11, 21, 56, 78 };  
        arr[1] = new int[] { 42, 61, 37, 41, 59, 63 };  
  
        for (int i = 0; i < arr.Length; i++)  
        {  
            for (int j = 0; j < arr[i].Length; j++)  
            {  
                System.Console.Write(arr[i][j] + " ");  
            }  
            System.Console.WriteLine();  
        }  
    }  
}
```

Example 2: Initialization Upon Declaration

```
int[][] arr = new int[3][]{  
    new int[] { 11, 21, 56, 78 },  
    new int[] { 2, 5, 6, 7, 98, 5 },  
    new int[] { 2, 5 }  
};
```

Example 2: Code with Traversal

```
public class JaggedArrayTest  
{  
    public static void Main()  
    {
```

```

int[][] arr = new int[3][]{
    new int[] { 11, 21, 56, 78 },
    new int[] { 2, 5, 6, 7, 98, 5 },
    new int[] { 2, 5 }
};

for (int i = 0; i < arr.Length; i++)
{
    for (int j = 0; j < arr[i].Length; j++)
    {
        System.Console.Write(arr[i][j] + " ");
    }
    System.Console.WriteLine();
}
}

```

C# Params Keyword

Introduction

In C#, the params keyword is used to specify a parameter that can take a variable number of arguments. This feature is particularly useful when the number of arguments is not known at compile time.

Key Points:

- Only one params keyword is allowed in a method declaration.
- No additional parameters can be specified after the params keyword.

Example 1: Using params with Integers

Code

```

using System;
namespace AccessSpecifiers
{
    class Program

```



```

{
    // User-defined function
    public void Show(params int[] val) // Params Parameter
    {
        for (int i = 0; i < val.Length; i++)
        {
            Console.WriteLine(val[i]);
        }
    }

    // Main function, execution entry point of the program
    static void Main(string[] args)
    {
        Program program = new Program(); // Creating Object
        program.Show(2, 4, 6, 8, 10, 12, 14); // Passing arguments of variable length
    }
}

```

Example 2: Using params with Object Type

Code

```

using System;
namespace AccessSpecifiers
{
    class Program
    {
        // User-defined function
        public void Show(params object[] items) // Params Parameter
        {
            for (int i = 0; i < items.Length; i++)
            {
                Console.WriteLine(items[i]);
            }
        }

        // Main function, execution entry point of the program
        static void Main(string[] args)
        {
            Program program = new Program(); // Creating Object
            program.Show("Ramakrishnan Ayyer", "Ramesh", 101, 20.50, "Peter", 'A'); // Passing arguments of variable length
        }
    }
}

```

```
}  
}  
}
```

C# Array Class Documentation

Overview

The C# Array class is fundamental for handling array-related operations, such as creating, manipulating, searching, and sorting arrays. This class serves as the base class for all arrays in the .NET environment.

```
using System;  
public class ArrayPropertiesExample  
{  
    public static void Main()  
    {  
        int[] numbers = { 1, 2, 3, 4, 5 };  
  
        Console.WriteLine("IsFixedSize: " + numbers.IsFixedSize); // Output: IsFixedSize: True  
        Console.WriteLine("IsReadOnly: " + numbers.IsReadOnly);   // Output: IsReadOnly: False  
        Console.WriteLine("IsSynchronized: " + numbers.IsSynchronized); // Output: IsSynchronized: False  
        Console.WriteLine("Length: " + numbers.Length);           // Output: Length: 5  
        Console.WriteLine("LongLength: " + numbers.LongLength);   // Output: LongLength: 5  
        Console.WriteLine("Rank: " + numbers.Rank);                // Output: Rank: 1  
        Console.WriteLine("SyncRoot: " + numbers.SyncRoot);        // Output: SyncRoot: System.Int32[]  
    }  
}
```

C# Array Example

```
using System;  
namespace CSharpProgram  
{  
    class Program  
    {  
        static void Main(string[] args)  
        {  
            // Creating an array  
            int[] arr = new int[6] { 5, 8, 9, 25, 0, 7 };  
            // Creating an empty array  
            int[] arr2 = new int[6];  
        }  
    }  
}
```

```

// Displaying length of array
Console.WriteLine("length of first array: "+arr.Length);
// Sorting array
Array.Sort(arr);
Console.Write("First array elements: ");
// Displaying sorted array
PrintArray(arr);
// Finding index of an array element
Console.WriteLine("\nIndex position of 25 is "+Array.IndexOf(arr,25));
// Coping first array to empty array
Array.Copy(arr, arr2, arr.Length);
Console.Write("Second array elements: ");
// Displaying second array
PrintArray(arr2);
Array.Reverse(arr);
Console.Write("\nFirst Array elements in reverse order: ");
PrintArray(arr);
}
// User defined method for iterating array elements
static void PrintArray(int[] arr)
{
    foreach (Object elem in arr)
    {
        Console.Write(elem+" ");
    }
}
}

```