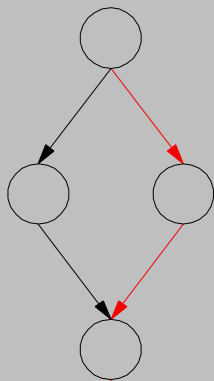
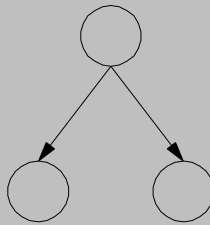


Scope1

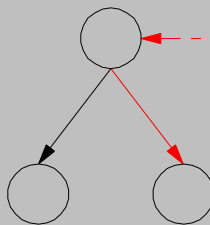
Scope2



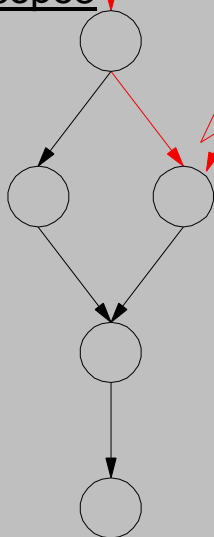
Fault Handler



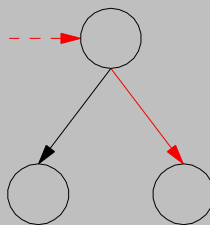
Compensation Handler



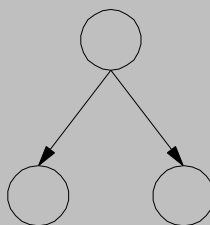
Scope3



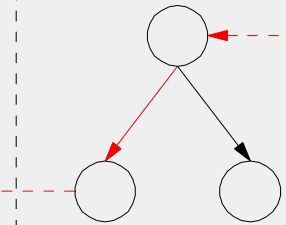
Fault Handler



Compensation Handler



Fault Handler



Compensation Handler

