

Aim:

Write a program on method overriding

Source Code:**Bike.java**

```
class Vehicle{
    void run()
    {
        System.out.println("Bike is good");
    }
}
class Safe extends Vehicle
{
    void run()
    {
        System.out.println("Bike is running safely");
    }
}
class Bike
{
    public static void main(String args[])
    {
        Vehicle obj=new Safe();
        obj.run();
    }
}
```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Bike is running safely