Project Road Map Team TA30

Preparing

Epic 3:

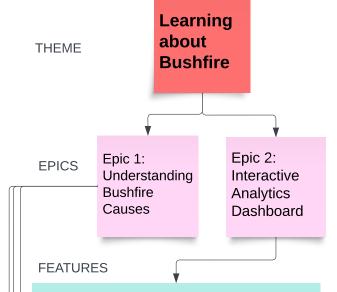
Bushfire

Risks and

Seasons

Recognizing

for Bushfire



Bushfire History:

- 1.Interactive Timeline: Shows major bushfire over the past 20 years in a child-friendly format.
- 2. **Easy-to-understand summaries** for children aged 8-11 years.
- 3. **Visually Engaging:** Designed to be appealing and interactive for a better learning experience.

Bushfire Causes:

- 1. An animated sequence that visually explains how hot temperatures, dry conditions, and strong winds contribute to bushfires.
- 2. The animation should include simple, child-friendly language and visual cues.
- 3. Character tutors, interactivity to click on elements to learn about causes of bushfires

Bushfire Impact:

- 1. Engaging, colorful infographic showing the impact on animals during the 2019-2020 bushfires.2
- 2. Provides short, child-friendly explanations for easy understanding.

Interactive learning and though provoking questions:

- Exploring Trends: Animated map showing bushfire occurrences from 1927 to 2023 and bar graph for comparison across time
- Understanding Risk Levels: Bubble graph showing at-risk schools with varying sizes.
- Visualizing School Risk: Interactive visualization with clear labels for number of school by risk level.

Interactive Bushfire Severity Map

Epic 4:

Survival

Skills and

Getting Help

- Interactive Map: Displays bushfire severity across Victoria with school locations overlaid.
- Search and Select: Allows children to type their school name or select from a dropdown list.
- Damage Polygon: Highlights areas affected by bushfire damage.
- **History summary:** Provides information on past bushfire damage in affected areas.

Bushfire Survival Flowchart and Emergency Help

Epic 6:

Community

Recovery

Recovery

Bushfire

From

Epic 5:

Personal

Stories

Recovering:

- Flowchart Design: Create a cartoon-style flowchart to explain essential bushfire survival skills.
- Character Integration: Use Australian animal characters to guide children through the survival steps.
- Emergency Help Interface: Develop an interactive interface where characters provide voice-guided instructions for seeking help during an emergency.

Gamified Quizzes

- 1. The quizzes should be gamified, offering a fun and interactive way to test understanding across the three themes: Learning, Preparing, and Responding to Bushfires.
- 2.A chatbot should be included to give feedback on quiz results, guiding users on which areas they need to review based on their scores.

Digital Comic Book and Animated Video

- 1. The digital comic book should depict the story of community recovery with vibrant illustrations and straightforward text.
- 2.An option to view an animated video version of the story should be provided, enhancing accessibility and engagement.

Digital Comic Book - True Stories

Digital comic book, with very colorfull picture and simple texts that suitable for age of the audiences. (Might also be a video with animation.

Seasonal Bushfire Variation Bar

1. Bar Chart: Shows seasonal variation in bushfire incidents over the years.

Chart

- 2. Interactive Features: Allows children to explore and interact with the data.
- **3. Dual Versions:** Provides standard and colorblind-friendly versions for accessibility.

Bushfire Danger Rating for Schools

- 1. Risk Rating Display: Show current fire danger ratings for schools based on bushfire data.
- 2. Data Integration: Use both historical and real-time data for accurate risk assessments.
- 3. Preparedness Support: Aid schools in understanding and preparing for bushfire risks.