

ModelHotelInterface

ModelAirportInterface

ModelRestaurantInterface

ModelHotel

ModelAirport

ModelRestaurant

ObserverAirport

ObserverRestaurant

ObserverHotel

MainView

ViewHotel

ViewAirport

ViewRestaurant

ActionListener

ControllerHotel
+page, void

ControllerHotelInterface

ControllerAirport

ControllerAirportInterface

ControllerRestaurant

ControllerRestaurantInterface

based
on
destination
two different
sets of
functions
were called
**factory
Method**

