

THINURA KAHADUWA

SOFTWARE ENGINEER INTERN

No.44/5, Sadujana Road, Aththiligoda, Galle. | thinurakahaduwa@gmail.com | +94 766568189 GitHub - github.com/Thinura66 | LinkedIn - linkedIn.com/in/thinura-kahaduwa

PROFILE

Motivated and ambitious IT undergraduate at the University of Moratuwa, with a strong passion for software engineering and a keen interest in building impactful, scalable solutions. Eager to apply technical skills in real-world environments, collaborate across teams, and contribute to innovative projects that solve real user problems. Known for fast learning, adaptability, and a commitment to continuous improvement in both backend and frontend development.

TECHNICAL SKILLS

- Programming Languages -JavaScript, SQL, C, Java, PHP, Python
- Database MYSQL, Spring Data JPA, Firebase
- Frameworks and libraries React,
 TypeScript, Springboot, Chackra UI
- Backend REST APIs

 Tools and Platforms - Git, GitHub Postman : Agile Methodologies

PROFESSIONAL EXPERIENCE

 Works as a freelancer in Fiverr since 2022

PROJECTS

Software Project (2024- 2025)
PointEdge - Cross Platform POS System

- Led the development of the Shift Management module, enabling employee time tracking and performance analysis.
- Implemented clock-in/clock-out features for recording employee work hours and generating detailed shift records.
- Developed backend logic to calculate total and overtime hours for each shift, enhancing payroll insights.
- Created real-time attendance monitoring and admin-facing dashboards for shift visualization and management.
- Designed and generated graphical summaries of employee shifts, including top performer highlights based on punctuality and total hours worked.
- Designed intuitive UI components for shift data views using Figma, integrated into the React front-end.
- Applied Agile Scrum methodology throughout the development lifecycle, including user story creation and sprint-based progress tracking.
- Gained hands-on experience with React, Spring Boot, MySQL, Figma, TypeScript, and REST API integration.

Hardware Project (2023 - 2024)

Self-Training Running Track System

- Programmed and integrated ESP32-CAM module to capture motion triggered image sequences for athlete performance playback.
- Designed and implemented LDR-based sensor triggers for automated image capture at race start and finish points.
- Enabled real-time image and data synchronization with Firebase, ensuring secure remote access for analysis.
- Developed a user-friendly web interface for viewing performance metrics and visual playback.
- Established wireless communication between ESP32 modules to support reliable timing and event capture.
- Gained practical experience in embedded systems, IoT communication, computer vision, and real-time data integration in sports technology.

EDUCATION

UNIVERSITY OF MORATUWA

2023 - present

Undergraduate

Bsc.(Hons) in Information Technology

RICHMOND COLLEGE, GALLE.

2007 - 2021

- G.C.E Advanced Levels Examination Physical Science Stream 2021
 Combined Mathematics A , Chemistry A , Physics B
- G.C.E Ordinary Levels Examination English Medium 2017
 9A passes

EXTRA-CURRICULAR ACTIVITIES & VOLUNTEERING

- Member of , Schools Cricket team Athletics team
- Member of the leo club

SOFT SKILLS

- · Leadership skills
- · Team work
- Accountability
- Adaptability
- Communication Skills
- Time Management

• Languages : Sinhala English

ACHEIVEMENTS & PARTICIPATIONS

- Microsoft Certified: Azure Fundamentals (AZ-900) Completed
- Microsoft Certified: Azure Data Fundamentals (DP-900) Completed
- CodeX Hackerrank Competition(2025) Participants Organized by CSE University of Moratuwa
- FIT CodeRush (2025) Participants Organized by INTECS University of Moratuwa

REFEREES